



Puriflume is built on a 28ft trailer that can be deployed at any parking lot.

### Puriflume

Location: Pittsburgh + rustbelt cities

Date: 2012

Team: John Folan (UDBS Director), Ming Ming Lin, Alex Greenhut, Michelle Spitzer, Inkyoung Kim, Sara Gotschewski, Christopher Lee, Angelina Gonza-

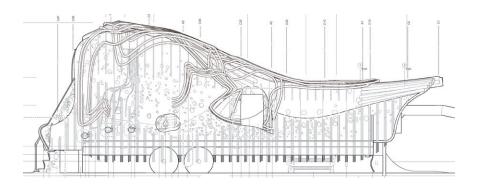
lez, Hubert Li, Timothy Hild, Grace Ding, Jason Gates

#### Awards:

### Pittsburgh AIA Award of Excellence for Design and Innovation Association of Collegiate Schools of Architecture Collaborative Practice Award

Featured in Urbanism/Architecture Bi-City Biennale in Hong Kong.

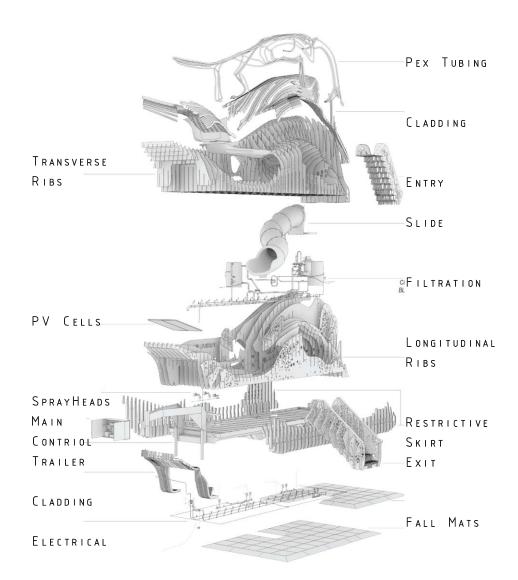
Urban Design Build Studio developed this mobile water spray park over the course of two years as a first generation prototype for passive closed loop water filtration systems. The project was funded by Autodesk, Ford, and Allegheny County.



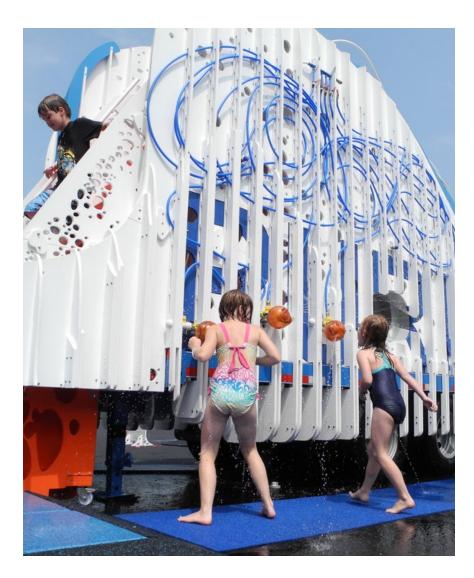
Elevation



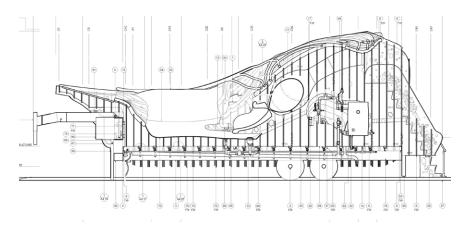
Dry fit assembly for adjustments before painting



