

**PORTFOLIO**  
**JIAXIN LI**  
Architecture

# JIAJIN

## LI

DESIGNER

## EDUCATION

### SOUTHERN CALIFORNIA INSTITUTE OF ARCHITECTURE (SCI-ARC)

MASTER OF ARCHITECTURE  
Sep 2019-Sep 2022

### UNIVERSITY OF SOUTHERN CALIFORNIA

MASTER OF LANDSCAPE ARCHITECTURE  
Sep 2017-Jul 2018

### BEIJING UNIVERSITY OF TECHNOLOGY

BACHELOR OF LANDSCAPE ARCHITECTURE  
Sep 2007-Jul 2011

## COMPUTING SKILLS

### COMPUTER:

Autocad  
Rhino  
V-Ray  
Google Sketchup  
Unreal  
Blender  
Revit  
Grasshopper  
Adobe Photoshop  
Adobe Illustrator  
Adobe Indesign  
Adobe After Effects  
MS Office

### PHYSICAL:

Model making  
Drawing  
Sketch  
Watercolor  
Photography

## EXPERIENCE

### GRiffin ENRIGHT ARCHITECTS

ARCHITECTURAL DESIGNER  
Nov 2022-May 2023

### BEIJING TURENSCAPE URBAN PLANNING AND DESIGN COMPANY

LANDSCAPE ARCHITECTURAL DESIGNER  
Apr 2013-Jan 2016

### BEIJING ASDS ARCHITECTURE DESIGN COMPANY

LANDSCAPE ARCHITECTURAL DESIGNER  
Jul 2011-Feb 2013

### BEIJING YUANSHEN URBAN LANDSCAPE DESIGN COMPANY

INTERNSHIP  
Apr 2010-Aug 2010

## HONORS AND AWARDS

### MERIT GRADUATE THESIS AWARD IN RECOGNITION OF AN OUTSTANDING GRADUATE THESIS PROJECT.

SEP 2022

01

### FIVE OF MY STUDIO PROJECTS WERE SELECTED TO BE EXHIBITED AT THE SCI-ARC SPRING SHOW

SEP 2019-SEP 2022

02

### BEST NEW EMPLOYEE OF TURENSCAPE BEIJING

DEC 2013

03

### AWARD OF TUREN BEST PROJECT - LANDSCAPE DESIGN OF INTERNATIONAL CULTURE AND HEALTH DEMONSTRATION AREA (CORE AREA) OF XIXIAN AIRPORT PROJECT.

DEC 2013

04

### AWARD OF EXCELLENT GRADUATION PROJECT - WHEAT FIELD ARCHITECTURE DESIGN "COLORLESS FOREST" AT BEIJING UNIVERSITY OF TECHNOLOGY.

JUN 2011

05

### VIDEO EDITING, GAME SCENE DESIGN, ACCESSORY

MAKING, MODEL MAKING, PHOTOGRAPHY, CARTOON DRAWING, TRAVELING, HIKING, ROCK

CLIMBING

06

07

08

## LANGUAGES

CHINESE (NATIVE), ENGLISH

## INTERESTS

VIDEO EDITING, GAME SCENE DESIGN, ACCESSORY  
MAKING, MODEL MAKING, PHOTOGRAPHY, CAR-  
TOON DRAWING, TRAVELING, HIKING, ROCK  
CLIMBING

## CONTENT

### AMPHIBIOUS ARCHITECTURE

GRADUATE THESIS 2022

PG 01

### VITRA CAMPUS

2GA FALL 2020

PG 13

### CONTAINERS OF BIGNESS

2GA FALL 2020

PG 23

### FIGURED GROUNDS AND GROUNDED FIGURES

3GA FALL 2021

PG 35

### NOT A MOUNTAIN

3GB SPRING 2022

PG 45

### URBAN BATHHOUSE

1GB SPRING 2020

PG 53

### A FIELD GUIDE TO THE CORRALITAS RED CAR TRAIL AND SURROUNDINGS

ARCH 541B: REDCAR STUDIO

PG 61

### REVITALIZATION OF MOUNTAIN

INDEPENDENT WORK

PG 67



# O1

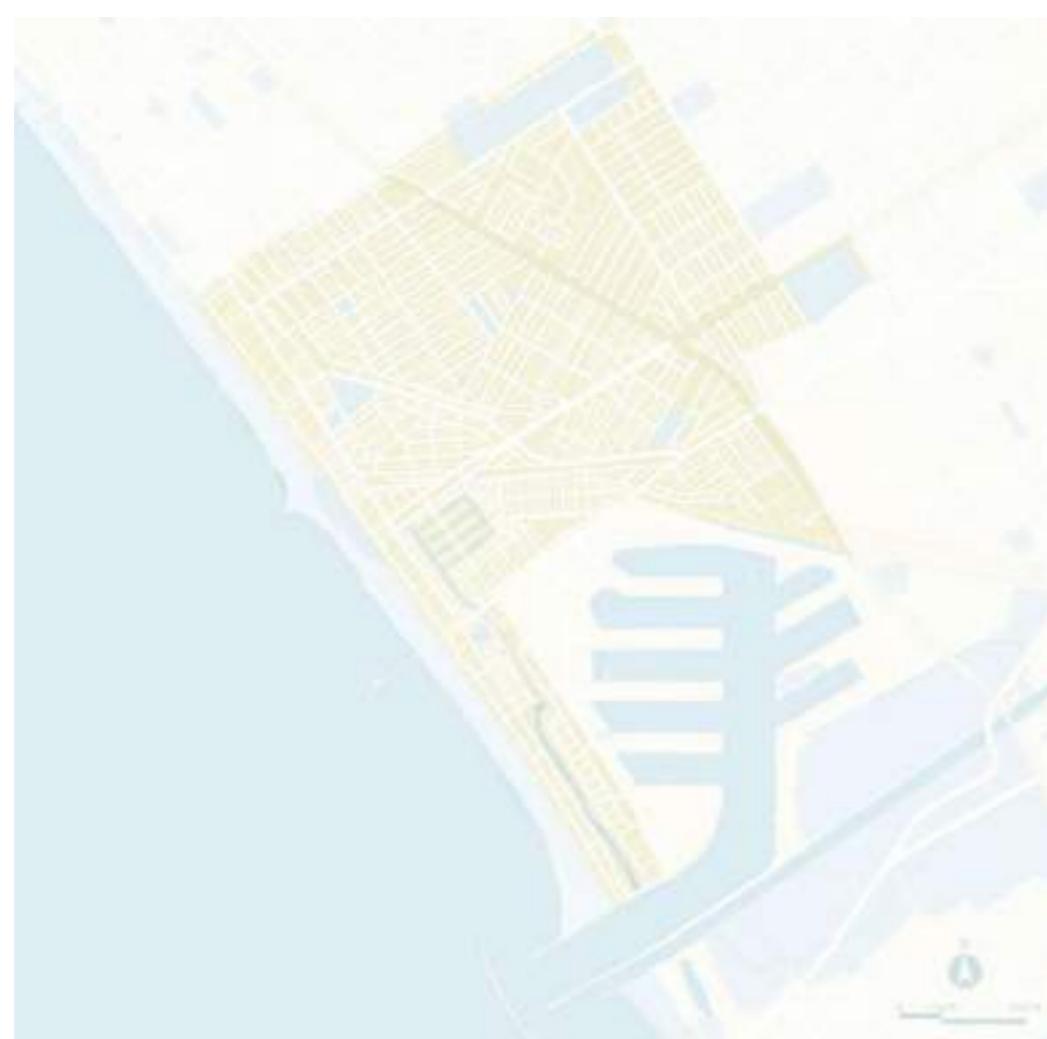
## AMPHIBIOUS ARCHITECTURE

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Graduate Thesis 2022  
Design Advisor Mira Henry

Sea level rise due to climate change will reshape coastal cities, wrecking damage and putting some communities underwater. This project explores the development of an amphibious community over 100 years in a submerged neighborhood in Venice, Los Angeles.

The neighborhood's history, spatial and social relations are considered while layering a climate change outcome onto it to advance a solution specific to the area. Rising waters presents an opportunity to release us from the constraints of privatized, single family homes as the dominant way in which contractive elements exist in present day Los Angeles. Using the dissolving hard boundaries and property lines as a device, the space is reclaimed through the evolution of an infrastructure that connects people to the submerged properties. This thesis presents infrastructure as a space more expressed as connecting rather than being hidden.



Glacial melting is raising the sea level and it's projected that parts of coastal cities around the world will be underwater in the future. We'll be looking at Venice, Los Angeles as the site for this project.

#### VENICE HISTORIC HAZARDS - 1940S



Venice Pier 1939



Venice Flooding 1941

#### VENICE HISTORIC HAZARDS - 1940S



El Nino 1983



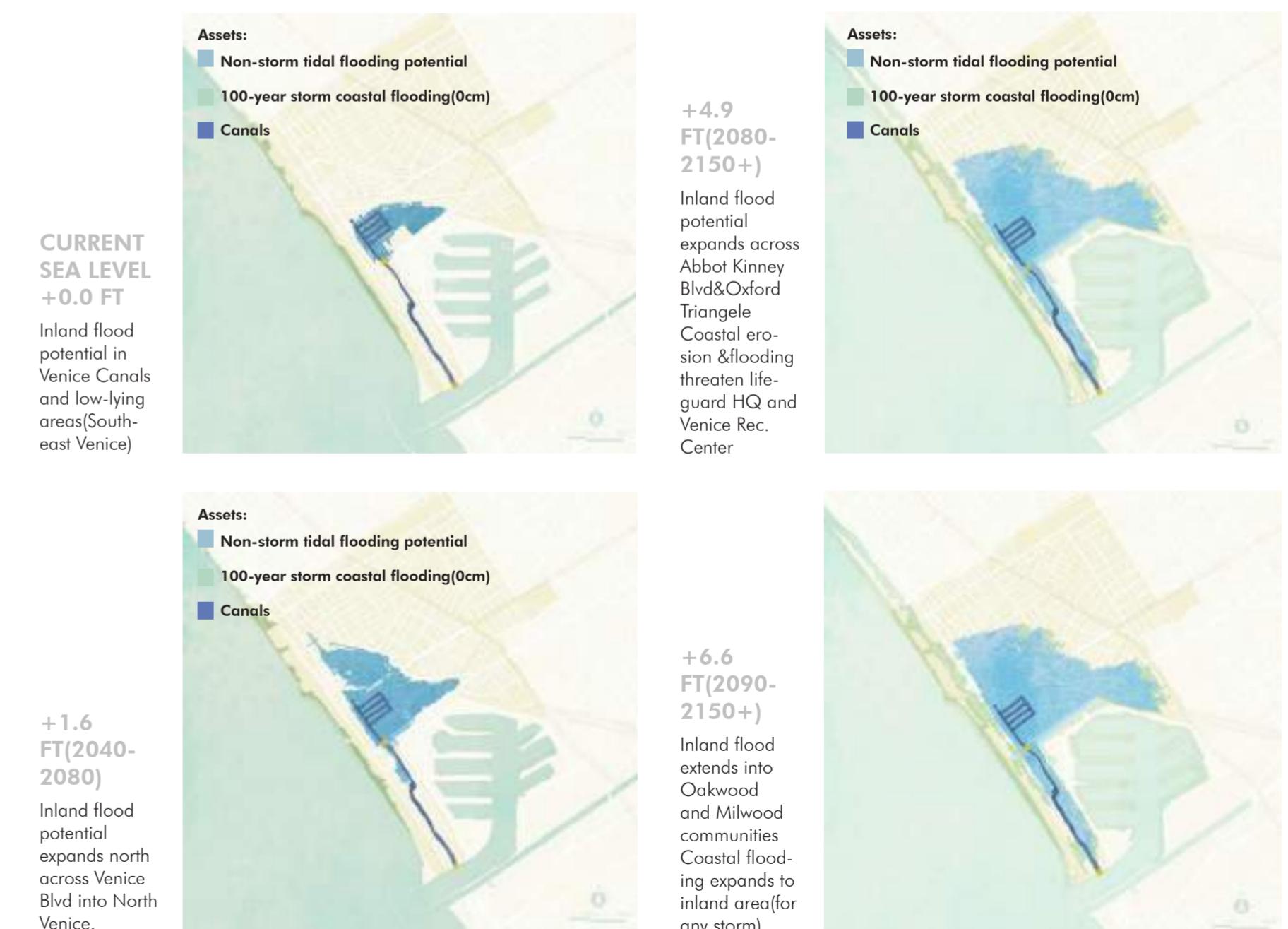
Flooding in Venice Beach(Fred Barthel) 1983

This area is prone to natural hazards such as large wave events, erosion, storms, and flooding. There have been two notable storms in the Venice area in the 1940s and 1980s.

#### VENICE Vulnerability Assessment Results



This map of low-lying areas shows Southeast Venice to be the lowest area, shown in darker coloring. Next is a progression of inland flood potential from sea level rise over the next 100 years. I used this timeline for the planned construction of my site.





VENICE SOUTHEAST

I have chosen this neighborhood in Southeast Venice to address the outcome of sea level rise because it is a low lying residential area in the high risk zone for inland flooding.



PRESENT DAY

Property Line of Southeast Venice from Navigate LA

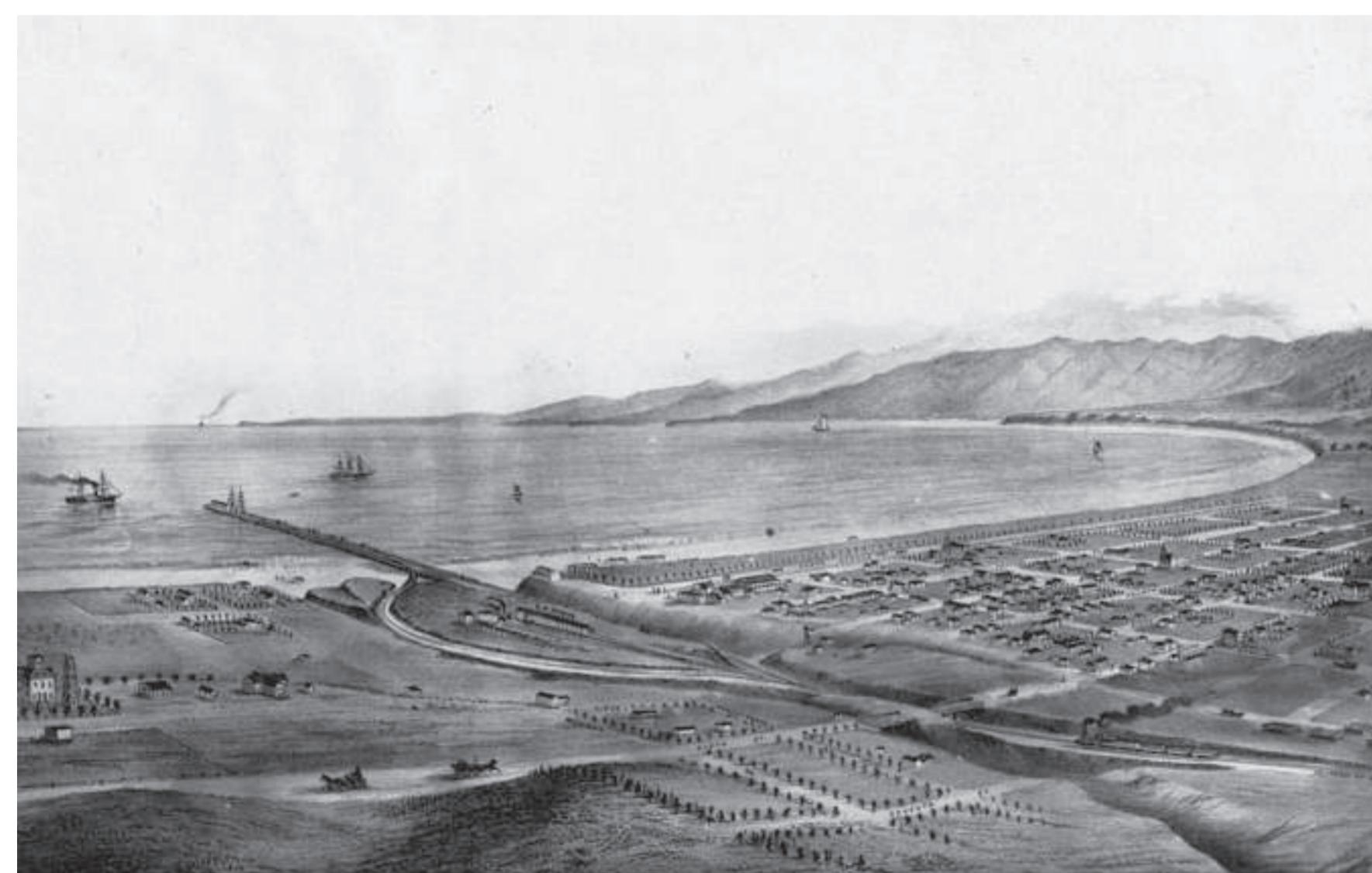


100 YEARS FROM NOW

SLR in Southeast Venice



PRESENT DAY



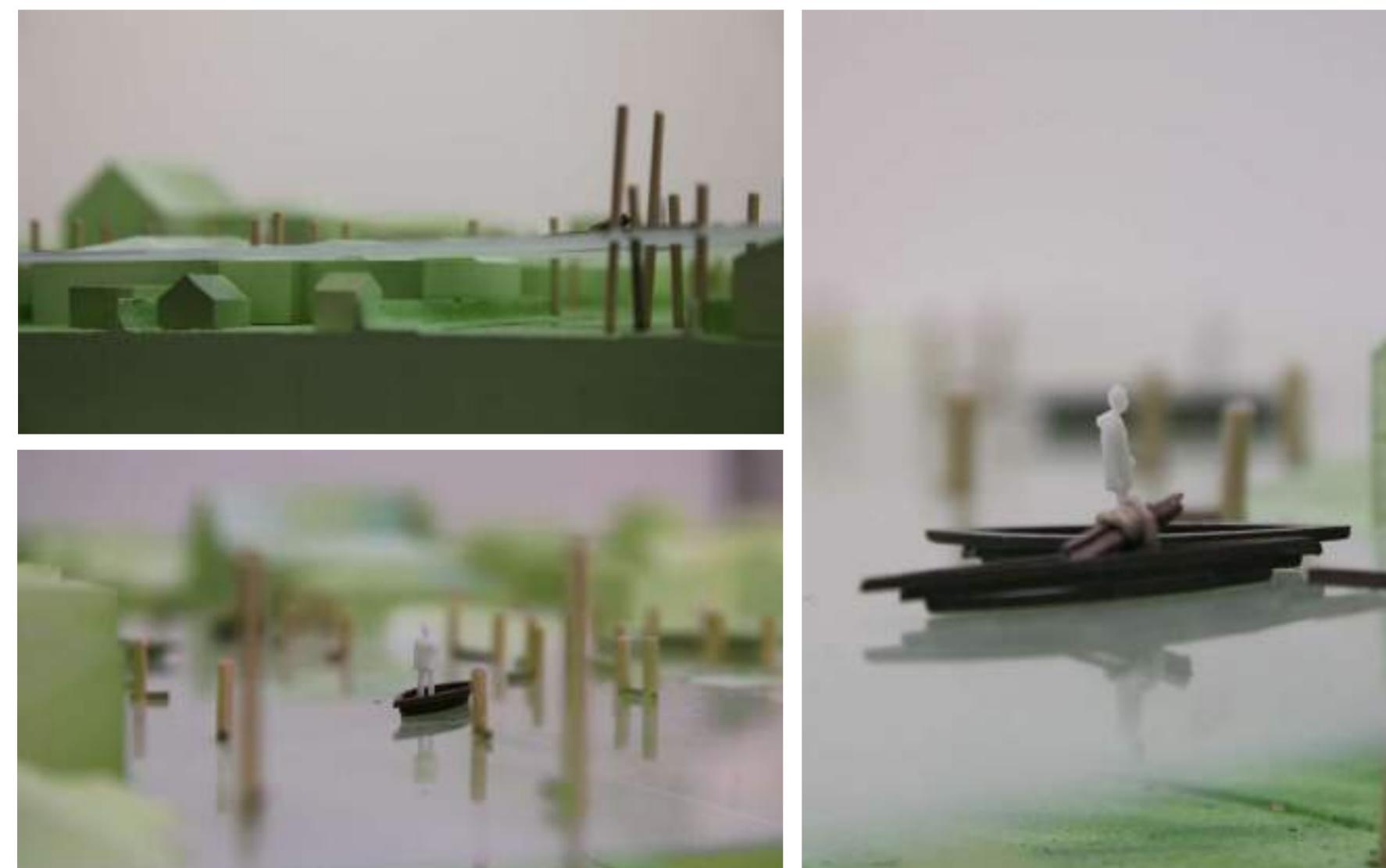
100 YEARS AGO

View of Santa Monica and bay showing the road and wharf of the Los Angeles & Independence Railroad, about 1875. The wharf was completed in 1875 and sold in June 1877 to the Southern Pacific Railway Company. This print was photographed from an old lithograph.

