

P O R  
T F O  
L I O

**ANQI WANG**

SELECTED  
WORKS  
2021-2024

2132580445  
anqiwang.aq@gmail.com

## FOCUSED EXPLORER

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Hello, I'm Anqi. I am currently working as an Architectural Job Captain in Los Angeles after earning a Bachelor of Architecture degree from SCI-Arc. My professional journey through diverse firms has enriched both my perspective and design approach.

In the realm of architecture, I am committed to creating meaningful and impactful designs. Proficient in various software and construction details, I find a broad playground for my creative practices. My interest extends beyond design to encompass innovative presentation outputs. I actively participate in architectural competitions to explore spatial possibilities.

Outside of my professional pursuits, I indulge in Latin dance and electronic piano, hobbies rooted in my childhood. Recently, I've been dedicated to honing my skills in snowboarding. Thank you for taking the time to explore my work.

# ANQI WANG

## CREDENTIALS

LEED Green Associate

Certification Number:  
11576035-GREEN-ASSOCIATE

## MODELING

Revit, Rhino, Bluebeam  
ZBrush, SketchUp  
AutoCAD, Grasshopper

## RENDER

V-Ray, Unity  
Blender, Keyshot  
Enscape, Twinmotion  
Cinema4D, Unreal Engine 5

## ADOBE SUITE

Illustrator, InDesign  
Photoshop, Lightroom  
After Effects, Premiere Pro

## SKILLS

3D Scanning, 3D Printing  
CNC Milling, Wood Work  
Laser Cutting, Ceramic Casting  
Photography, Metal Work

## REFERENCES

Pascal Suh  
NBBJ  
PSuh@nbbj.com

Eric Owen Moss  
Eric Owen Moss Architects  
Moss@ericowenmoss.com

Maxi Spina  
SPINAGU  
maxispina@gmail.com

## EDUCATION

### Southern California Institute of Architecture (SCI-Arc), CA

Sep 2017-May 2023

Bachelor of Architecture

GPA: 3.78/4.0

Scholarship: SCI-Arc Student Scholarship 2017-2023

Merry Norris Scholarship 2022-2023

## WORK EXPERIENCE

### SVA Architects; Architectural Job Captain

Santa Ana, CA; Oct 2023-Current

- Produced comprehensive design development and construction documentation design packages using Revit. Ensured precision in project specifications.
- Facilitated collaborative planning and innovative design solutions for projects:UC Berkeley Lab Guest House, Chula Vista Mixed-Use Housing, and Murrieta Public Library Expansion.
- Conducted in-depth feasibility studies; evaluated project viability and development opportunities, contributing to informed design process for the team.

### Tom Wiscombe Architecture; Project Designer

Los Angeles, CA; July 2023-Oct 2023

- Created the architectural drawings and renders for Qiddiya Performance Arts Center, Saudi Arabia project, demonstrated practical and innovative design, and made critical contribution to its selection as the winner of the design competition.
- Worked intensively with the design team to improve the accuracy and detail of technical documents for Theater City Project in NEOM THE LINE.

### NBBJ; Architectural Intern

Los Angeles, CA; May 2022-Aug 2022

- Significant contributor in two competitive teams: So-Gong District Redevelopment Competition and POSCO N.EX.T HUB Competition, leading to the winning of So-Gong project.
- Produced drawings, renders, and physical models for competitions and project documentation, enhancing the presentation quality.

### BURO OLE SCHEEREN; Architectural Intern

Beijing, China; May 2021-Aug 2021

- Involved in the entire design process from concept to construction documentation for the ZTE Headquarters, creating showcase graphics that were featured at company events.
- Managed and refined technical drawings for high-profile projects including XMA (Xi'an), and F1D/F1E (Shanghai twin towers) using Revit, significantly contributing to the accuracy and efficiency of the project development phases.

## AWARDS/HONORS

### 2024 International Architecture Ideas Competition: Under Bridge

Honorable Mention (top 9 out of 200+ submissions globally); [competition link](#)

Designed an innovative affordable modular housing and community solution for an underbridge site in New York.

### 2024 MUSE Design Award - Silver Winner

Silver award winner for the design of a wooden bending chair (FLOW CHAIR); [competition link](#)

### SCI-Arc Annual Spring Show Exhibition

Eight projects chosen and displayed by exhibition during 2019-2023

### Publication

Work image published in [Log 51: "The Advance of the Postdigital Frenemy"](#), Max Kuo

# RESUME



## 01 PROFESSIONAL PRACTICE

Sogong District Development

Quiddiya Performance Art Center

Oroville Apartments

Axiom Tower

## 02 UNDERBRIDGE HOMES

Affordable Housing Modules

## 03 ON DISPLAY

Culinary School

## 04 TO SEE THE MOUNTAINS

Office

## 05 TENDER TOWERS

Mirco-housing

## 06 CRAFT

Ceramic Chair/Handrail

## 07

[Website](#)

[Full Portfolio](#)

[LinkedIn](#)

# SOGONG DISTRICT DEVELOPMENT

## PROFESSIONAL WORK

### PROJECT INFORMATION

Architect: NBBJ  
Type: Mixed-use (Office, Hotel)  
Location: Sogong, South Korea  
Duration: 3 Months  
(5/2022-8/2022)