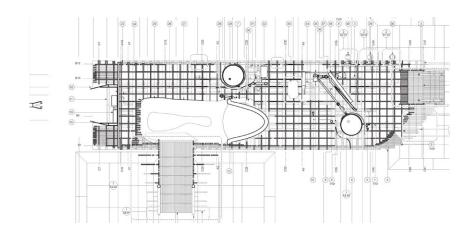
Exploded Axon



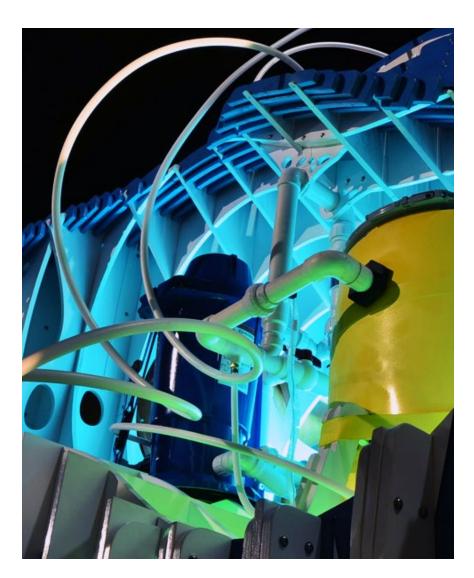
Puriflume features ustom printed spray heads and educational models.



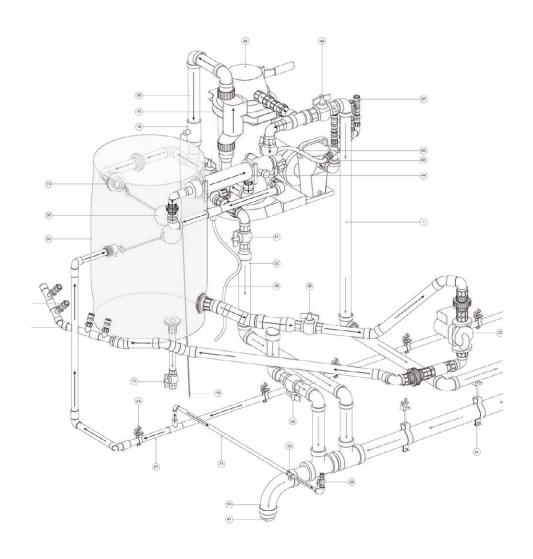
Longitudinal Section



Plan



Voids allow visual demonstration of water purification system at work. Programmable LED lighting illuminates features at night.



Diatomatious earth filter, UV light sterilizer and automatic chlorination pump are each tested and monitored to verify proof of concept for future scalable purification systems.

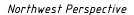
# TINY\_Modular

Location: Garfield, PA

Date: 2011

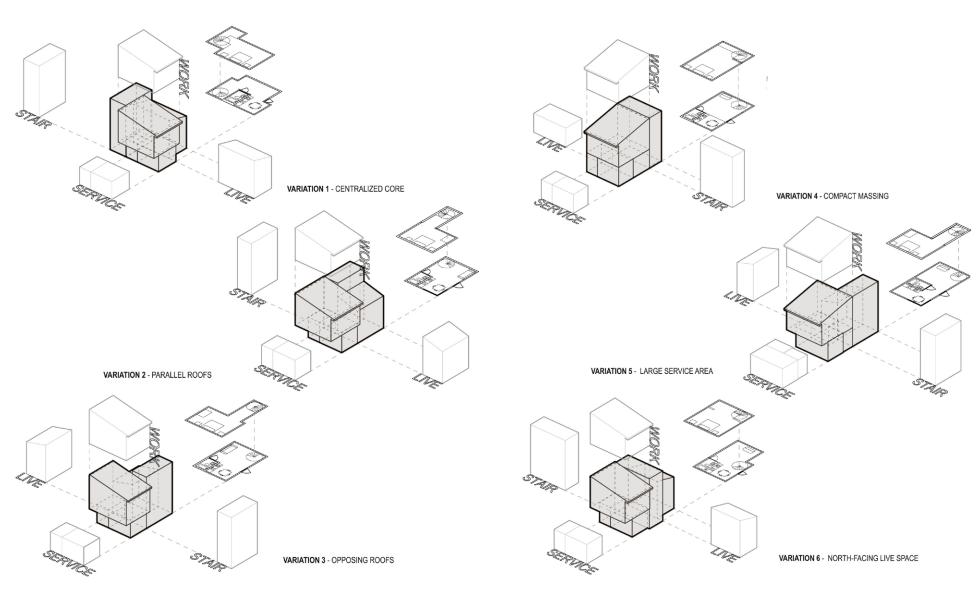
This prototype of a tiny home was designed to rejuvenate blighted neighborhoods. This modular tiny home is a more afforable way to own a home while being spatially efficient anticipating surrounding urban growth. Site selection was researched using GIS data and mapping. Tiny modular can be prefabricated to customer specifications and aggregated to multiply units. This model shows 525 SF usable indoor space with an ultimate hard cost of \$80,800 with a critical path time frame of 54 weeks.