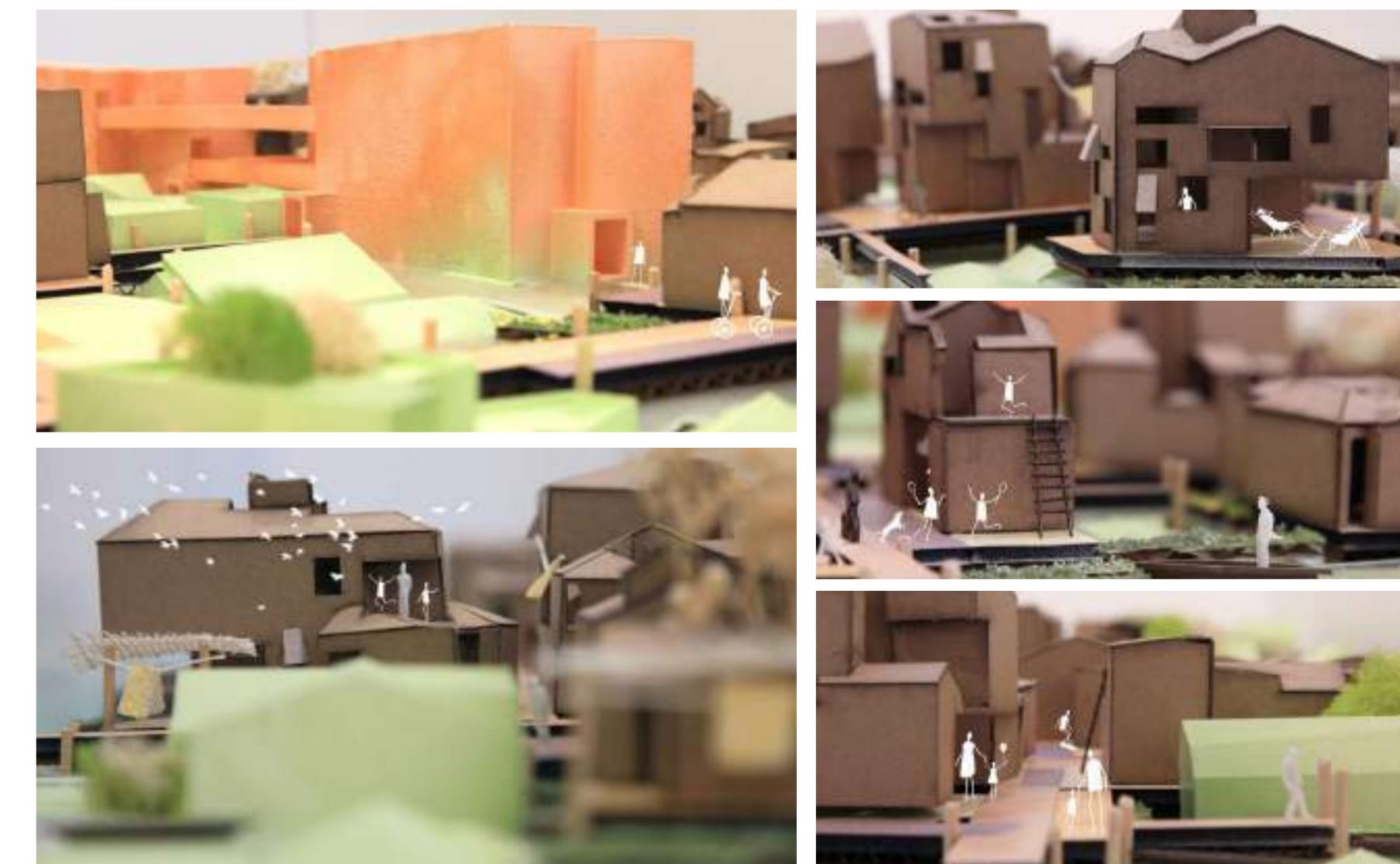




25 YEARS FROM NOW Sea Level +1.6ft



50 YEARS FROM NOW Sea Level +3.3ft

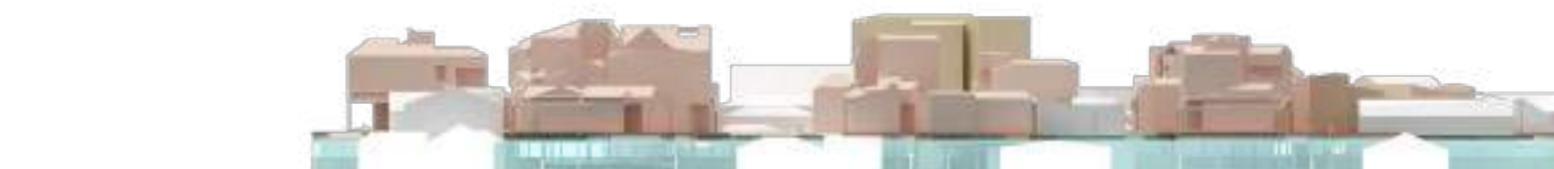




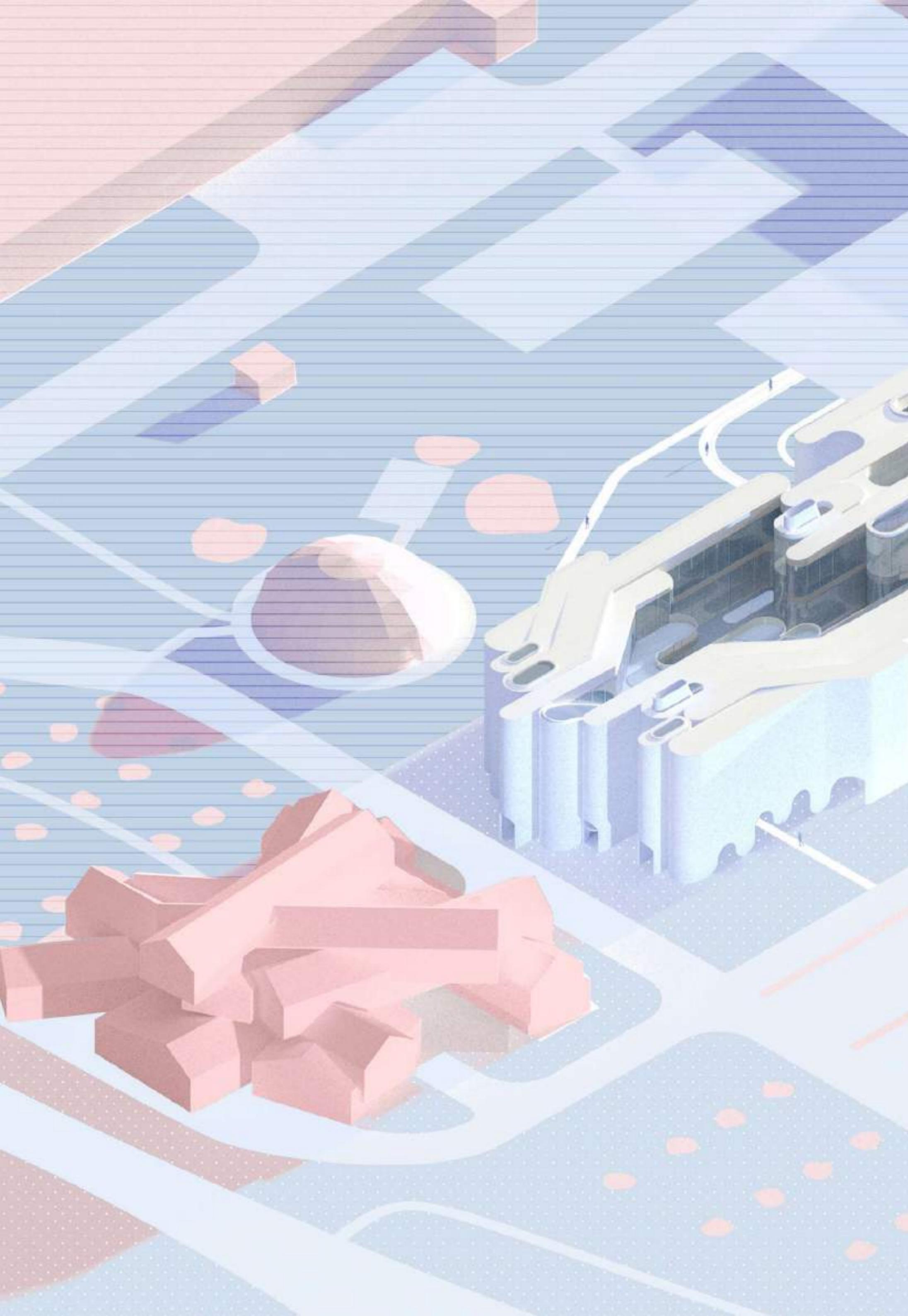
75 YEARS FROM NOW Sea Level +1.6ft



100 YEARS FROM NOW Sea Level +3.3ft



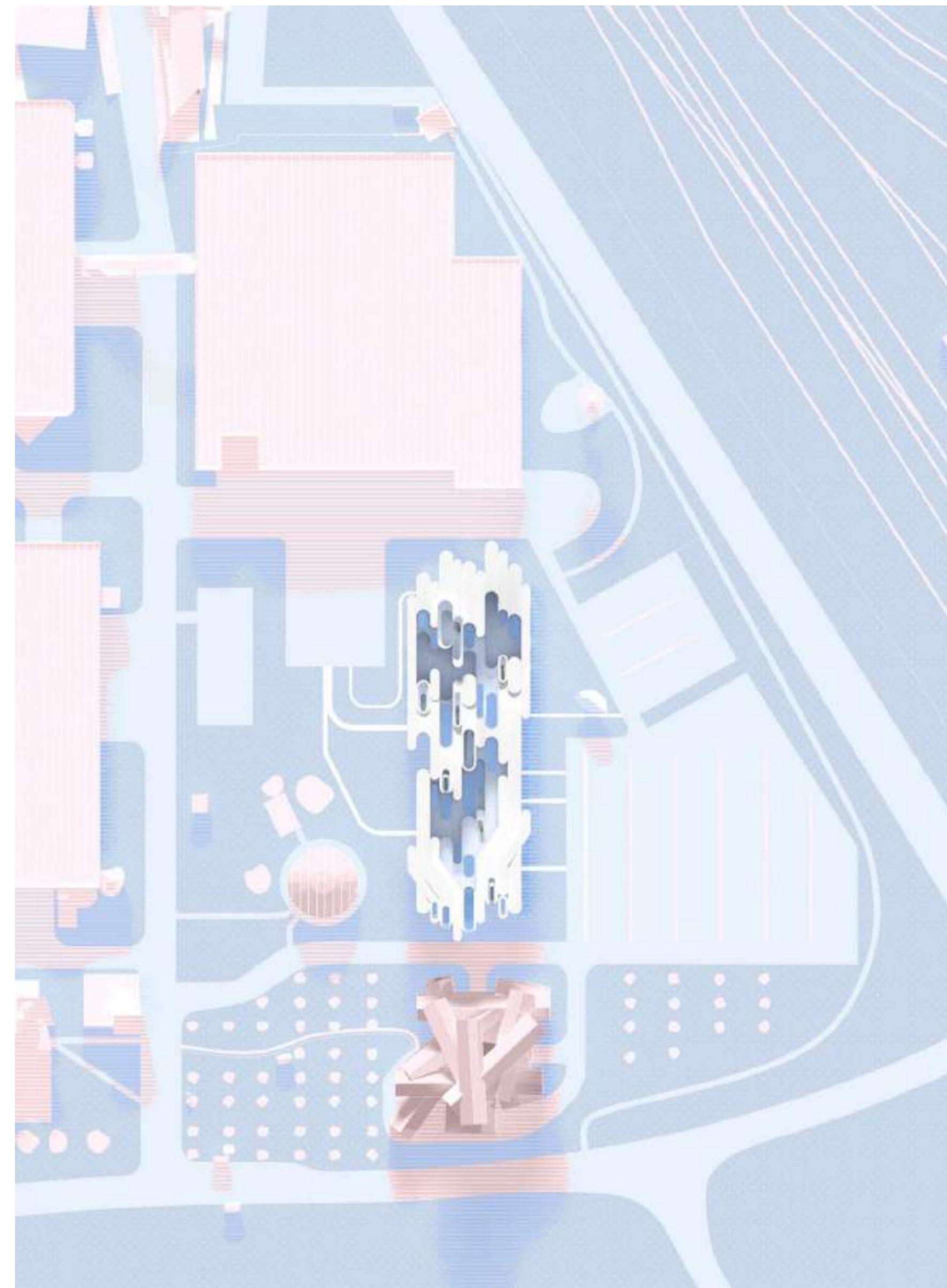




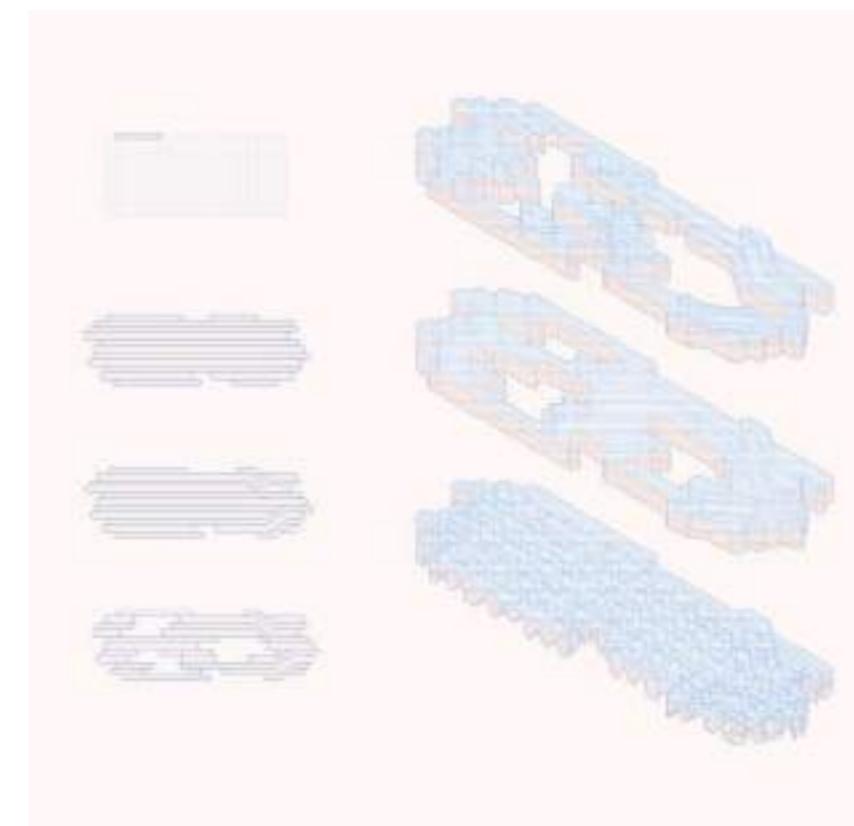
## 02 VITRA CAMPUS

2GA Fall 2020  
Professor Russell Thomsen

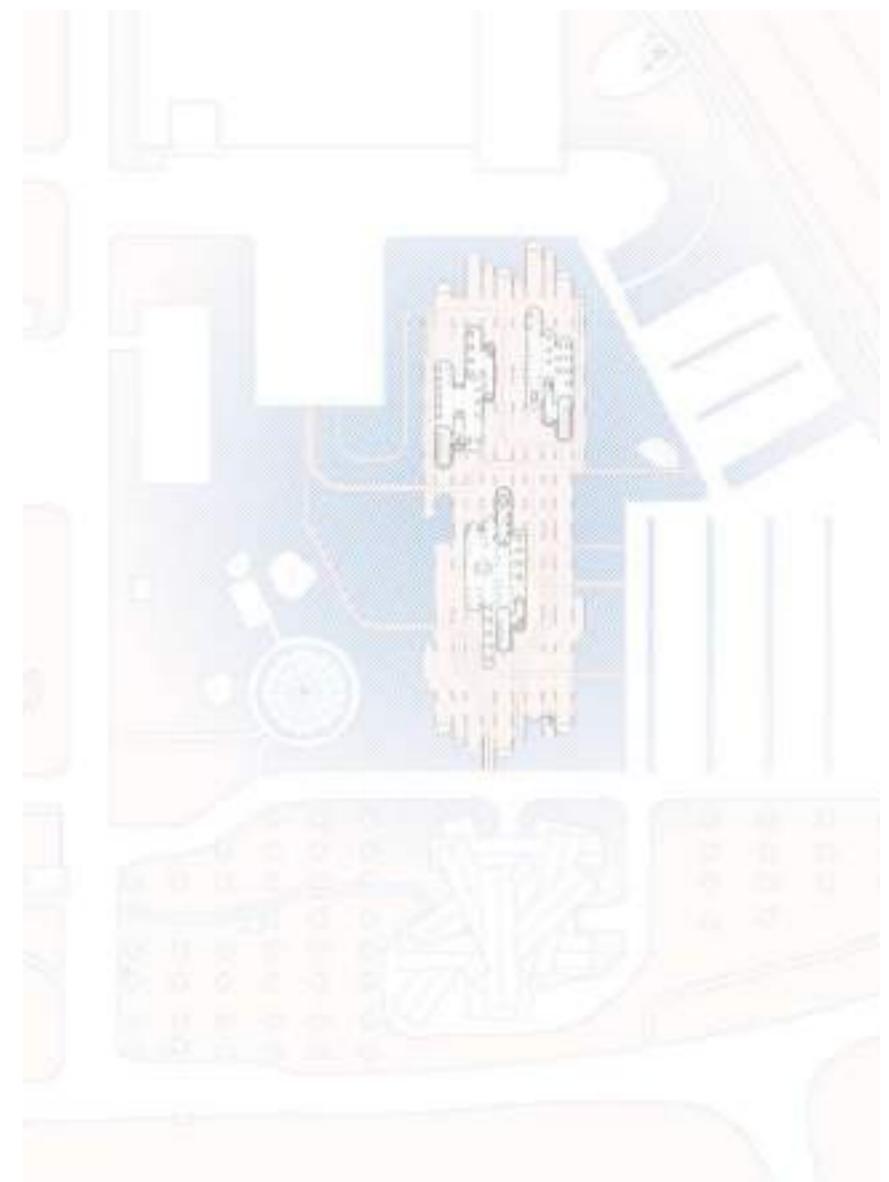
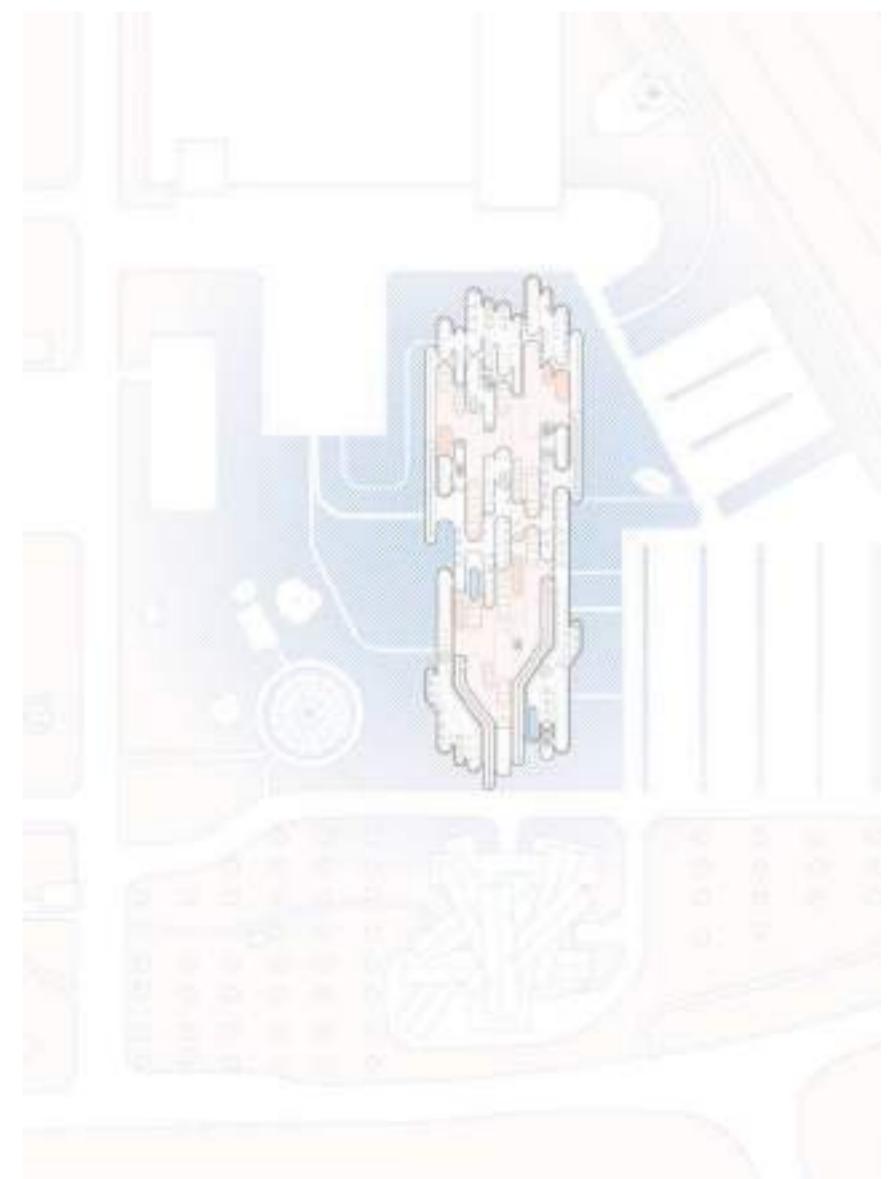
This project tries to respond to the studio brief of homogeneous and heterogeneous space by organizing the whole out of a set of slightly dissimilar parts.

**SITE PLAN**

Here is the site plan of my project on the north-eastern corner of the site. It is adjacent to VitraHaus and parallel to Frank Gehry's building. The site location both defines an edge and has a direct relationship to the VitraHaus.



The parts are distributed in a striated field on three levels. Almost like individual volumetric cells, they are initially arranged in flowing lines within a field of circulation. The striated fields act as a kind of homogenous space capable of holding difference. The result is kind of a long, striated building, with 3 layers that are connected and lengthened.

