ALEX GILLETTE

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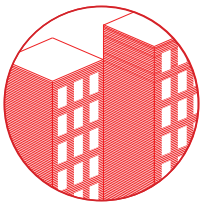
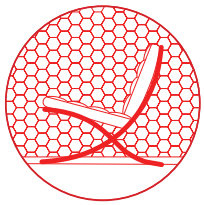

architecture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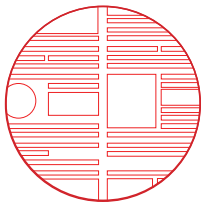
graphics

EDUCATION

Georgia Institute of Technology | May 2016
- Bachelor of Science in Architecture
- Certificate of Engineering Psychology
- Suma Cum Laude, GPA 3.6

SKILLS

Design

Photoshop	Revit	3D Modeling
Indesign	Rhino	3D Rendering
Illustrator	VRay	User Research
Sketch	Lumion	Graphic Design
InVision	Axure	Hand Drawing

Attributes

Creativity	Self Motivated	Communication
Fast Learner	Leadership	Organization
Team Player	Presentation	Spanish

ACHIEVEMENTS

1st Prize Winner Studio Design Competition | May 2016
- Student design competition to design and develop a skyscraper and the adjacent urban fabric

Lewis F. Lanter Student Award | May 2016
- Awarded to a student for excellence in a senior design studio

HOPE Academic Scholarship | August 2012 - May 2016
- Academic scholarship awarded to students who maintain a 3.3 GPA or higher

EXPERIENCE

Slalom | August 2018 - present
- User Experience (UX) Design consultant partnering with world recognized brands to design web and mobile application visuals and interactions
- Creates design systems and prototypes for enterprise and consumer facing applications
- Works with stakeholders at all levels to gather and implement UX vision from strategy and research to design development

PFVS | March 2017 - July 2018
- Junior level position working on architecture and interiors hospitality projects as well as marketing content through various phases of design
- Collaborated closely with the Design Director, Chief Operating Officer, and project architects to produce successful design documents and marketing material
- Led the Social Media Campaign, Marketing “Refresh” Campaign, and Party Planning Committee to update company web presence and improve firm culture

SHAPE | August 2016 - March 2017
- A start-up architecture and planning firm that competed for an abundance of master planning and architectural projects within the city of Atlanta
- Worked as a Project Manager and Lead Designer for architecture and urban design projects responsible for meeting with clients, collaborating with consultants, and managing work flow

Gensler | May 2015 - August 2015
- A summer internship that exposed interns to architecture practice tasks such as zoning and site research, conceptual design packages, construction documents, site visits, and team dynamics
- Worked with several multidisciplinary teams to produce design concepts for commercial spaces

LEADERSHIP

Student Advisory Committee | August 2015 - May 2016
- Senior class representative collaborating with the College of Architecture administration to develop improvements for the undergraduate degree program
- Conceptualized workshop seminars to supplement full length elective classes to facilitate the acquisition of computer, construction, and design skills
- Reorganized and redistributed studio spaces with designated computers and computer monitors to create better functioning studio conditions