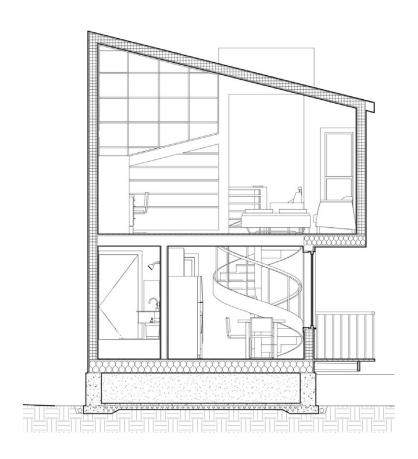


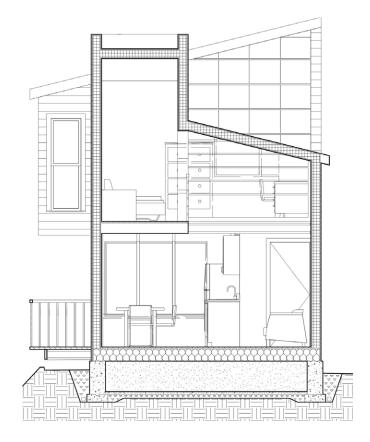


Living room

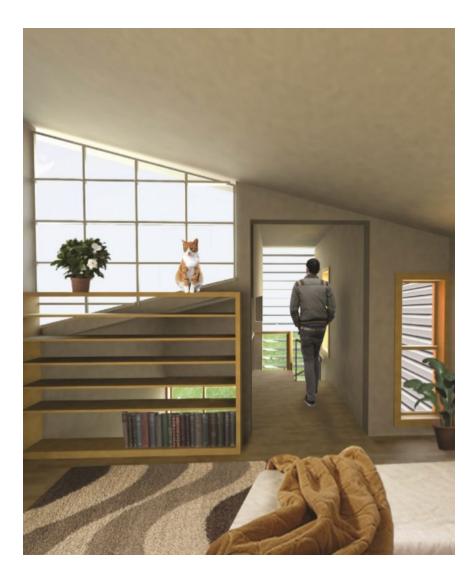


Massisng and Design Variability

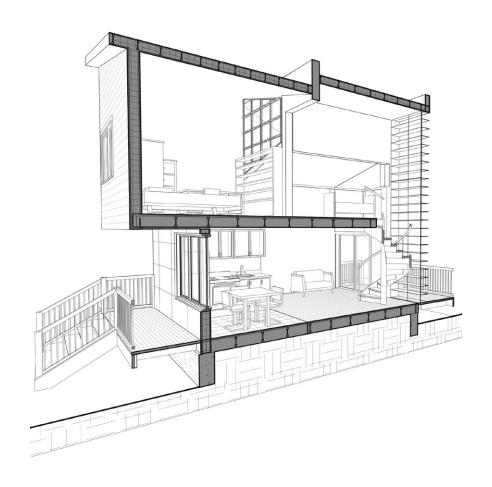




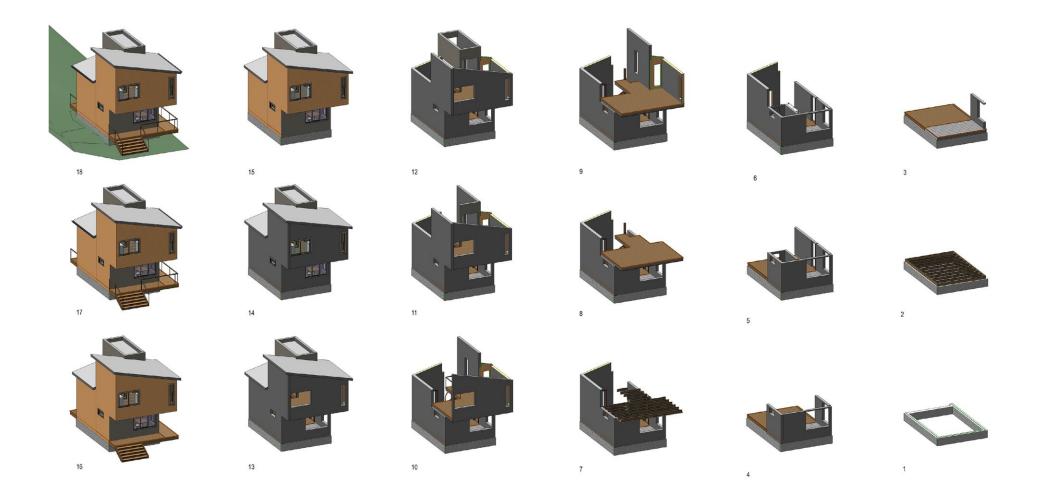
Transverse Sections







Longitudinal Sectional Perspective



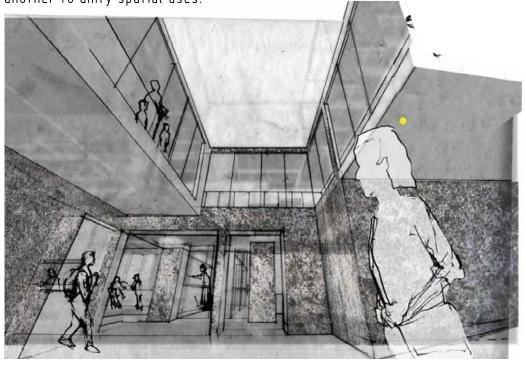
Assembly sequence