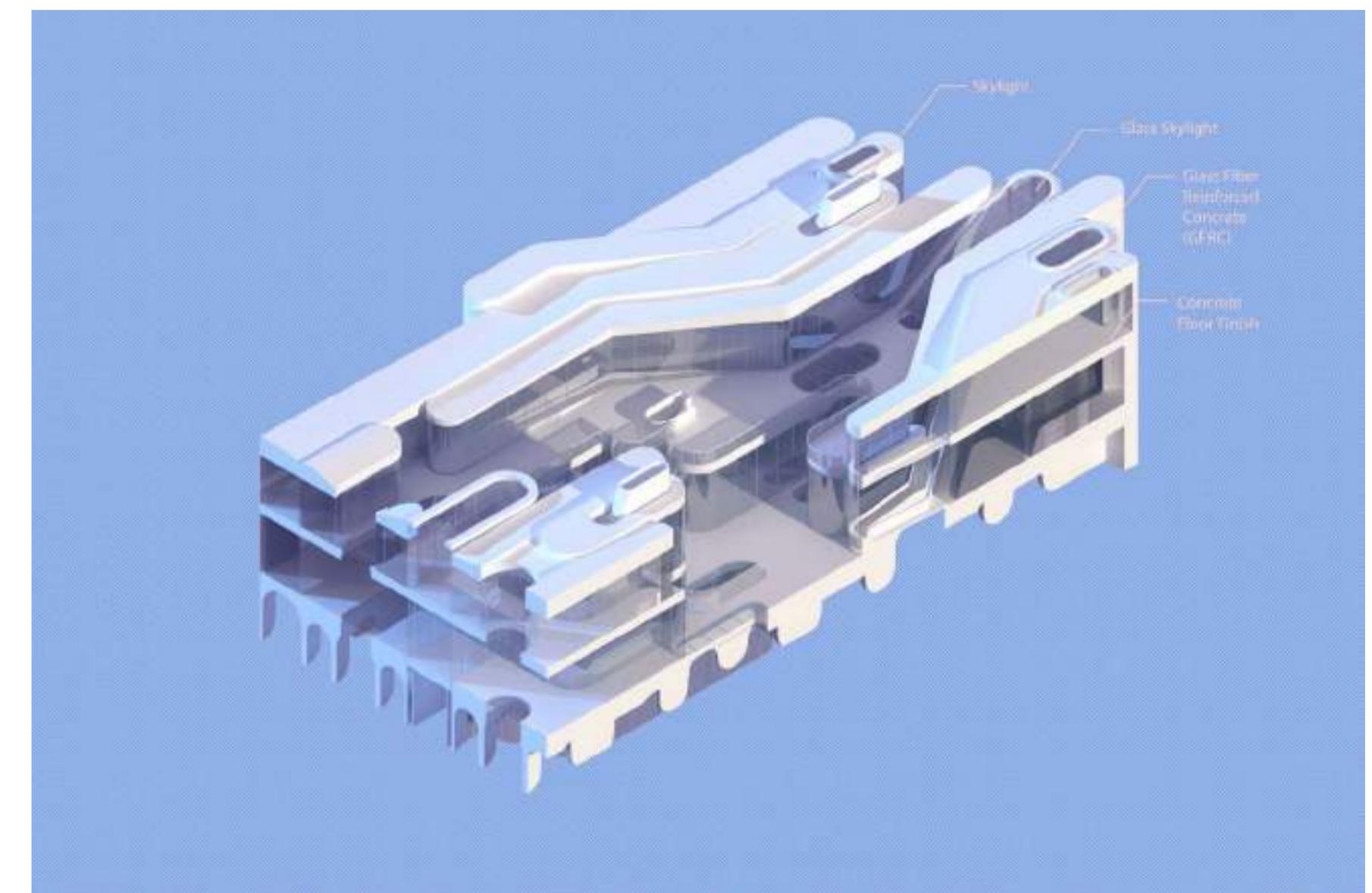
**GROUND FLOOR PLAN****SECOND FLOOR PLAN****THIRD FLOOR PLAN**



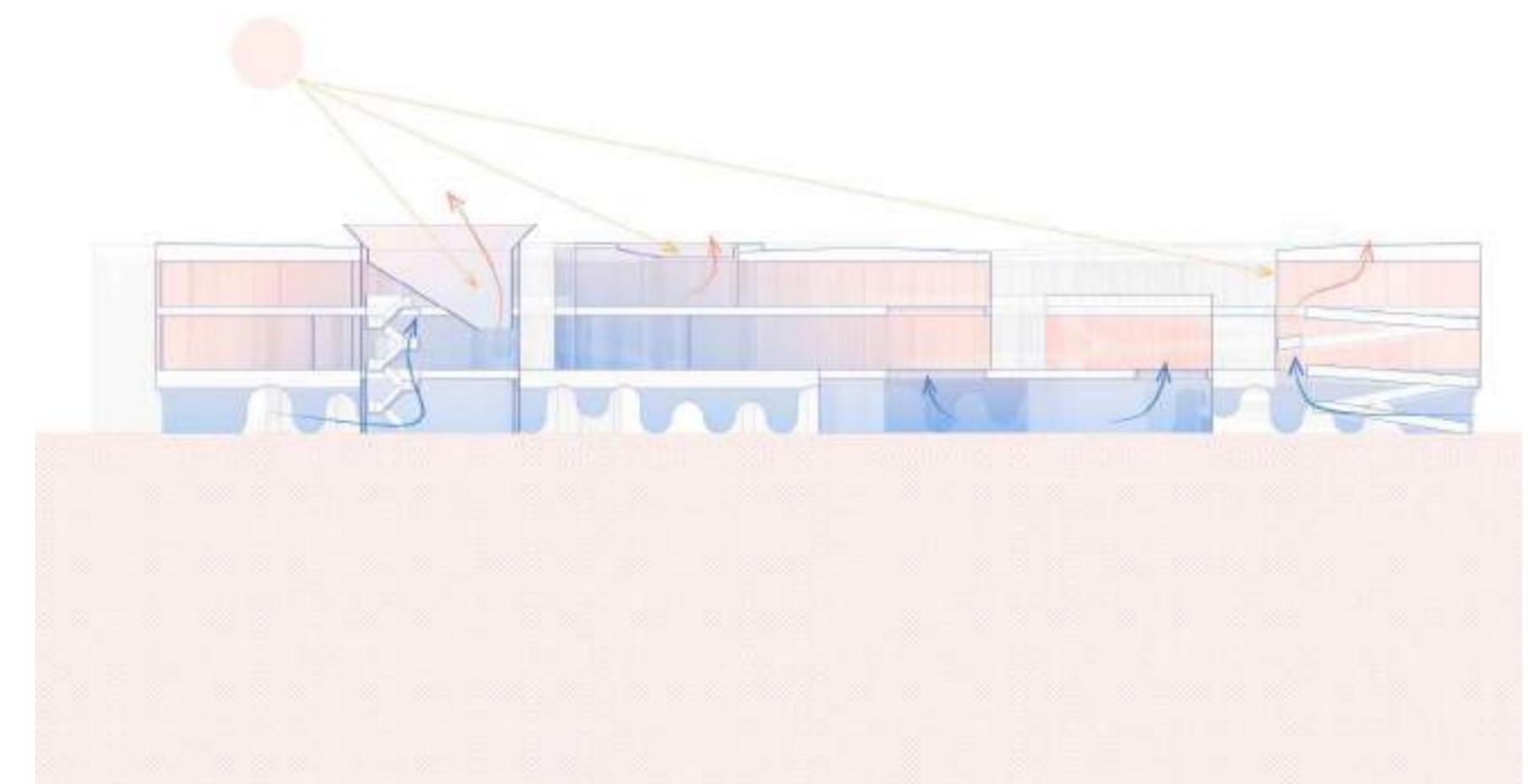
ELEVATION



SECTION



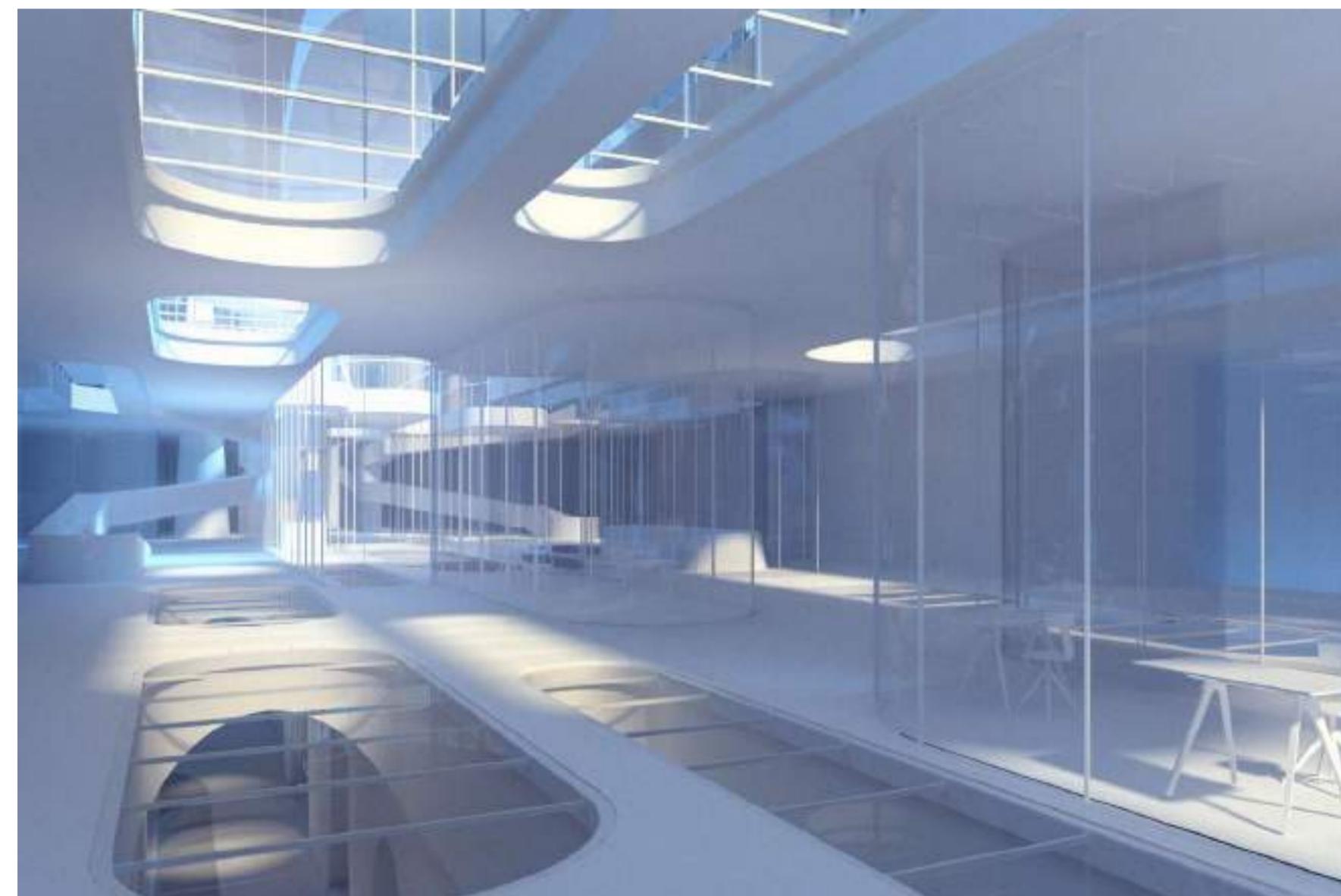
Here is a cutaway chunk that starts to show how the interior relates to the exterior, void, and outdoor space. Some of the floors are set oblique to serve as ramps, while stairs and sectional voids try to bridge between the floors.



ENVIRONMENTAL DIAGRAM



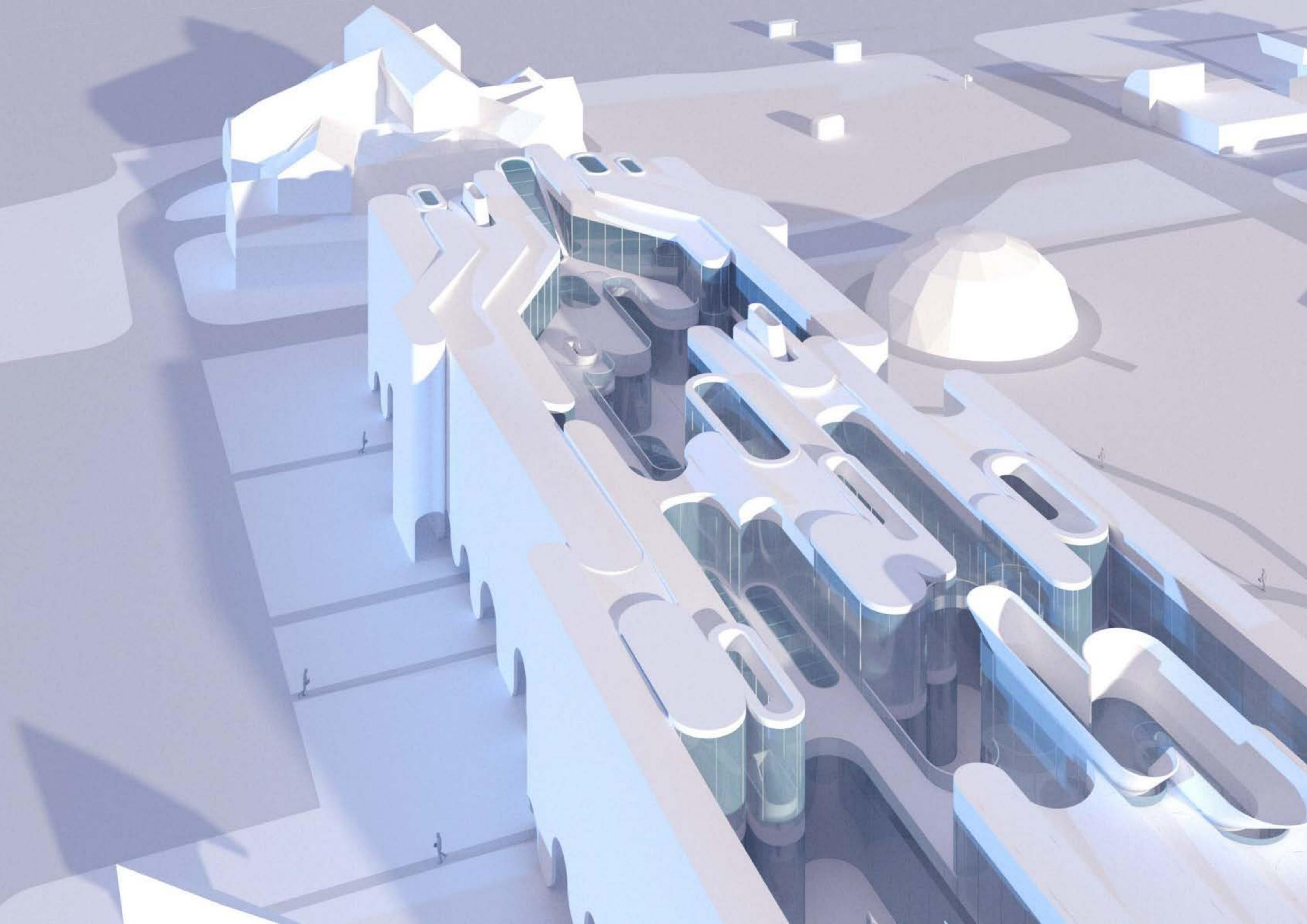
PERSPECTIVE VIEW



PERSPECTIVE VIEW



PERSPECTIVE VIEW





## O3

# CONTAINERS OF BIGNESS

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2GB Spring 2021  
Professor Zeina Koreitem  
CAMPUS OF NEW YORK UNIVERSITY

The project narrative imagines a merger between New York University and a contemporary College of Design and Art to create a standalone school and campus 'mega-building' situated within the historic urban NYU campus in the Greenwich Village neighborhood of Manhattan. This new College of Design and Art (CDA) program offers complexity, variation, friction, overlap, scalar difference and richness. At approximately half a million gross square feet of area, the program consists of twenty art and design-oriented academic programs with shared support spaces including larger scale galleries, library and auditoria, as well as housing, administrative and support spaces.



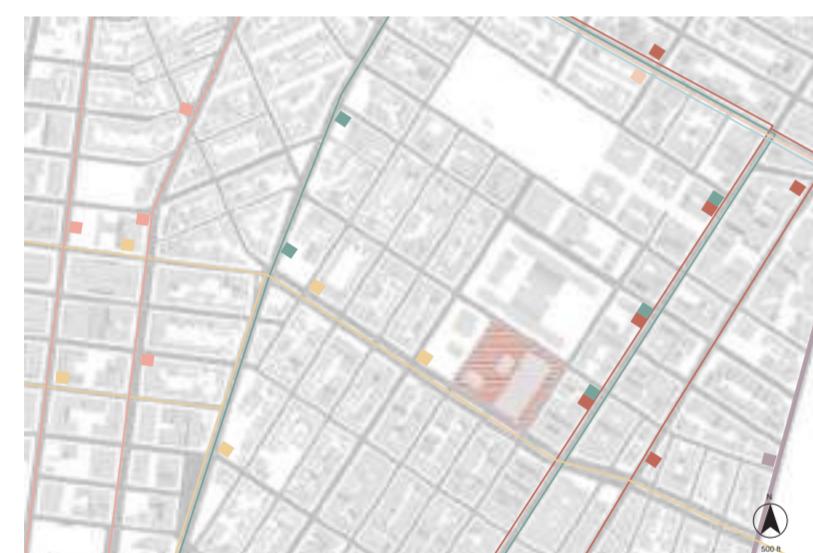
**Circulation/Bus**

- Metro 21
- M21 Bus Station
- Metro 1
- Metro 1 Bus Station
- Metro 55
- Metro 55 Bus Station
- Metro 20
- Metro 20 Bus Station
- Metro 103
- Metro 103 Bus Station
- Metro 8
- Metro 8 Bus Station
- Metro 2



**Circulation/Subway**

- Line A,C,E
- A,C,E Subway Station
- Line B,D,F,M
- B,D,F,M Subway Station
- Line R,W,N,Q
- R,W,N,Q Subway Station
- Metro 1,2,3
- 1,2,3 Subway Station
- Line 4,5,6
- 4,5,6 Subway Station



**Circulation/Bike**

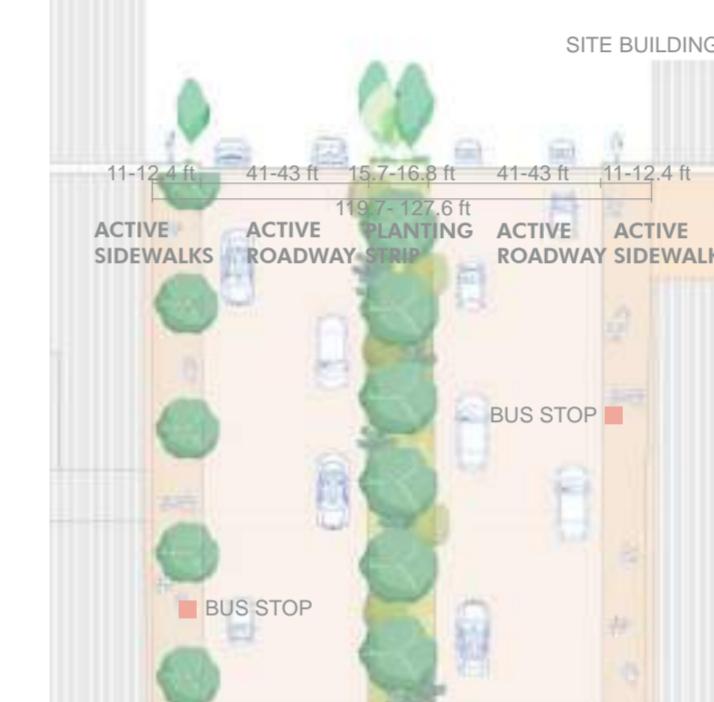
- Protected Bicycle Lane with Access Point
- Potential Future Bicycle Routes
- Shared Lane
- Conventional Bicycle Lane

Diagram/West Houston Street Section &amp; Plan



- Bus Stops
- Walkable
- Close to retail, restaurants
- Heavy traffic
- No bike lane

SOHO 25 CONDOMINIUMS



Diagram/Wooster Street Section &amp; Plan

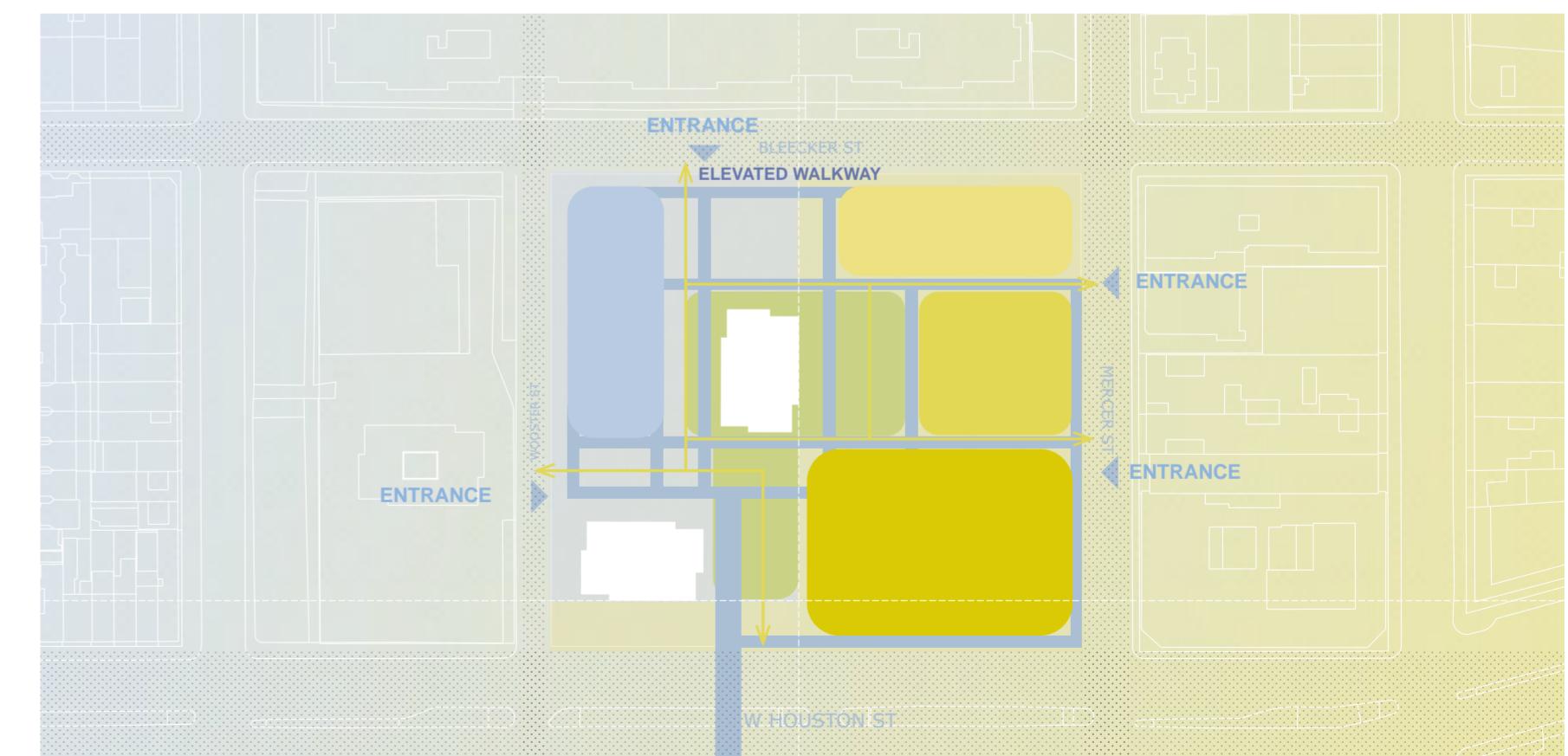
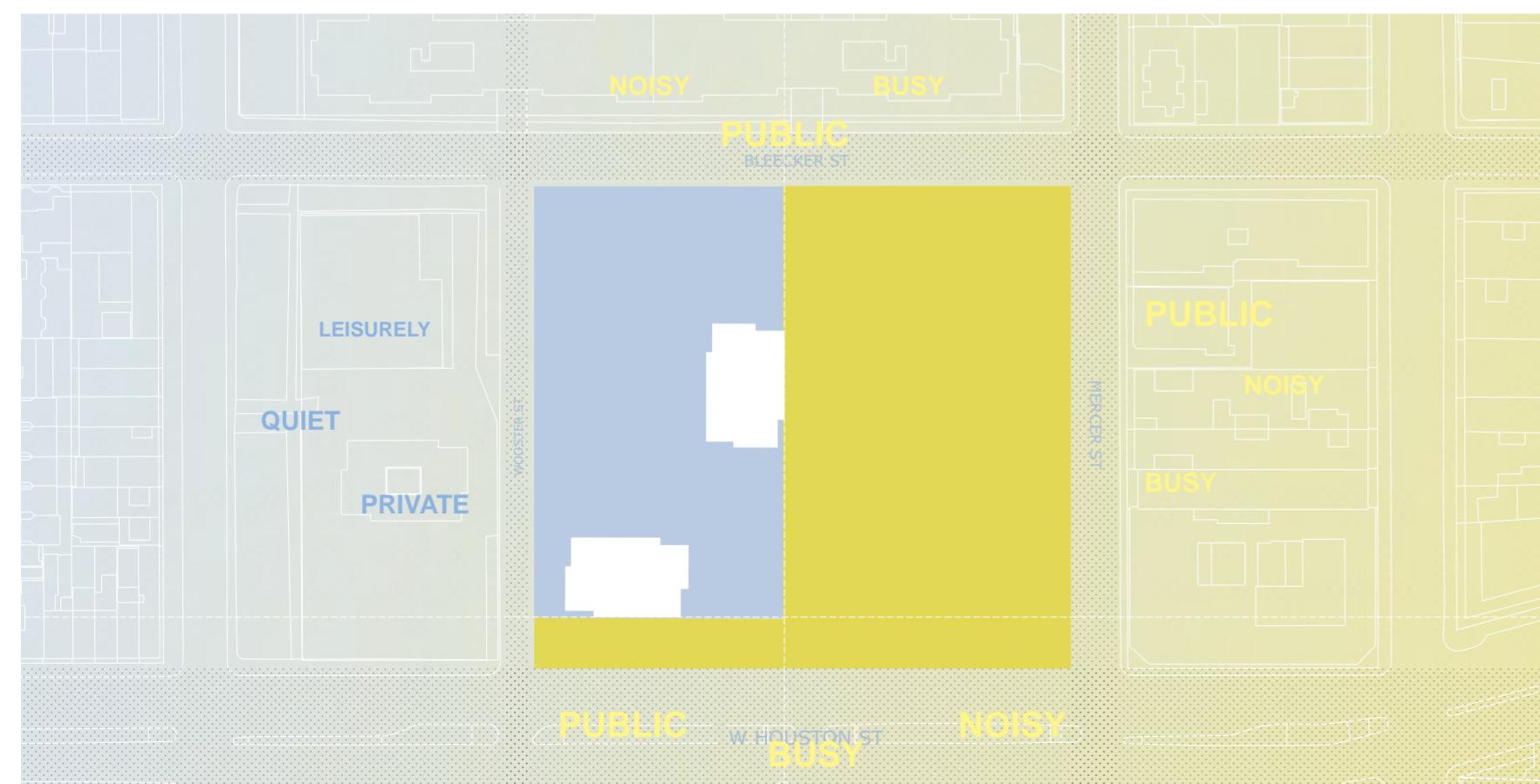


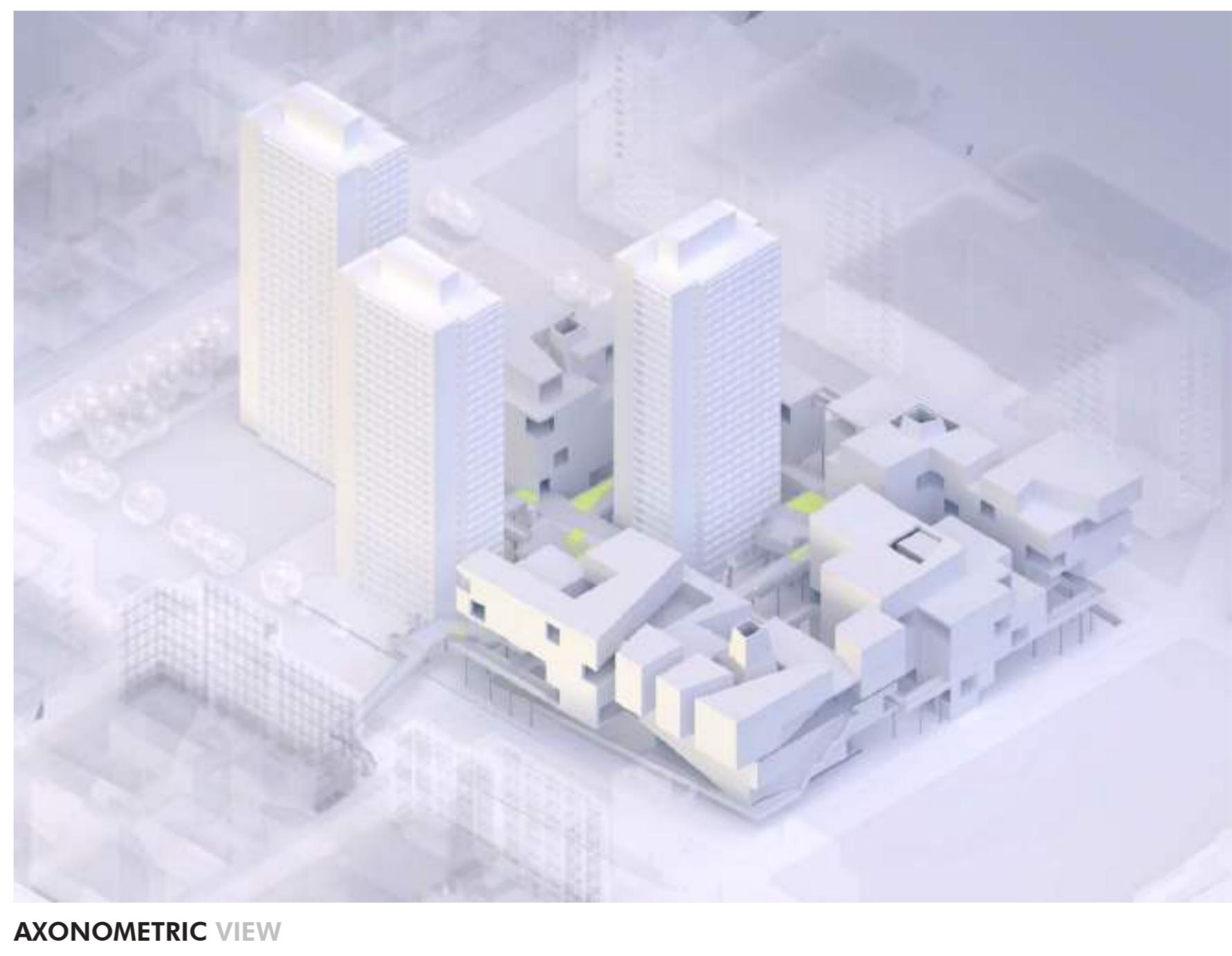
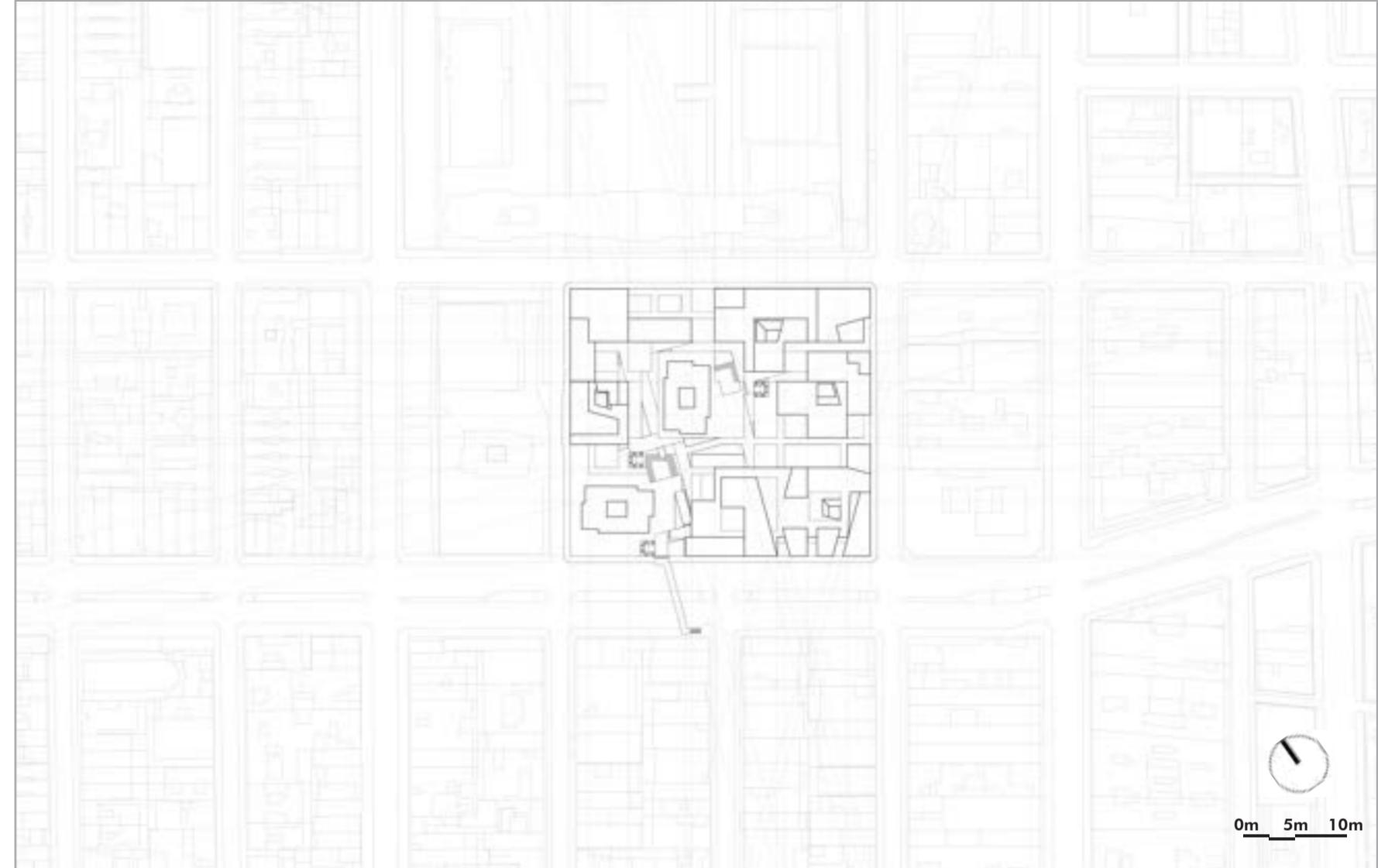
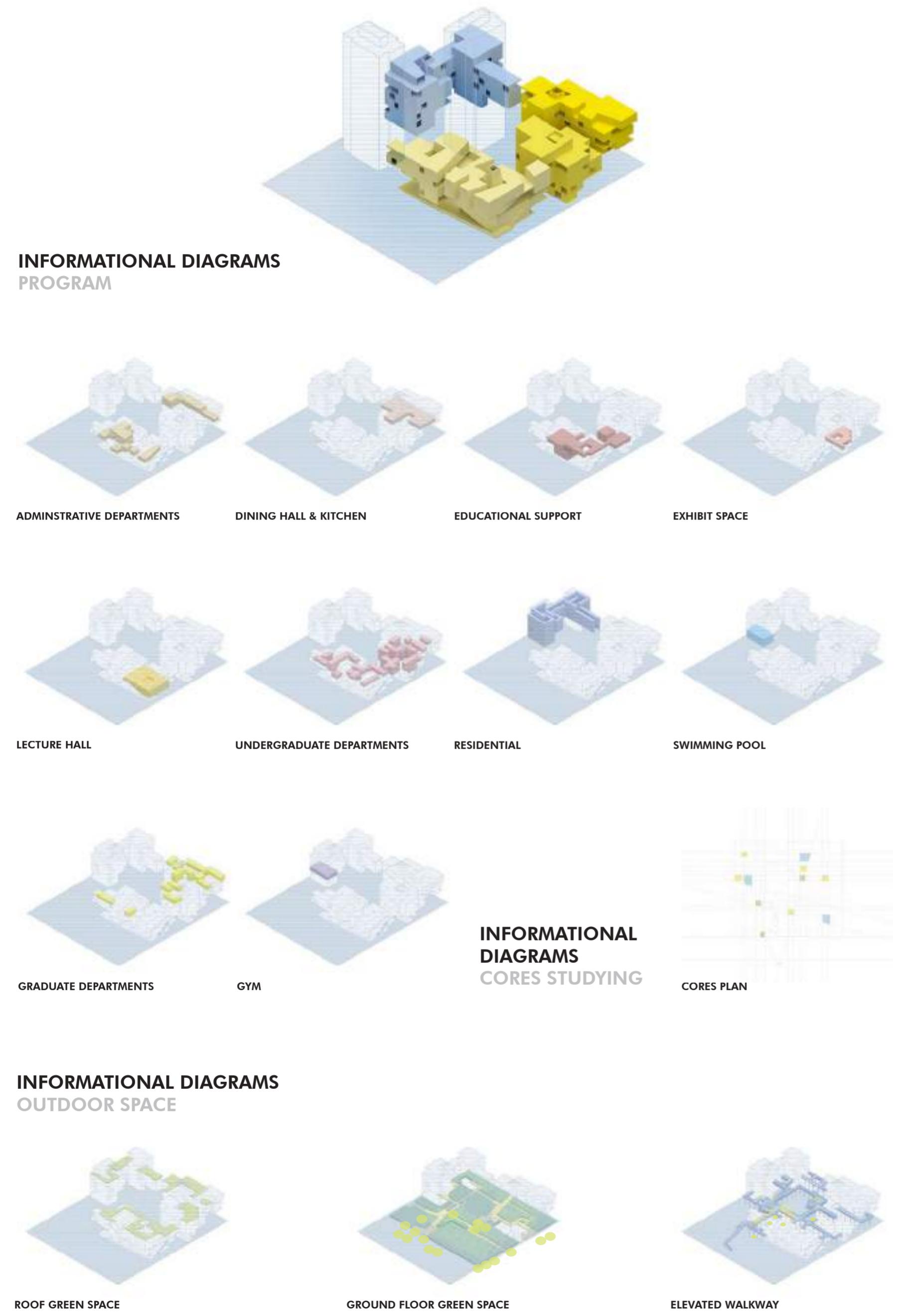
- Address: 100 bleacher St
- Year Built: 1967
- Building: Count2
- Owner: NYU