## Art\_Co-op

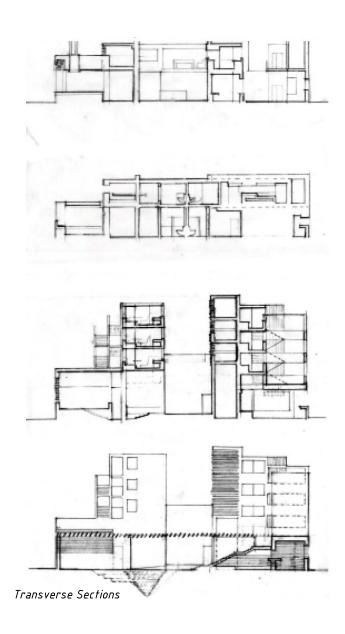
Location: Marfa, TX

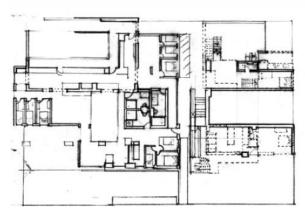
Date: 2010

This 45,000 SF complex is programmed with studio spaces, a hotel, galleries, a theater, and co-op living units. Designed to permeate the program into the landscape of the city, the complex blends its borders. Concrete, brick, and rammed earth are conceptually folded betwixt one another to unify spatial uses.