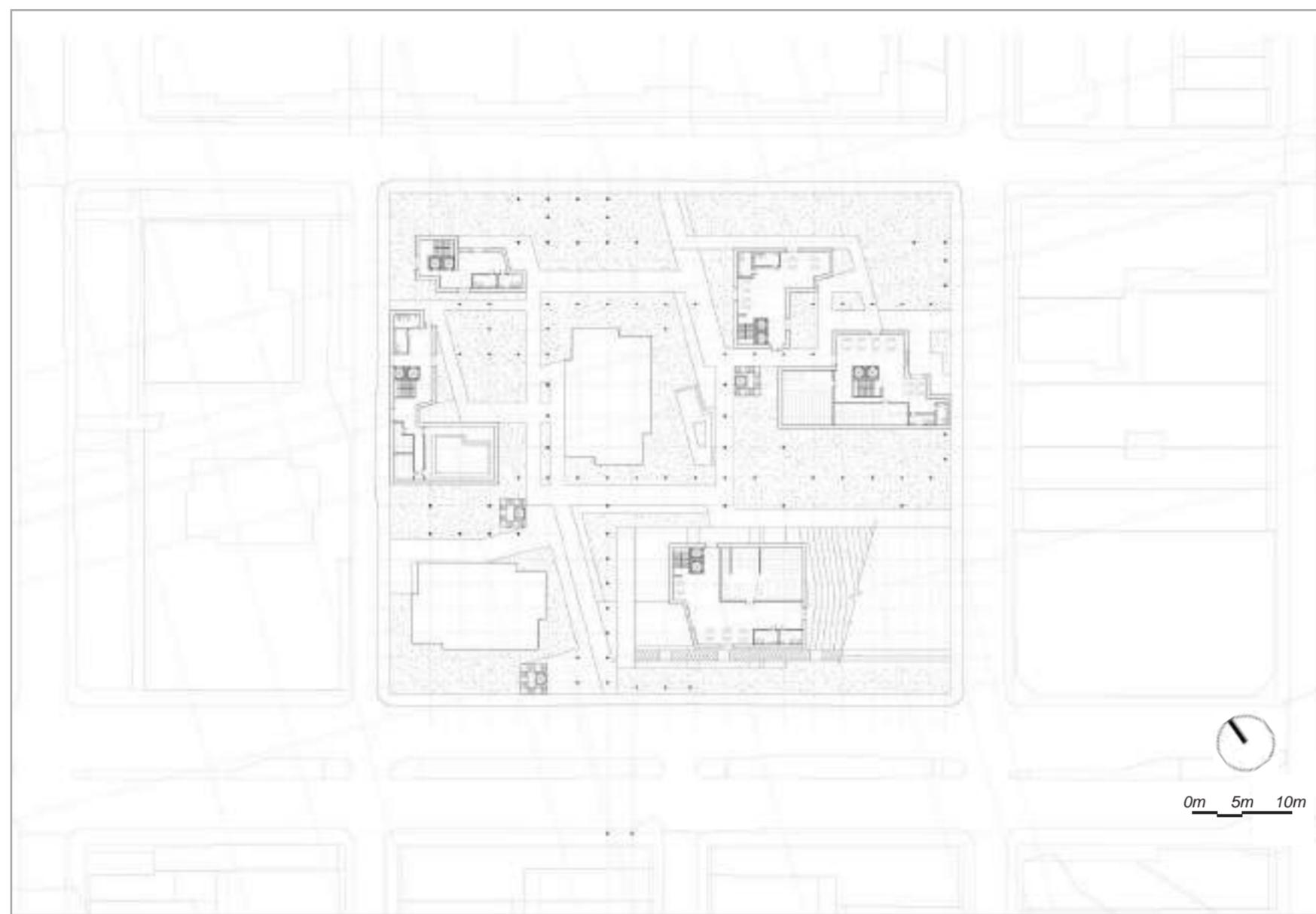


- Parking lot
- Walkable
- Enter the site building directly

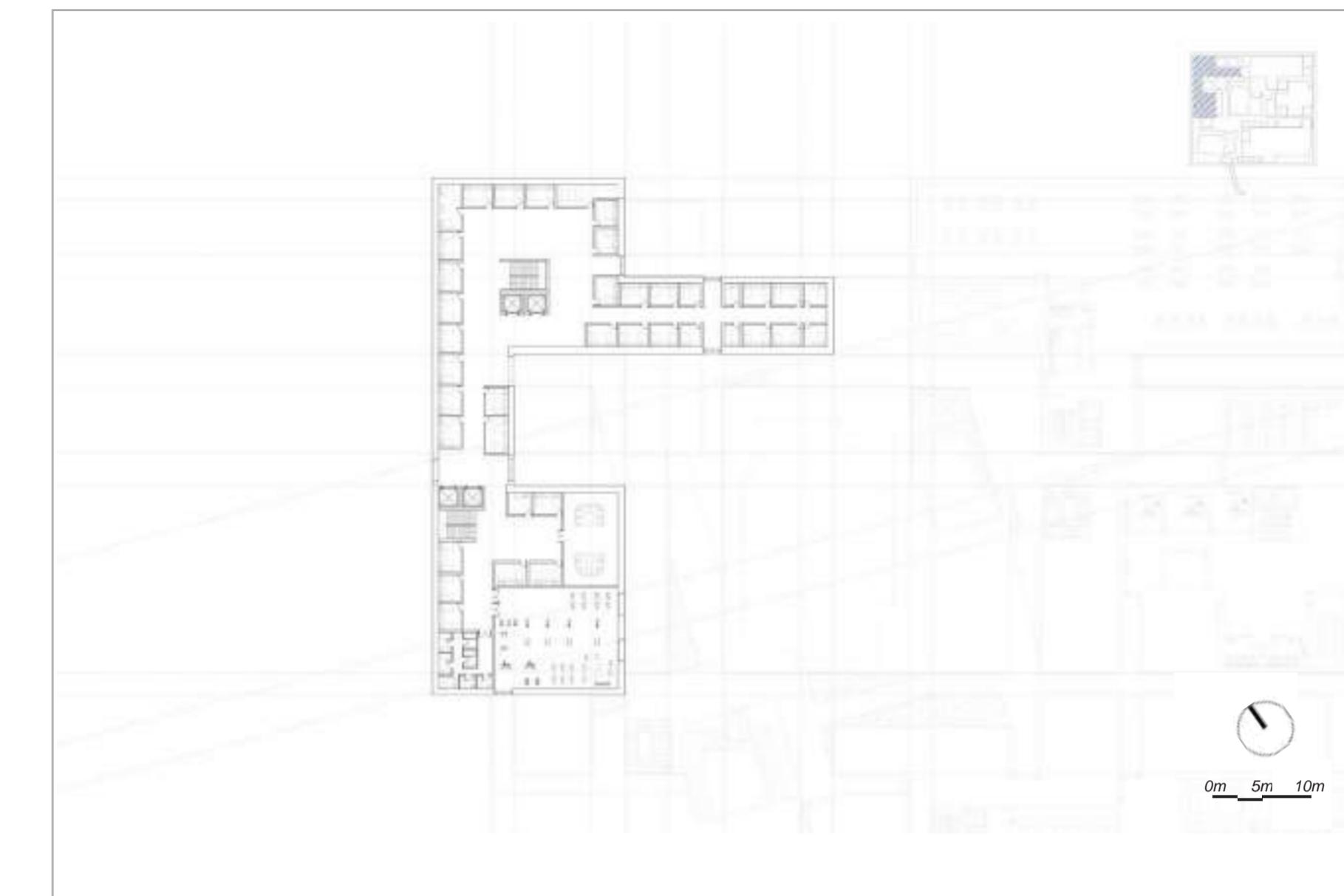
505 LAGUARDIA PI



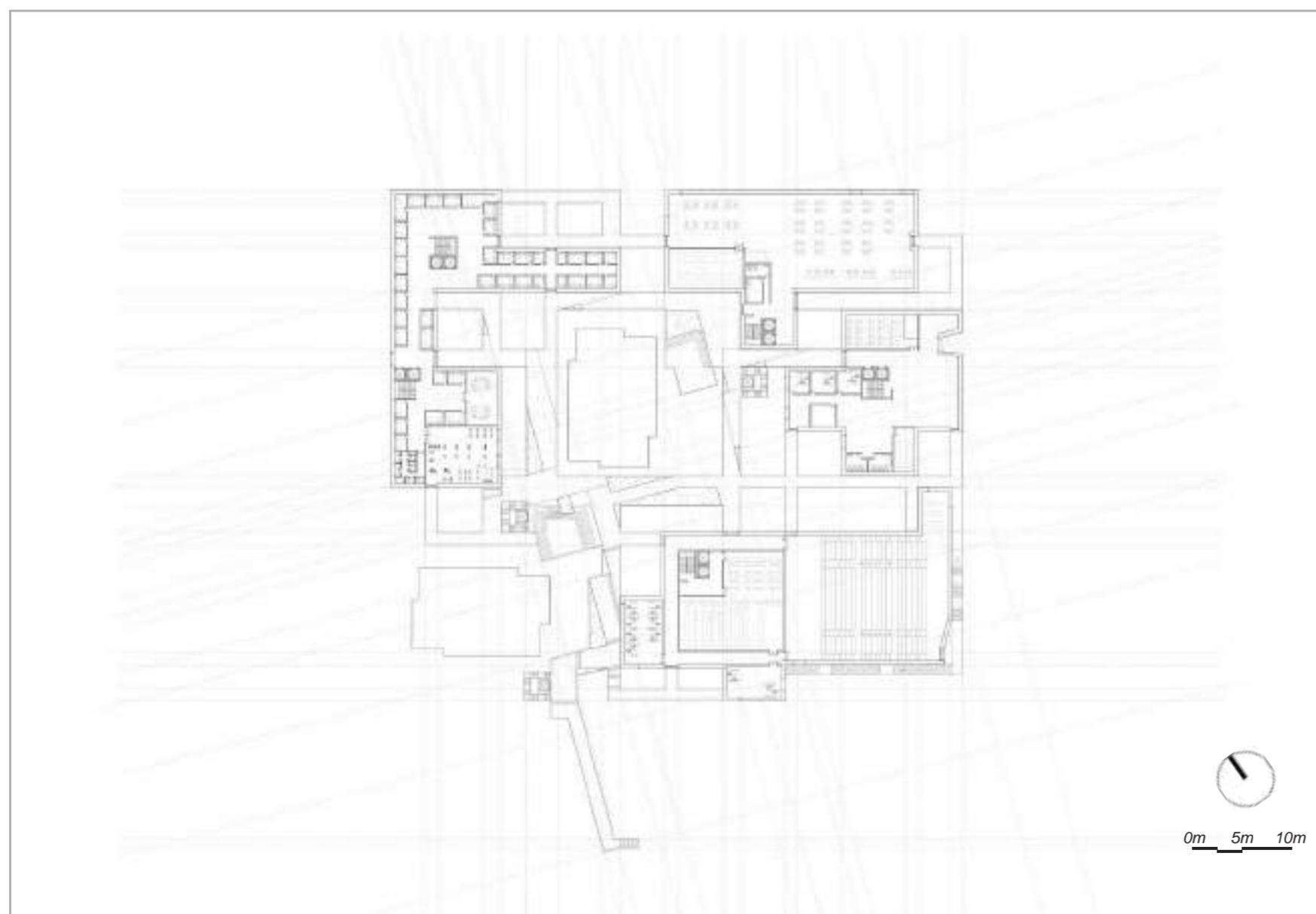




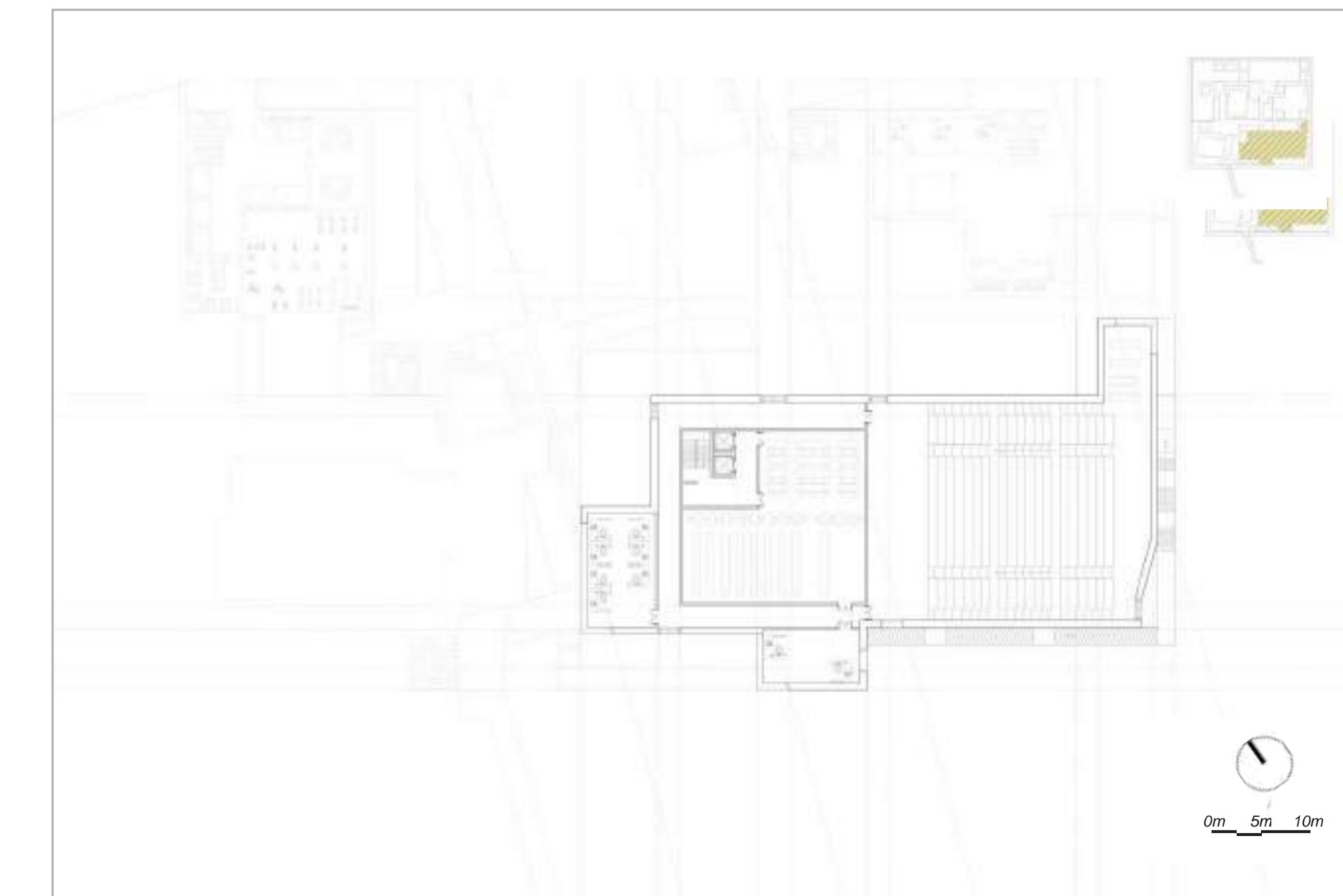
GROUND FLOOR PLAN



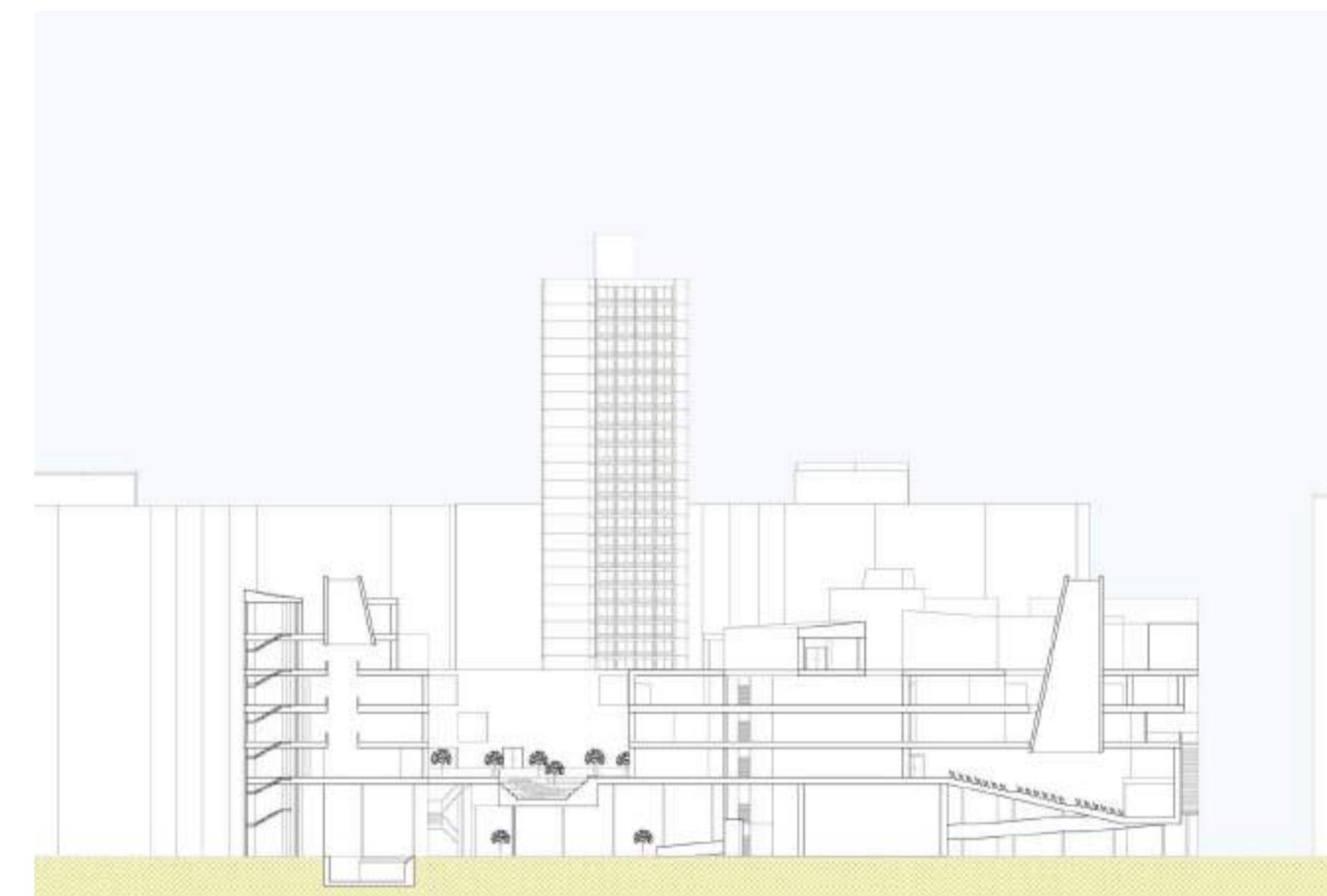
RESIDENTIAL FLOOR PLAN

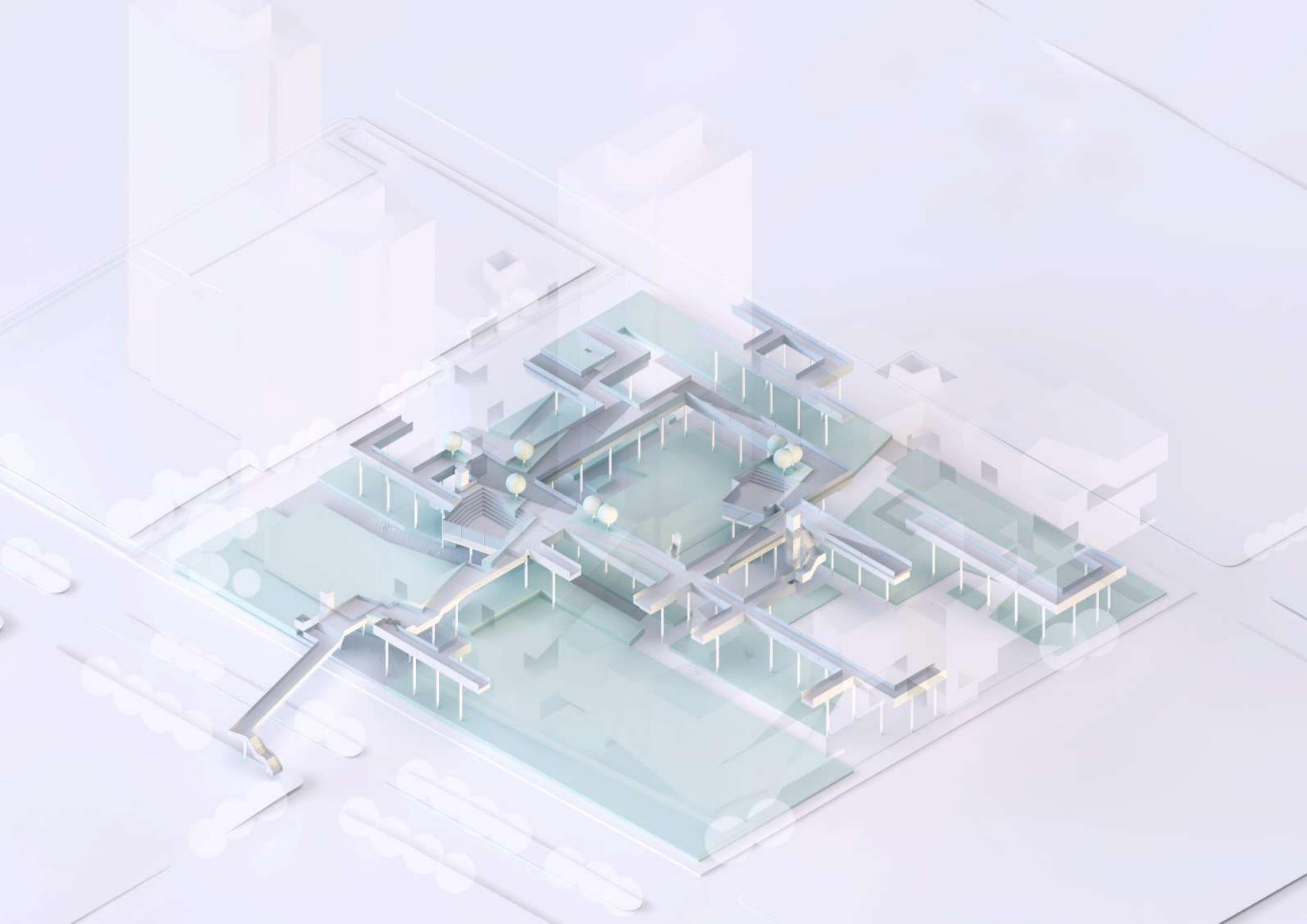


SECOND FLOOR PLAN



AUDITORIUM AND LIBRARY FLOOR PLAN

**ELEVATION 1****ELEVATION 2****SECTION 1****SECTION 2**



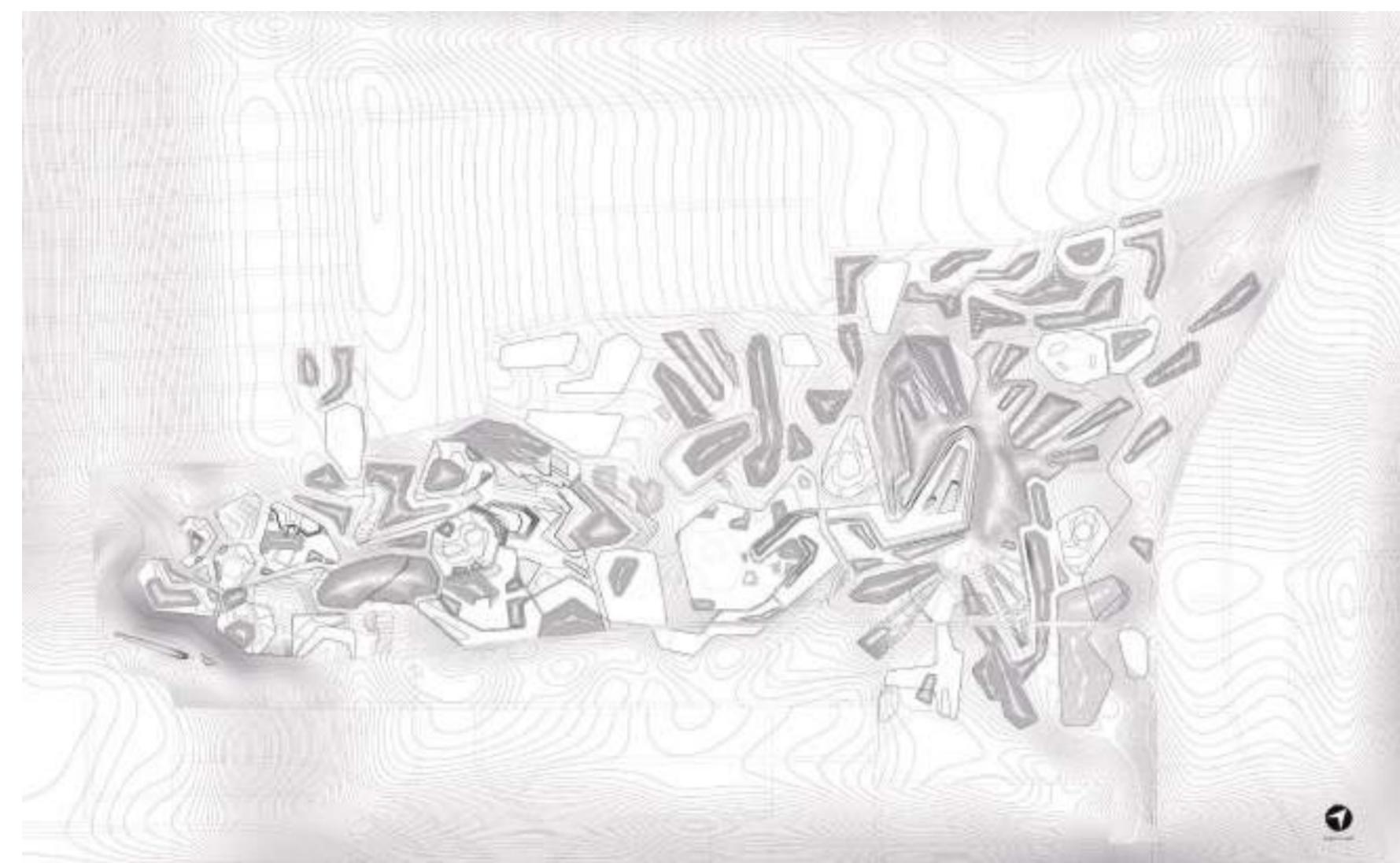


## 04

# FIGURED GROUNDS AND GROUNDED FIGURES

3GA Fall 2021  
Professor Margaret Griffin  
A NEW URBAN PARK FOR WEST LA

The Santa Monica Airport is on the top of an elongated hillside ridge and acts as a belvedere over the whole west-side of LA, with views to the ocean, the mountains, Lax and beyond. Situated at the edge of Santa Monica this site has the capacity to reconnect currently dissociated areas of the West side of Los Angeles, uniting Santa Monica, West LA and Mar Vista. Formerly an edge condition of Santa Monica this site will become a new center of West Los Angeles. I used figure ground as a theoretical and geometric device to create a new Architecture of the City (Park), combining geometry, nature and fantasy to create a new urban paradigm that has the capacity to transform (the ecology of) our daily life



TOPOGRAPHY DIAGRAM

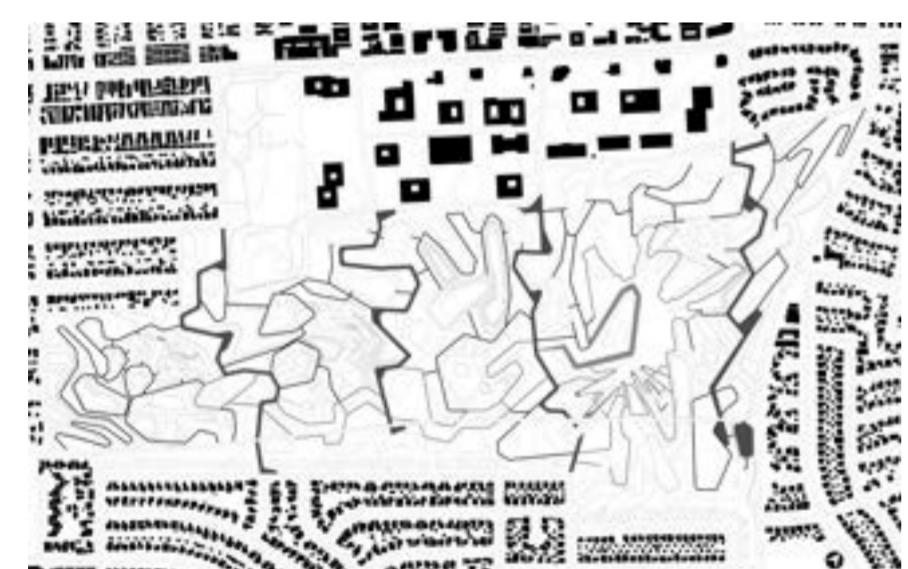


FIGURE-GROUND DIAGRAM I PATHS



FIGURE-GROUND DIAGRAM I HARD LANDSCAPE



FIGURE-GROUND DIAGRAM I BUILDINGS &amp; STUCTURES



FIGURE-GROUND DIAGRAM I WATER FEATURE



SITE PLAN



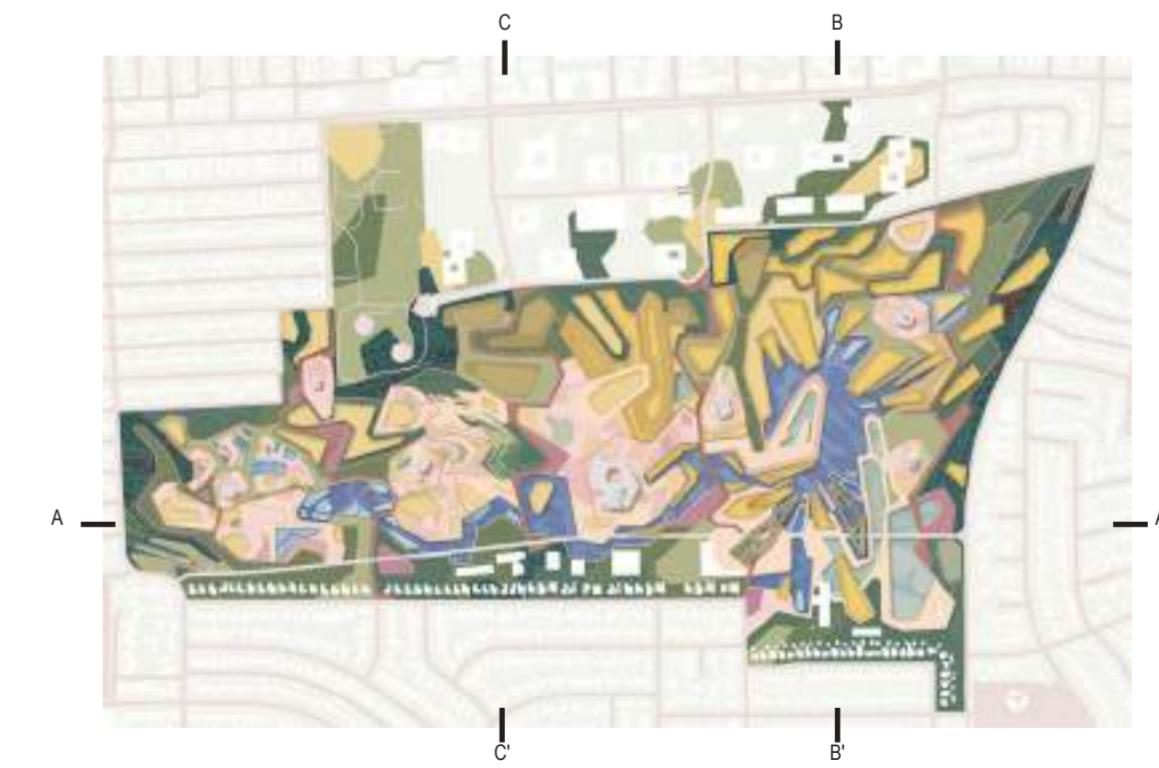
SECTION A-A'



SECTION B-B'



SECTION C-C'



## PERSPECTIVE VIEWS







## 05

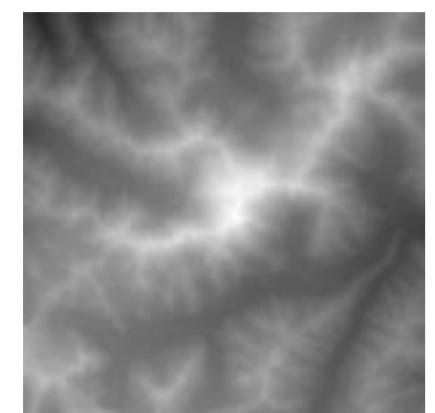
# NOT A MOUNTAIN

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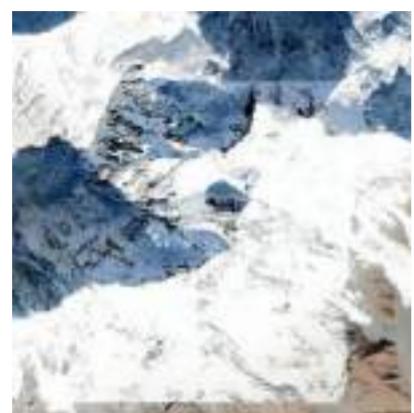
3GB Spring 2022  
Professor Ramiro Diaz-Granados

In this spirit the studio will survey and re-model iconic mountain peaks and re-insert them back into the world through imagery. Of particular interest is the production of physical models that engage a range of digital and analog techniques. Through a strategy of extraction, from image to surface to substance, the aim is to raise awareness of and swerve our assumptions about nature and tectonic performances in search of an aesthetic that exchanges the wonderful / auratic / superiority of the sublime for the wonderful / horrific / ulteriority of something adjacent.

Heightmap from Atlas login for Photoshop



Satellite Aerial from Goggle Map Customizer



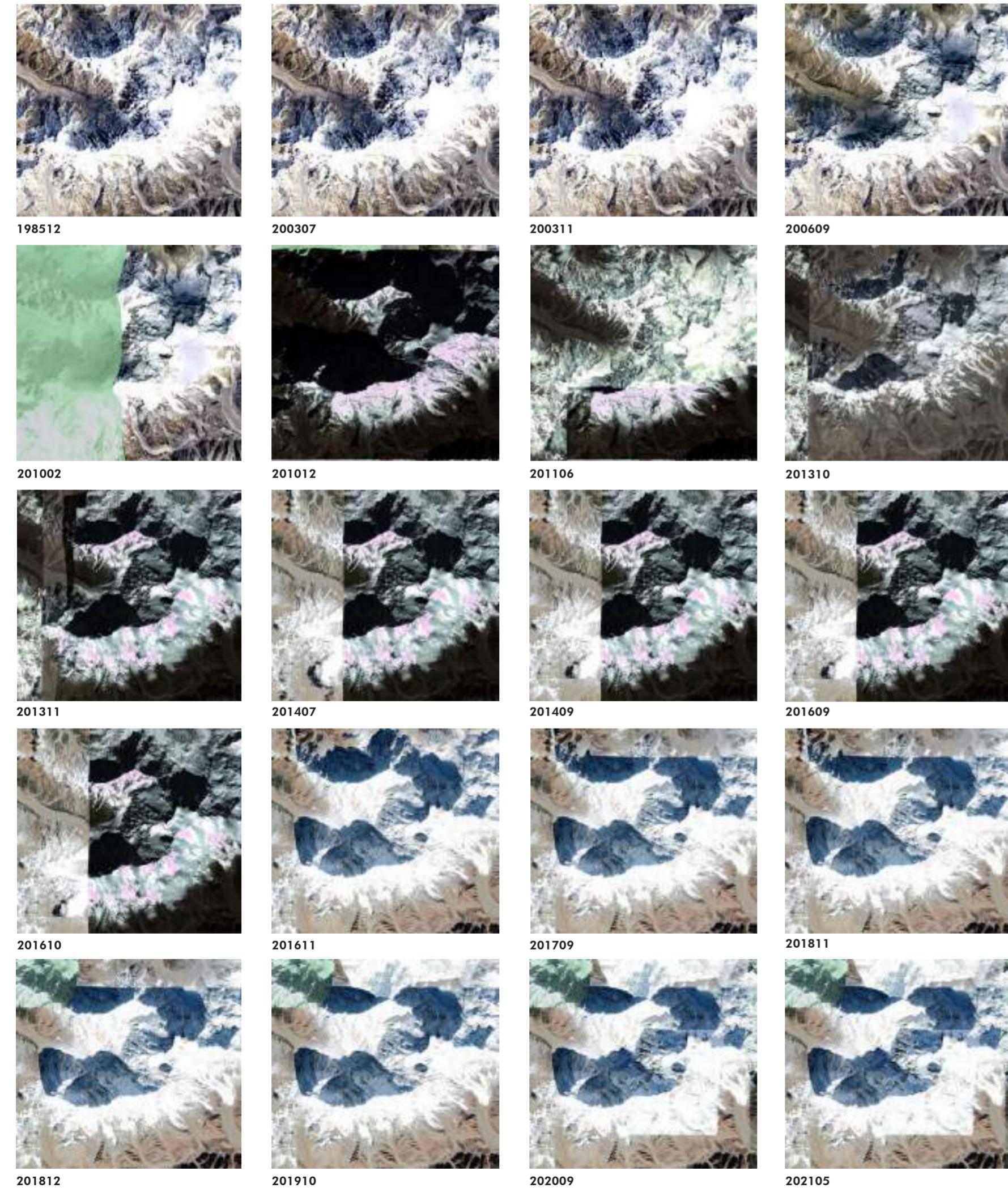
Perspective Views from Google



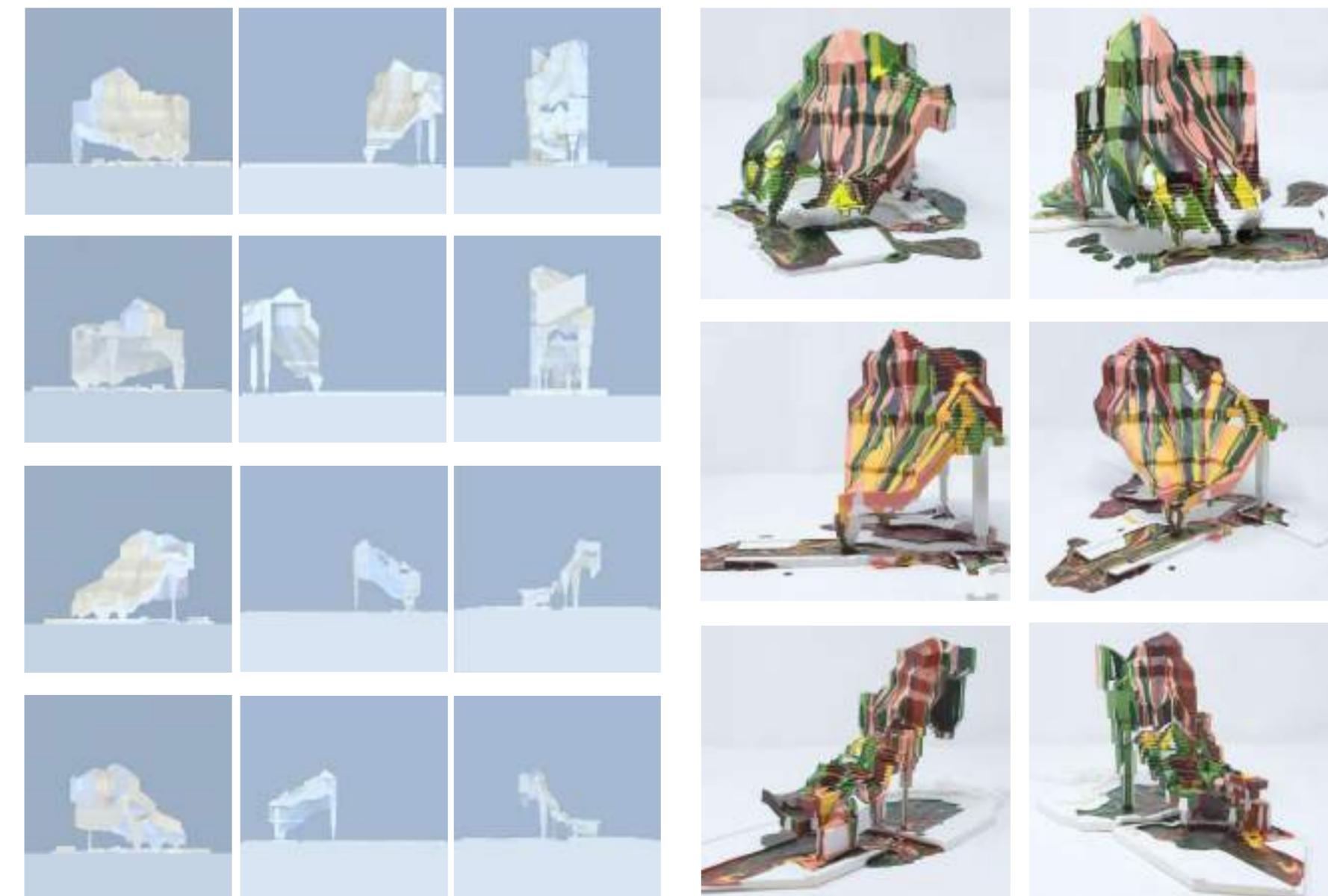
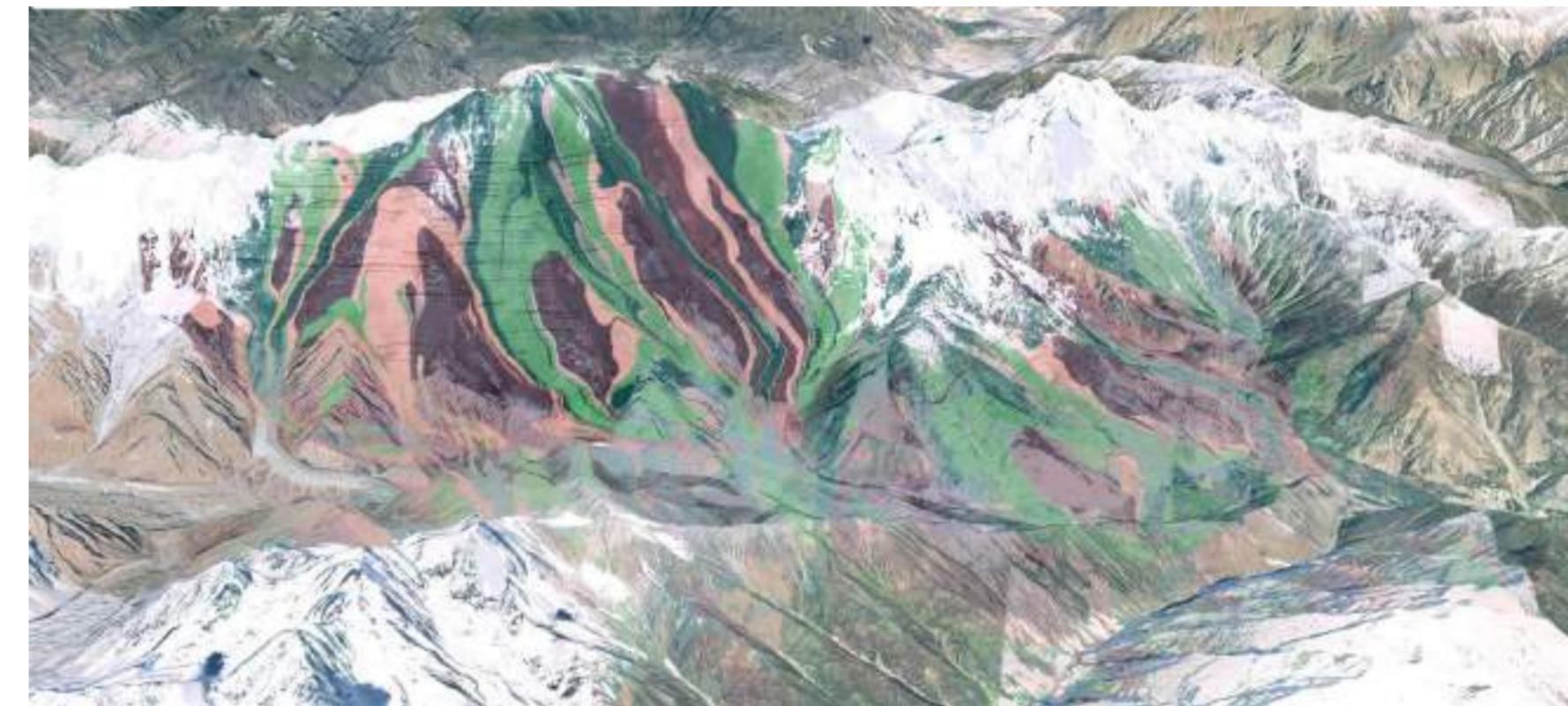
#### Nanga Parbat

Location: Gilgit-Baltistan, Pakistan  
Elevation: 8,126m(26,660ft)  
Prominence: 4,608m(15,118ft)  
Isolation: 189km(117mi)  
Age of Rock: 47 million years  
Mountain Type: Folded mountains

#### TIMELINE AERIALS FROM GOOGLE EARTH PRO



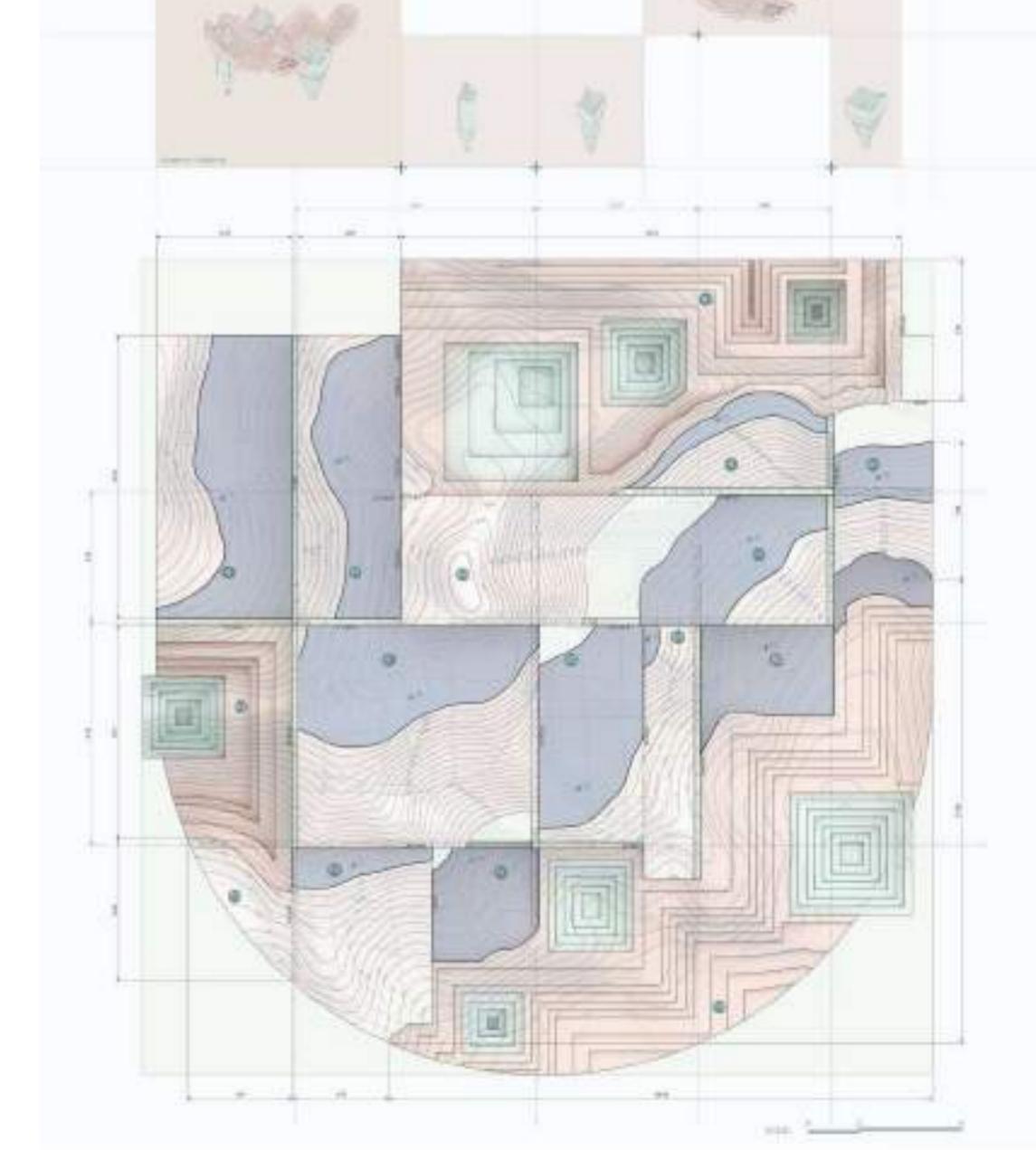
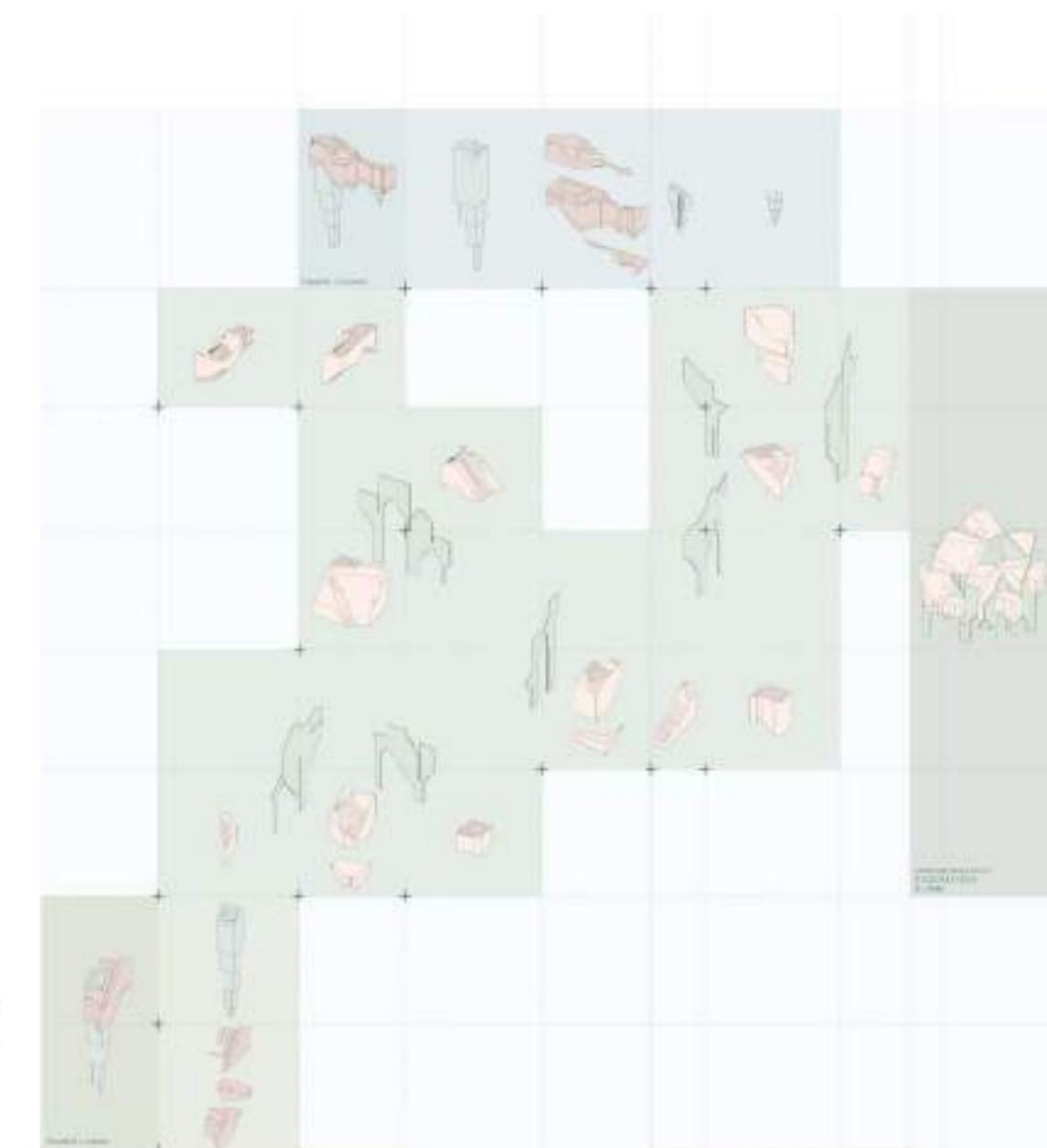
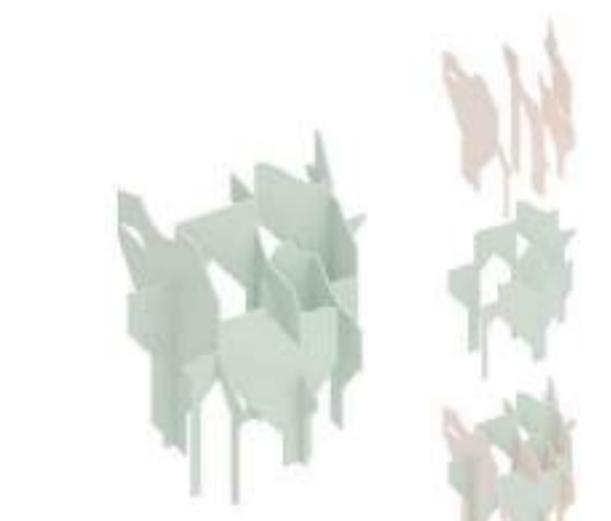
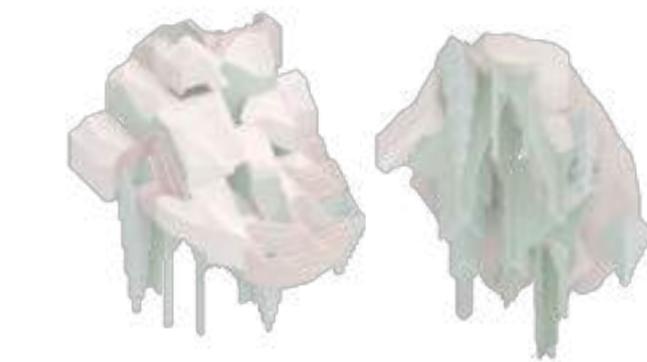
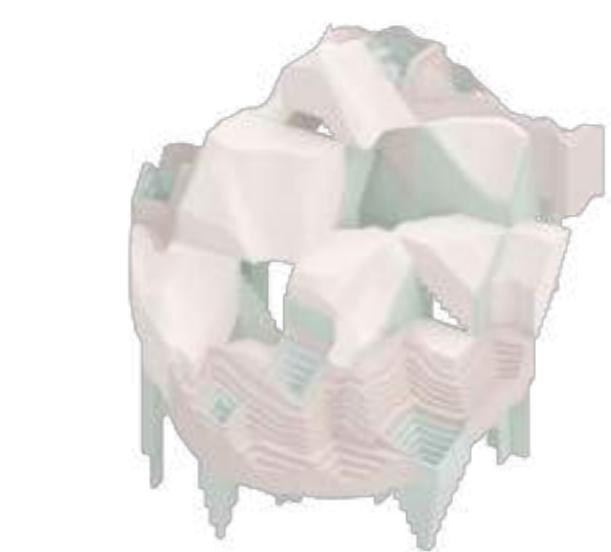
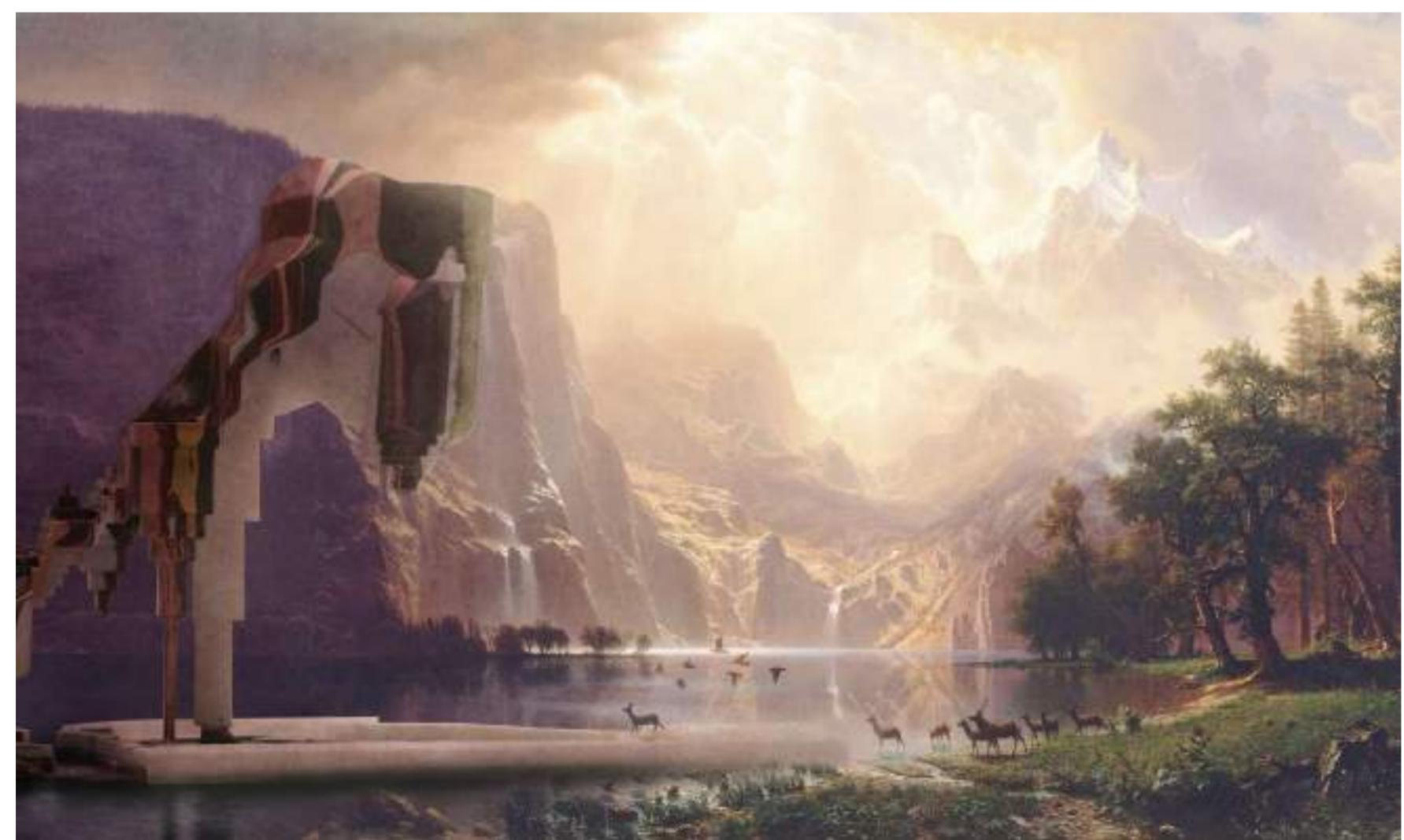
The project is a model. I selected a mountain peak and convert its image data to a pair of models: miniature and dog-sized. From there I worked through techniques of substantiating the surface through problems of thickness, performance, and structure then proceed to drawing-based techniques of hatching that will function as vector paths for scratching, gouging, and digging in the form of a cnc flip-milled model. This will serve as an armature for a sludge tectonics: using gravity to paint the model by systematically dripping liquids (paint, resin, latex, etc) into layers of accumulated mass and structure.



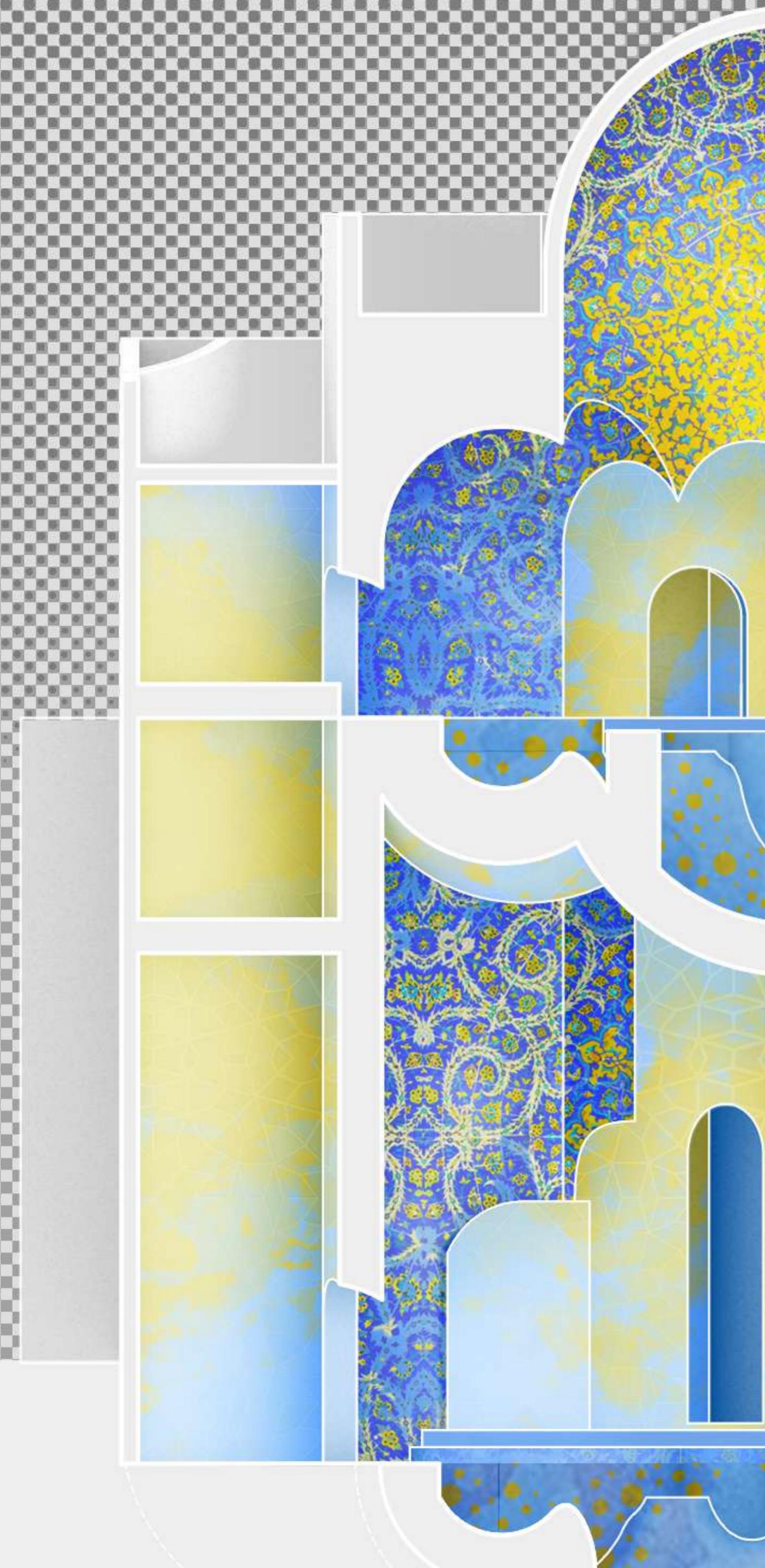


Prior to photography, painting was the primary means of Among the Sierra Nevada Mountains, California, 1868, Albert Bierstadt

Prior to photography, painting was the primary means of depicting landscape (real and imagined) and capturing the majestic and atmospheric qualities of mountains, seas, forests, sky, flora, and fauna. In Landscape painting that include structures, buildings are often of the vernacular sort or monuments in ruin. I inserted drip model photographs into a selected landscape painting. Decisions about scale, location, orientation and simulated brushstroke techniques combine to produce an object that seems both alien and integral to the scene as mountain and structure.