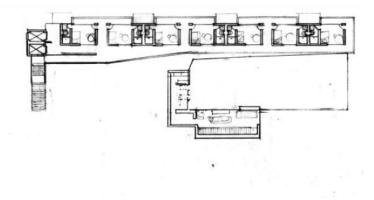


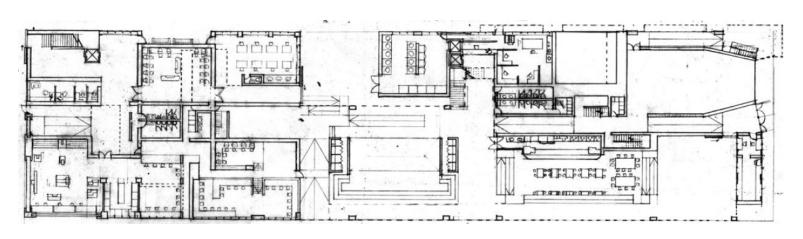
Studio hall atrium open to the light and air.



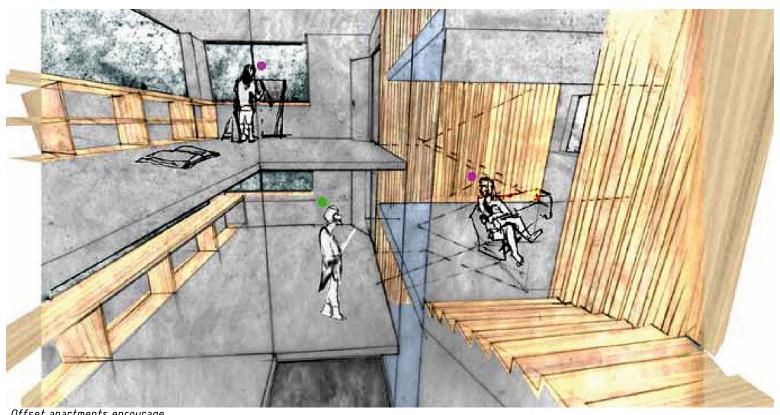


Second Floor Plan: Co-op apartments and hotels

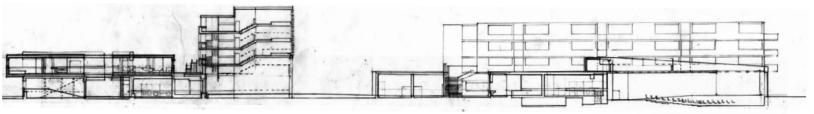




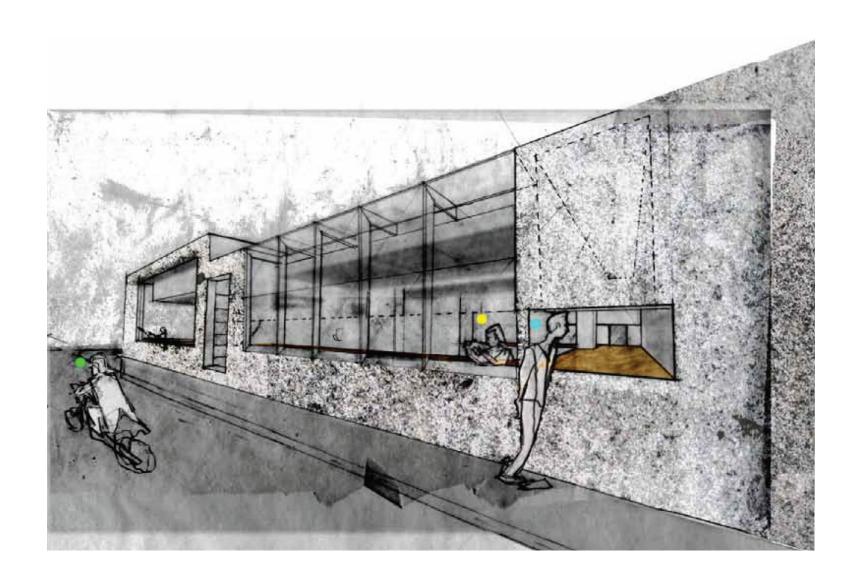
Ground Floor Plan: Studios, classrooms, gallery, cafe, and theater



Offset apartments encourage overlapping interation



Longitudinal Section



Street side apetures invite pedestrian interest.





Skylight installation in third floor remodel



Custom 13° one-piece walnut bench with storage + slide out cocktail table



Fir timber framed porch with marble top pedestals