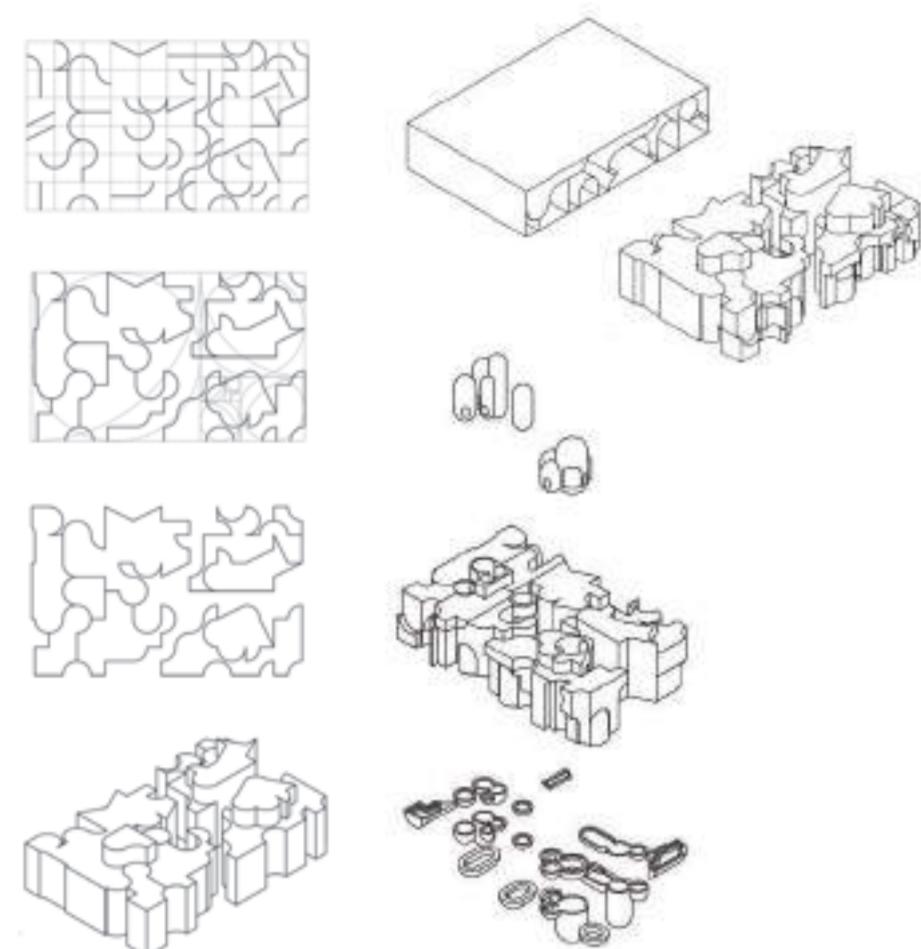


# 06

## URBAN BATHHOUSE

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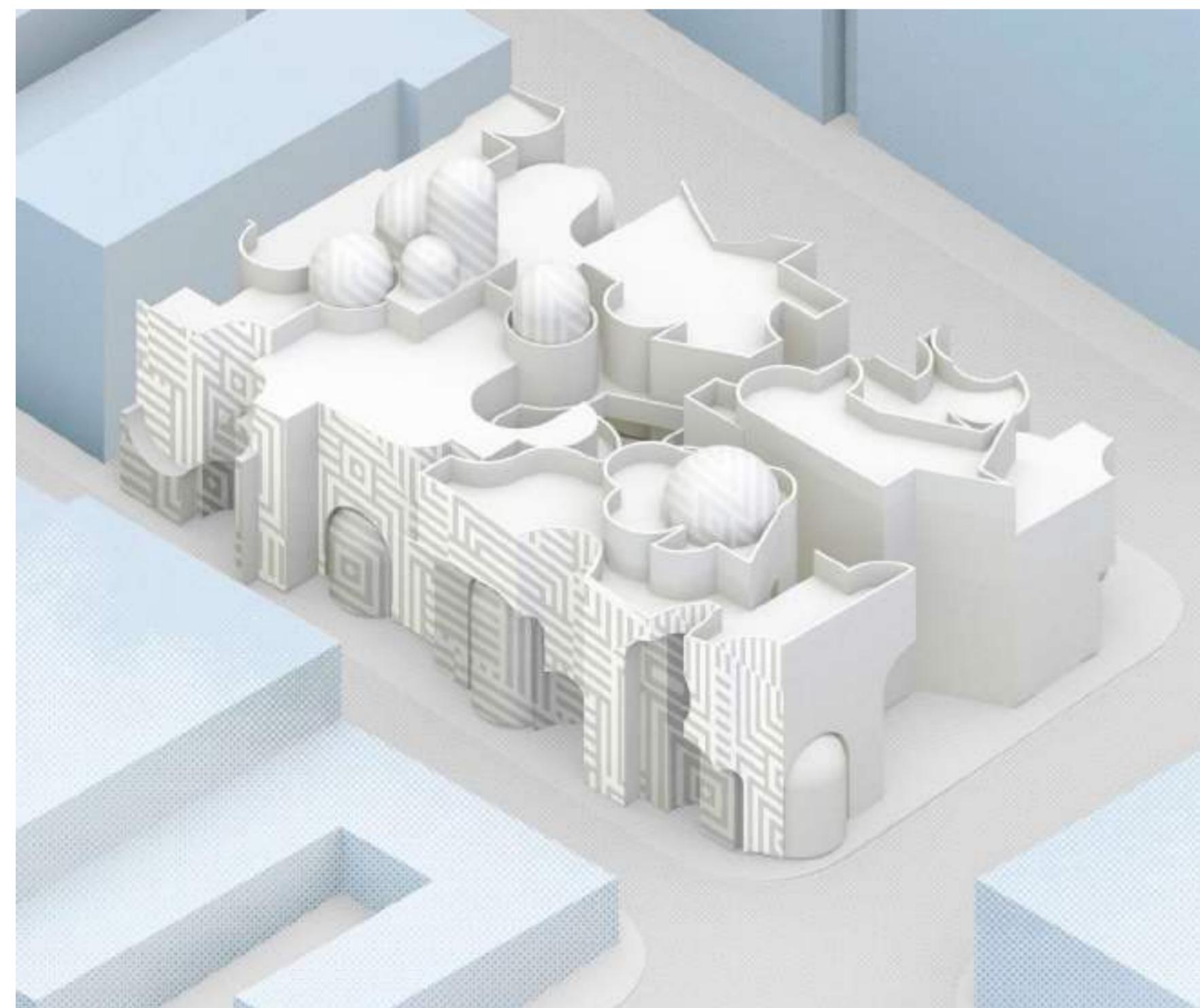
1GB Spring 2020  
Professor Margaret Griffin



SITE PLAN



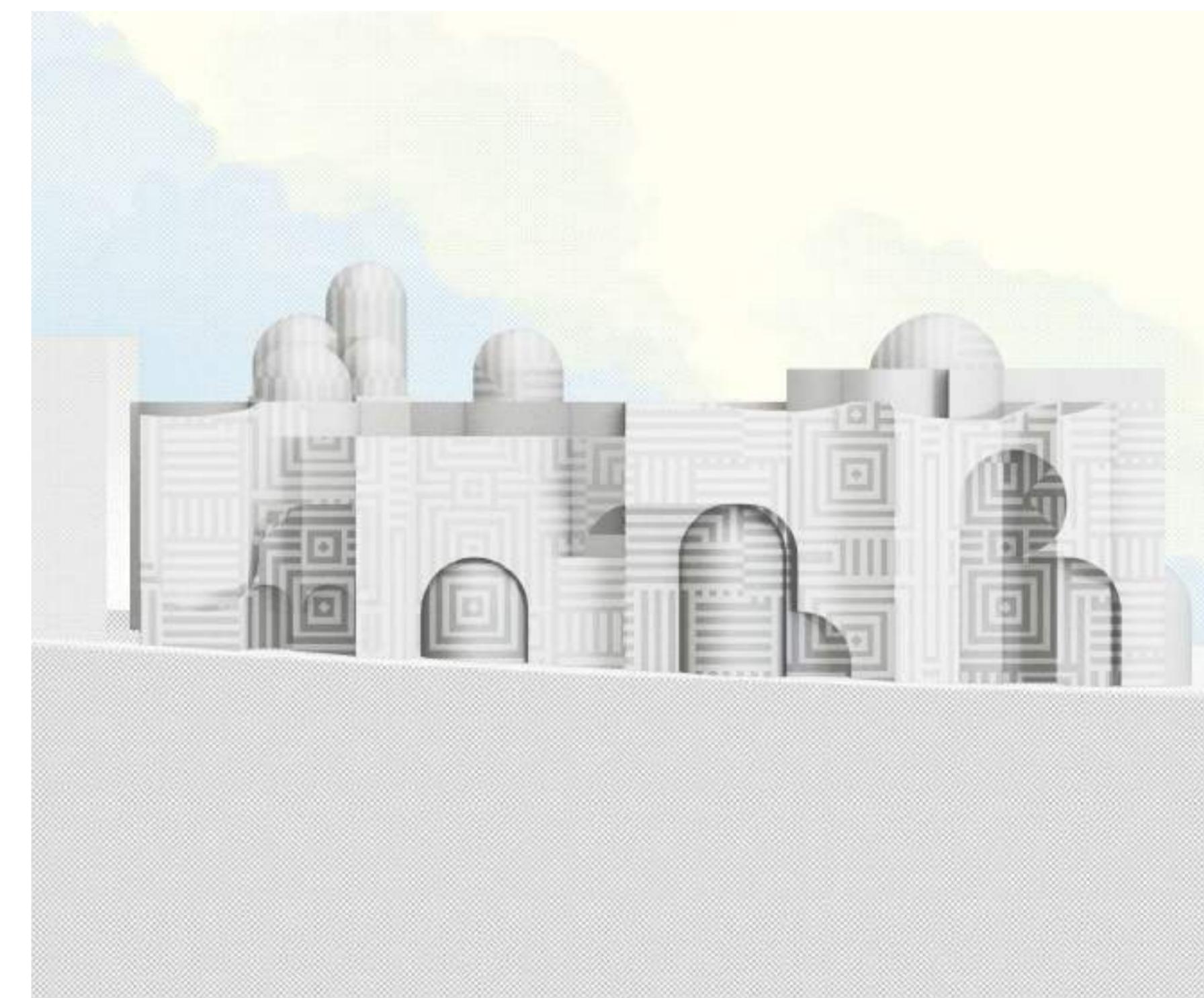
What originally inspired my design is the shape of puzzle pieces. With a few puzzle shapes, I gave them depth and dimension by constantly stretching and rearranging the pieces until the foundation was created. I used the same puzzle piece shapes to remove various spaces from the structure, using the original wall to create rooms, pools, domes, and arches.



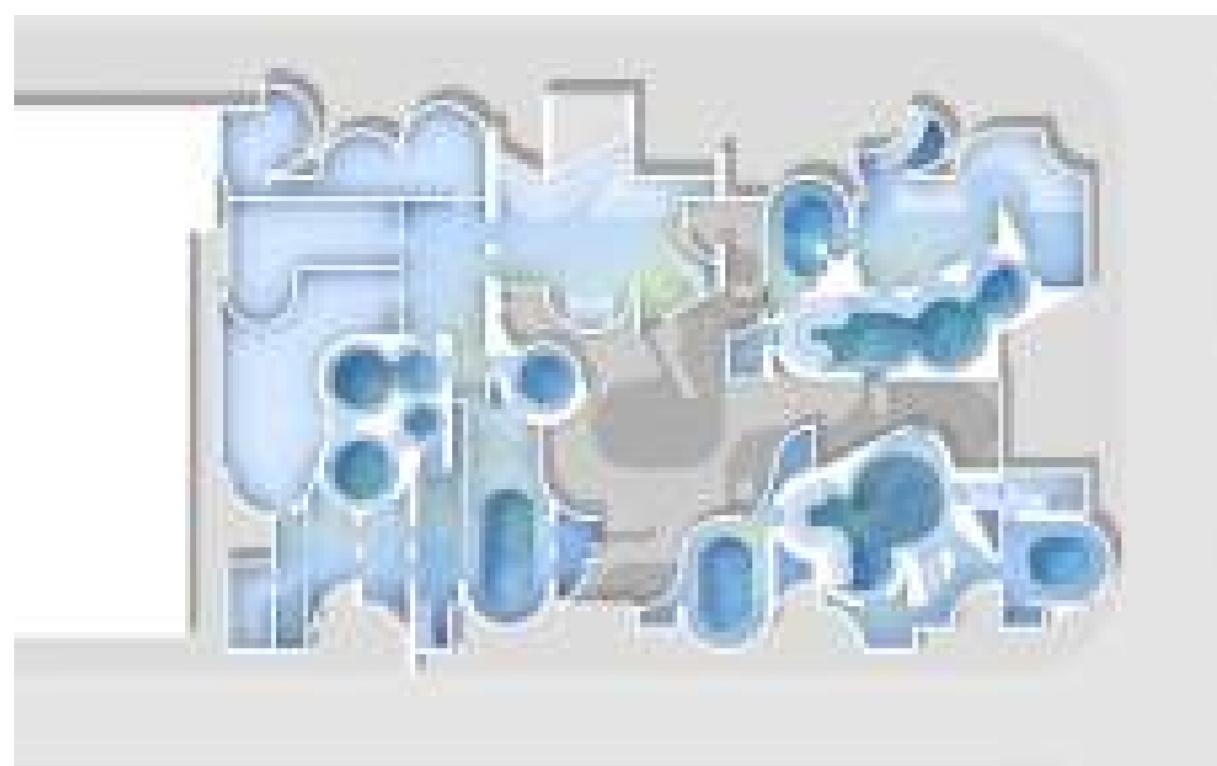
AXONOMETRIC VIEW



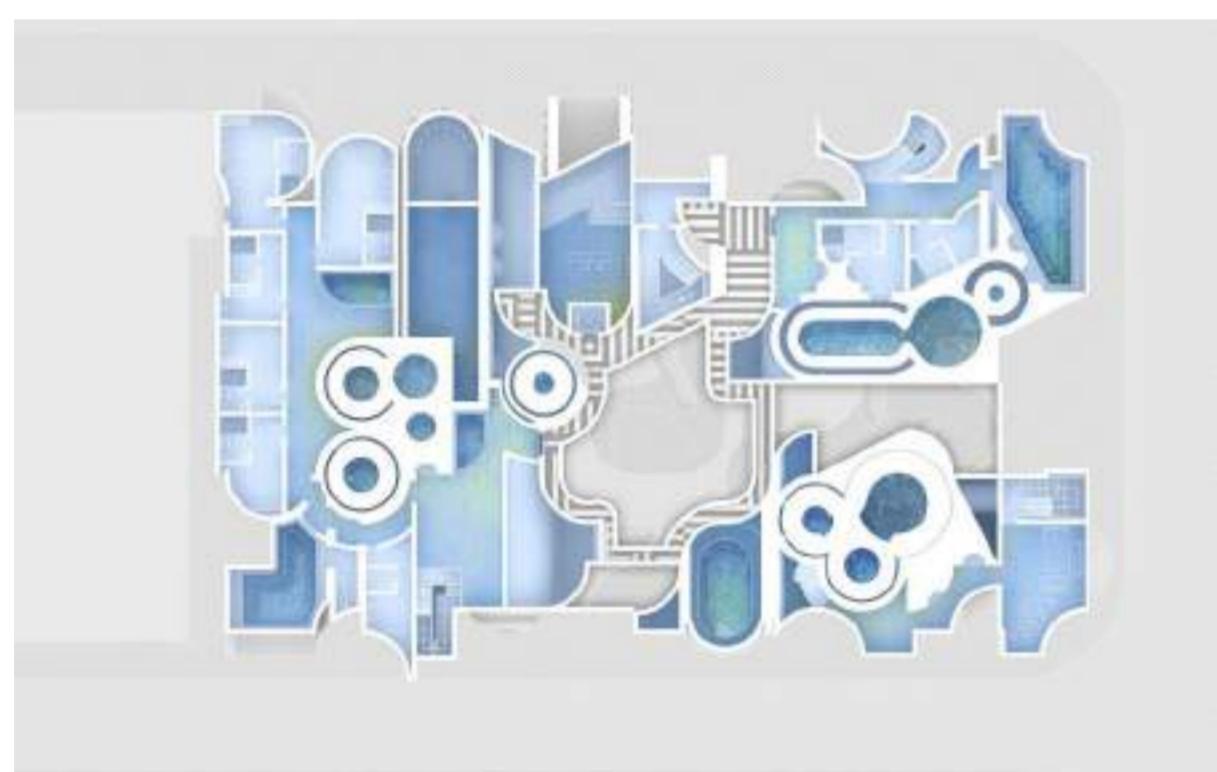
ELEVATION 1



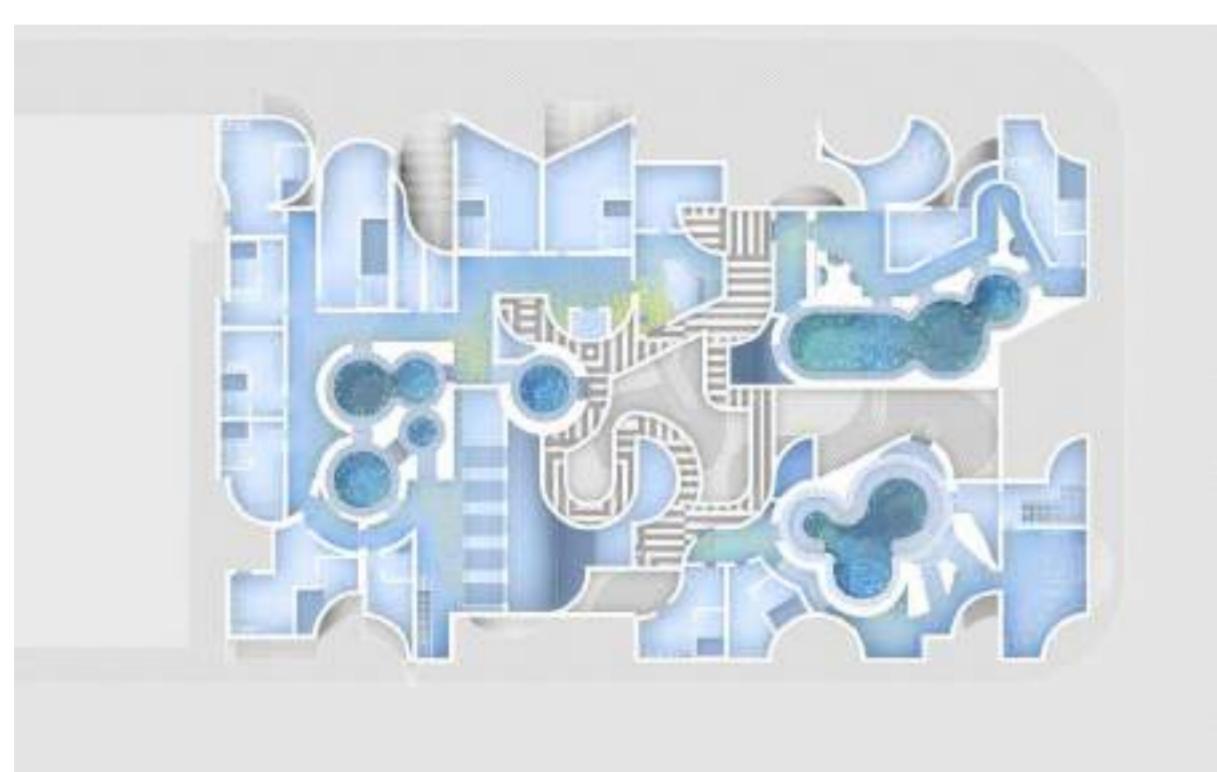
ELEVATION 2



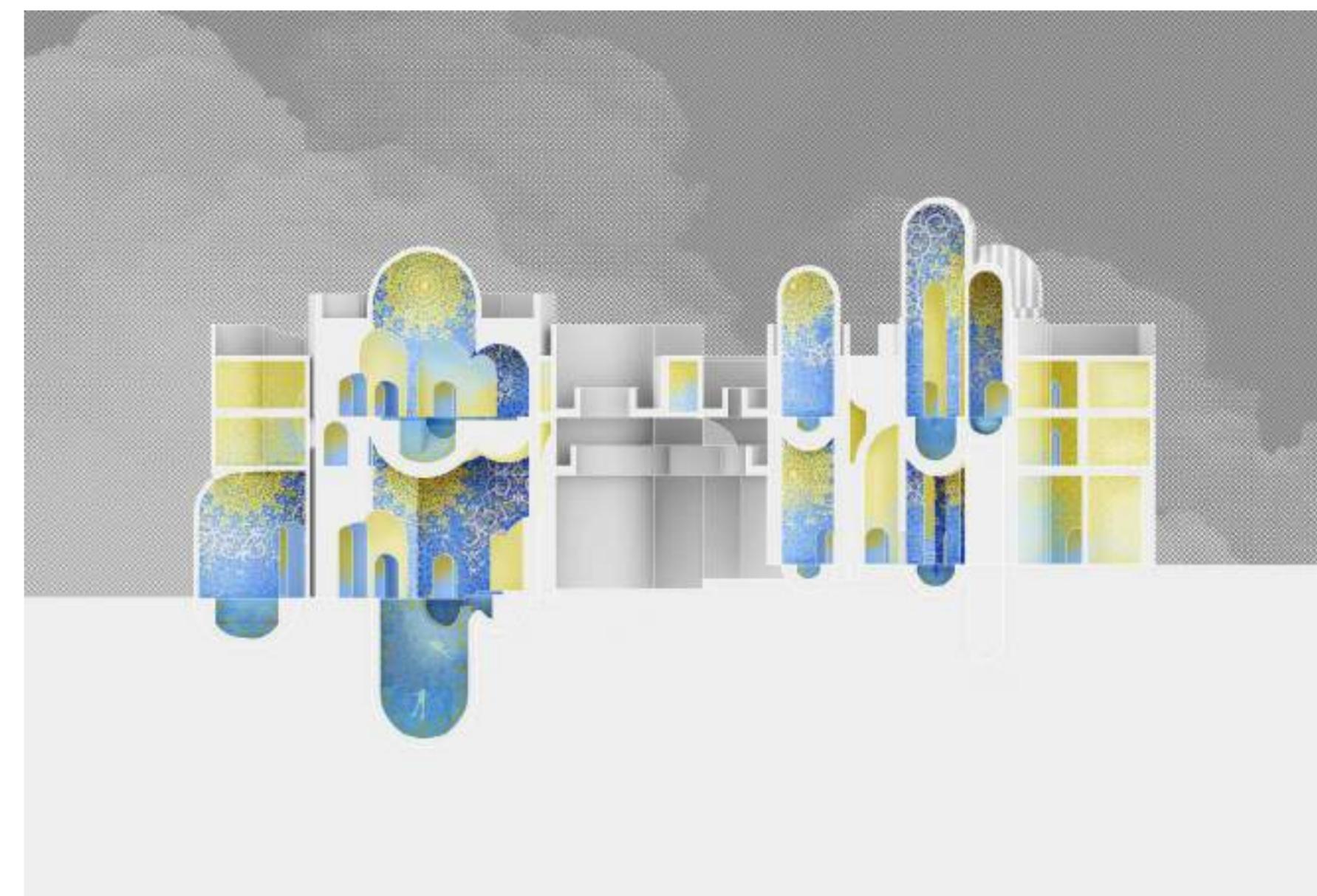
GROUND FLOOR PLAN



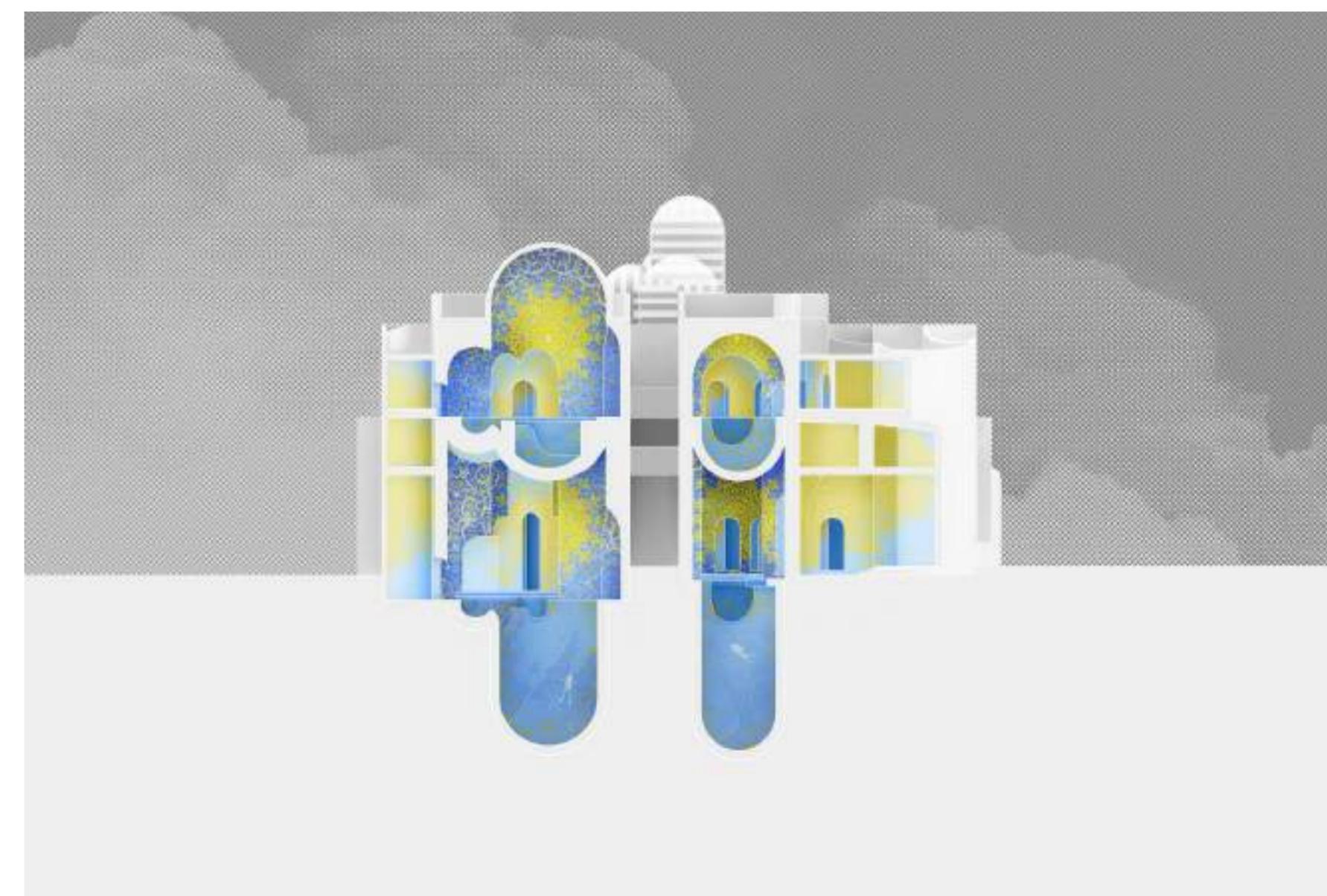
SECOND FLOOR PLAN



THIRD FLOOR PLAN



SECTION 1



SECTION 2





# 07

## A FIELD GUIDE TO THE CORRALITAS RED CAR TRAIL AND SURROUNDINGS

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Arch 541B: Redcar Studio  
Professor Sarah Cowles

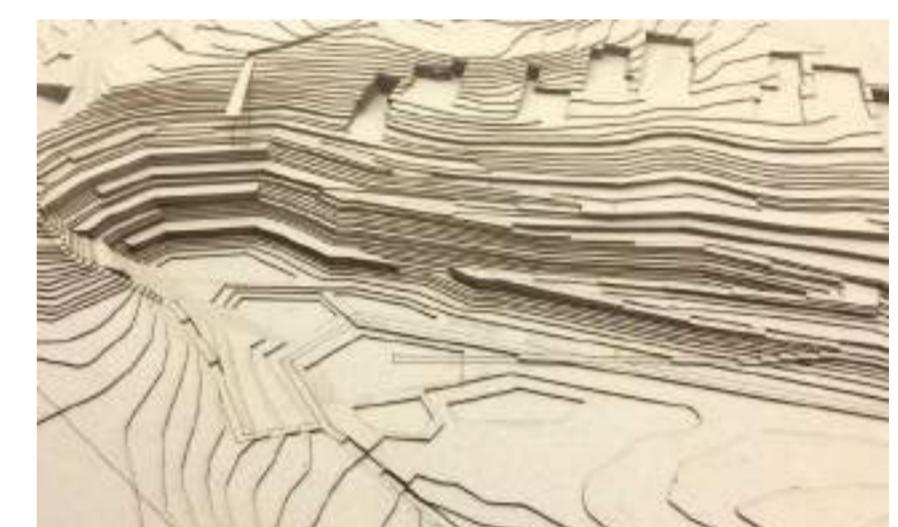
A field guide is a tool for interpreting features in a landscape. Field guides can be specific to vegetation, geology, architecture, or animals or insects. In this project, we will collaboratively develop a field guide to the Red Car landscape. You will work together to determine a size for the document, and a consistent "visual language" of line weights, colors, and hatching patterns. The following is a list of topics that must be covered in the field guide. Your section is responsible for dividing this work among all members, consider grouping work into particular "labs" based on skills and interest. However, this field guide is not just a collection of rote descriptions of each of these topics. It should have an angle, a position, an inclination, an editorial view which should be informed by your perceptions and studies, sketches and design iteration.



STUDY MODELS OF SCHEMES



SITE PLAN



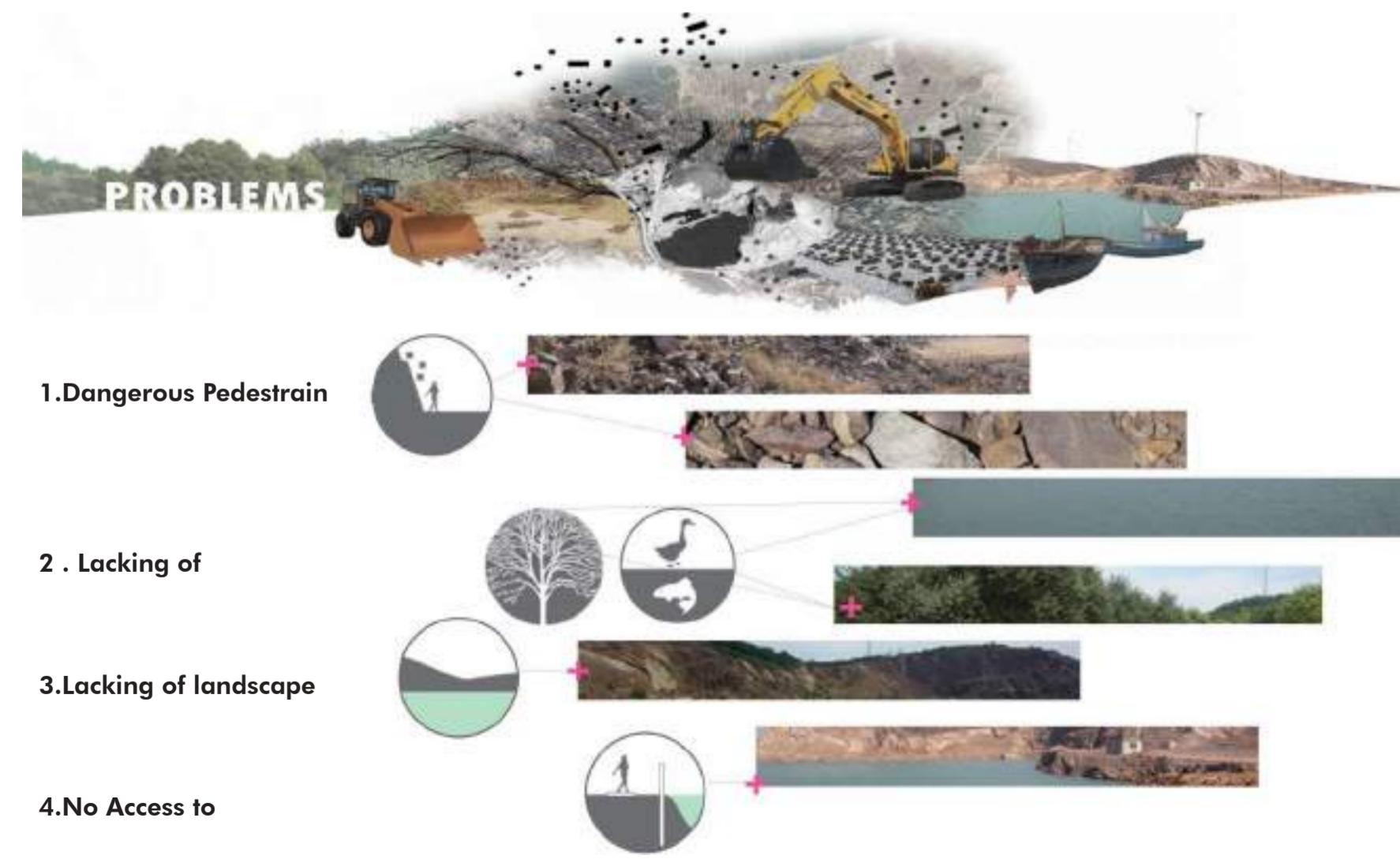




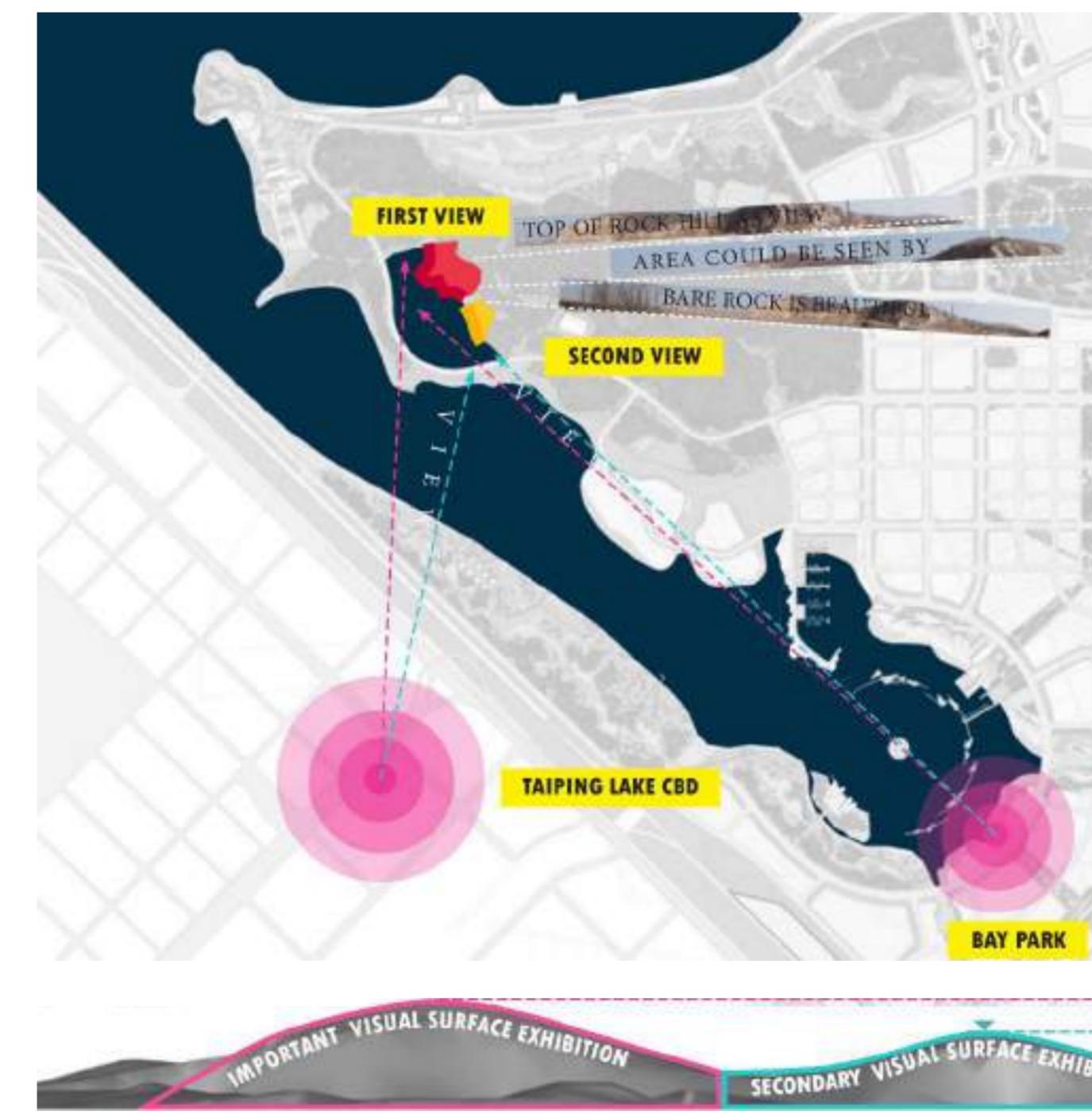
## 08 REVITALIZATION OF MOUNTAIN

LANDSCAPE DESIGN OF TAIPING BAY BARE ROCK RESTORATION PARK  
Beijing Turenscape Urban planning and design company

This is an independent work. Bare rock mountain locates near Binhai Road in the northwestern corner of the city of Wafangdian. Because of the requirement of building sea cucumber circle, mountains were transformed into bare rock and brackish water ponds landscape by mining and digging. I would like to show the restoration of the mountain, make good use of vertical space of the rock, transform the bare rock mountain into a demonstrative Vertical park. The main view façade will show the character of the rock by vertical sight view nodes. The secondary view façade will use vegetation restoration. Moreover, water will be used as part of the sight view as well as transport connections. Based on the formation of mining and digging process, various water ponds and tree islands will be created which has great contrast to mountain. In the end, the design will reach the goal of revitalization of mountain and water.

**SITE ANALYSIS****VISUAL EFFECTS ON THE CITY**

Bare rock areas will be viewed from three directions of the city, from the Taiping Lakes Business District viewing the greatest Visual impact.

**VIEW FOR THE CITY**

View for the city of rock surface is the first issue for design.

Red part in the plan diagram is the first view of bare rock surface for the Bay Park, which has significant influence on the whole design. Yellow part in the plan diagram is the secondary view of bare rock surface for the Bay Park.

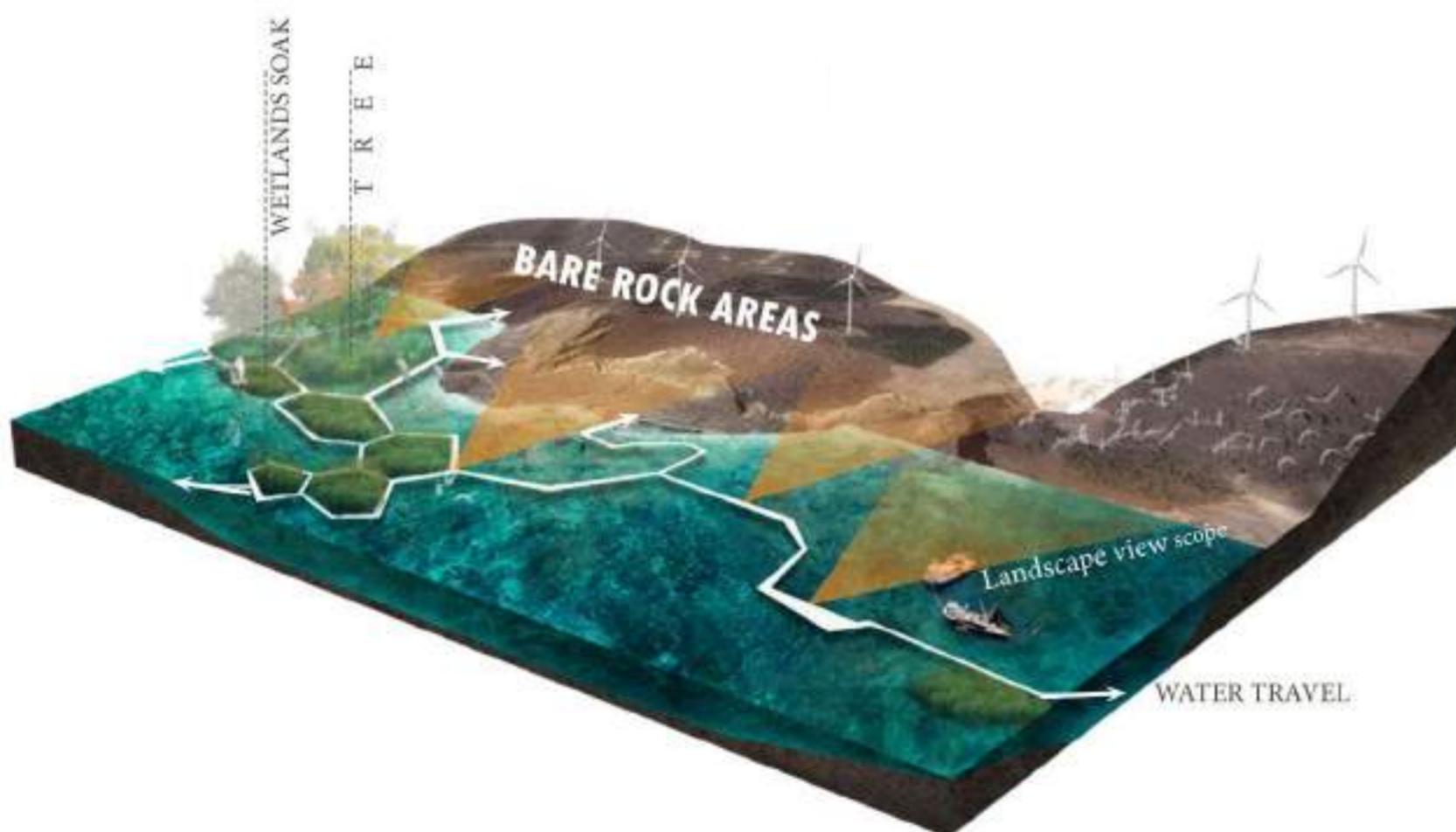
In order to combine the visual effect of bare rock, strategy will focus on fixing red part in the plan diagram.

There are two issues of evaluating aesthetics value for the bare rock. In order to fulfill the aesthetics value of bare rock, there are two issues need to be designed.

- Mountain Outline
- Mountain High Ground

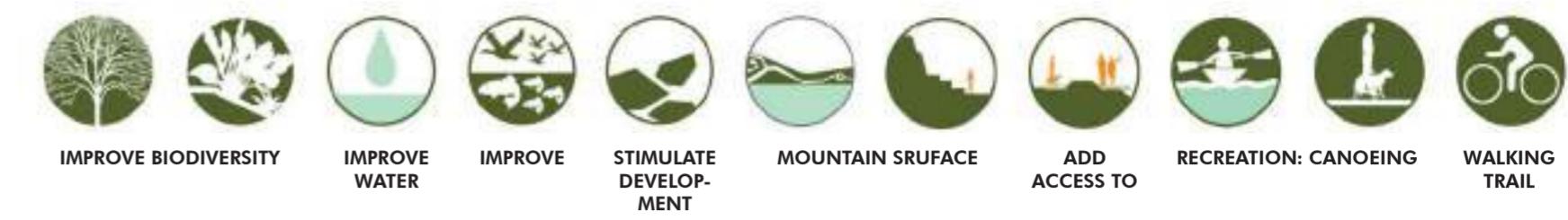


SPECIFIC STRATEGY DIAGRAM

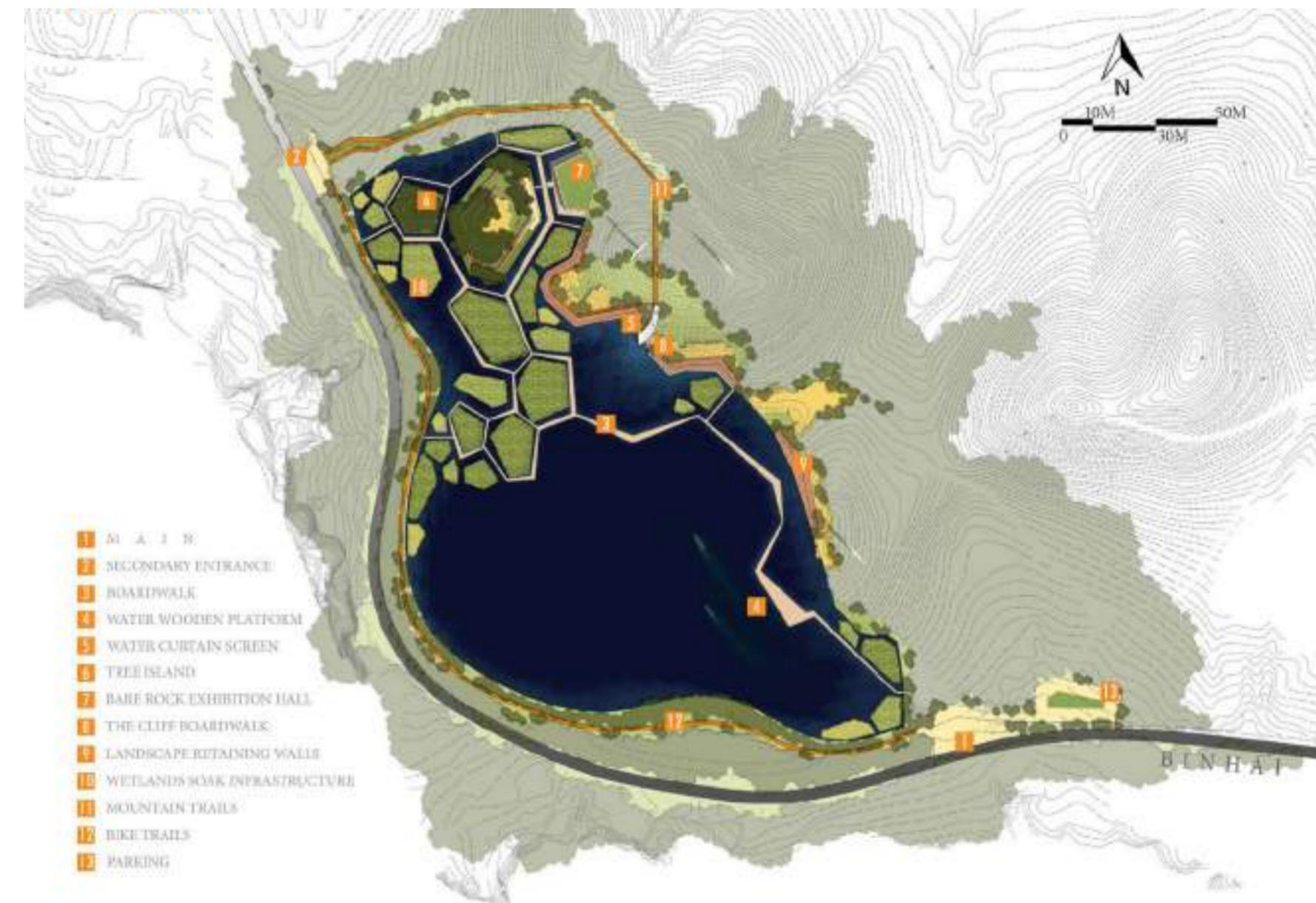


PLAN DIAGRAM ( FOR WATER USE )

Water and rock interacts with each other. My design strategies combine and strengthen this communication and bring dynamic ecological habitat between them.



GOALS



SITE PLAN



FUNCTIONAL ANALYSIS DIAGRAM



Dynamic transportation system formed by Peak trail, Rock plank road, Water front plank road, waterfront trail

TRAFFIC ANALYSIS DIAGRAM



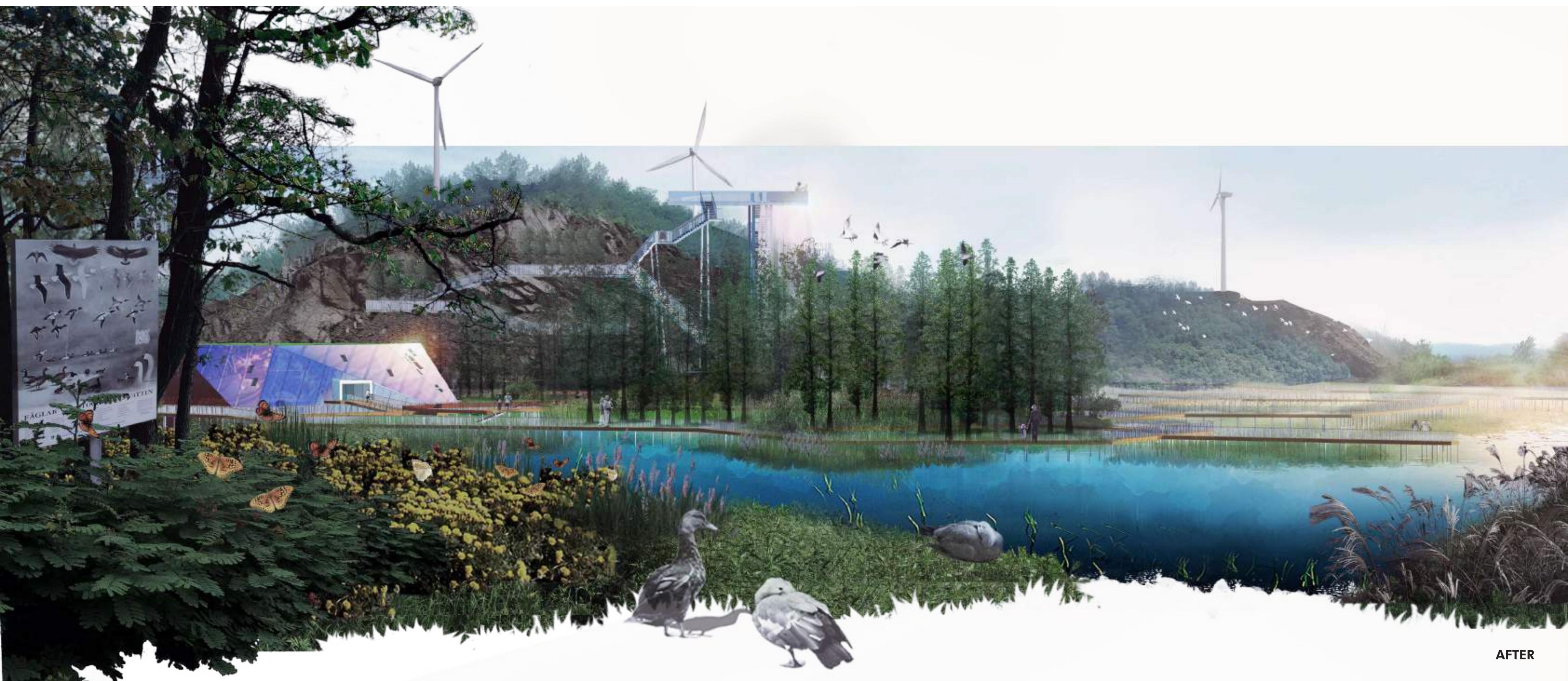
BEFORE



AFTER



BEFORE



AFTER

**PORTFOLIO**  
JIAXIN LI