### PHASE

Competition (selected in 9/2022)  
now in CD phase

### ROLE

Architectural Intern

### RESPONSIBILITIES

Digital Modeling  
Plan Drawings  
Interior Renders

### PROGRAMS USED

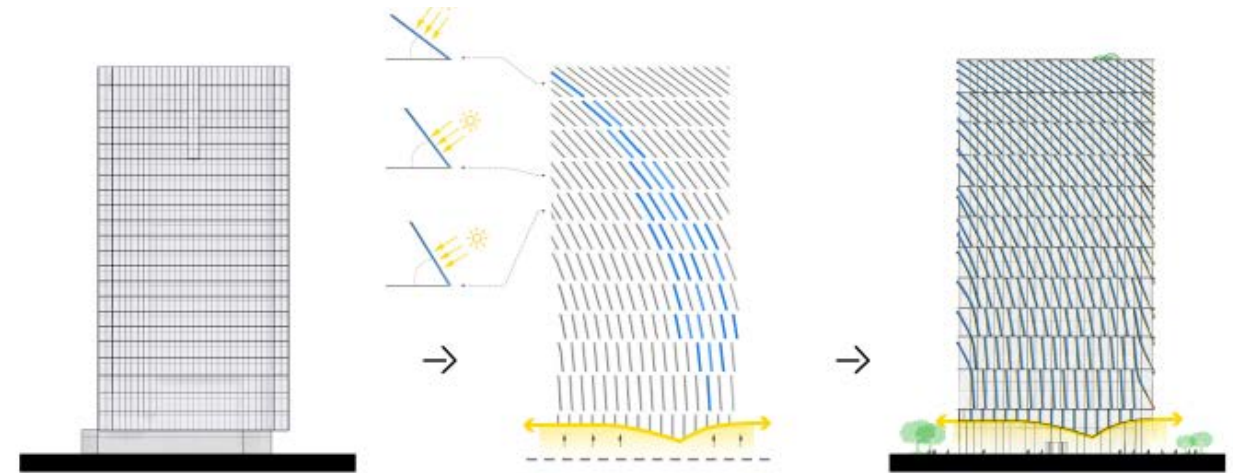
Rhino, Grasshopper  
Enscape, Photoshop  
Illustrator, InDesign

### PROJECT DETAILS

The old city center lacks a holistic design and adequate sunlight. The new design integrates natural light into deep office spaces, engages the ground level to vitalize the area, and establishes an arboretum at the site's heart that extends nature into the buildings with green terraces. Sustainable facades replace existing building skins, projecting a modern and efficient expression.



A



D



B



E



C



F



- A facade section
- B L1 plan drawing
- C section drawing
- D facade development diagram
- E B1 lobby interior renders
- F exterior render

# QUIDDIYA PERFORMANCE ARTS CENTER-EP

## PROFESSIONAL WORK

### PROJECT INFORMATION

Architect: Tom Wiscombe Architecture  
 Type: Cultural  
 Location: Riyadh, Saudi Arabia  
 Duration: 3 Months  
 (7/2023-10/2023)

### PHASE

Competition (selected in 10/2023)  
 now in SD phase

### ROLE

Project Designer

### RESPONSIBILITIES

Digital Modeling  
 Physical Modeling  
 Preliminary Render  
 2D Plan & Elevation Drawings

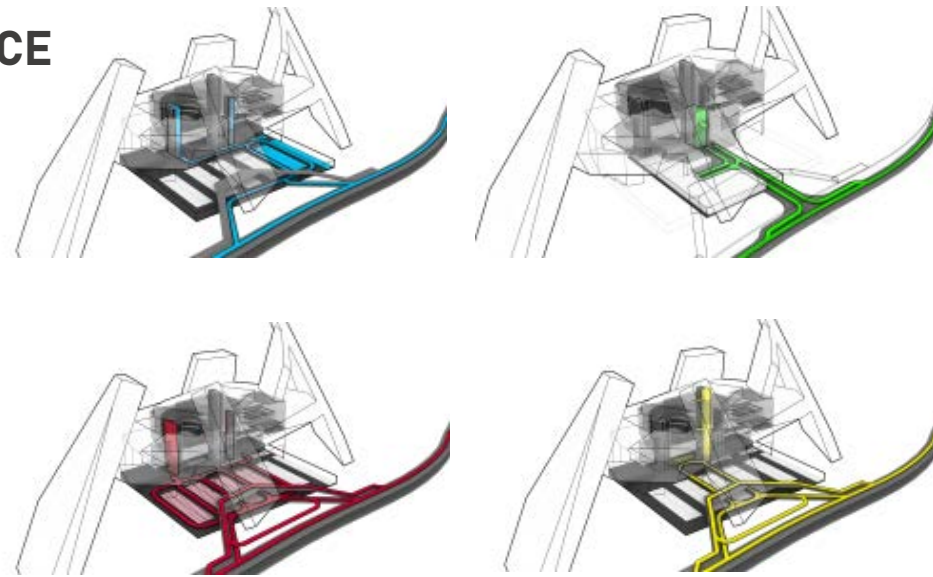
### PROGRAMS USED

Rhino, Photoshop  
 Unreal Engine 5  
 Illustrator, InDesign

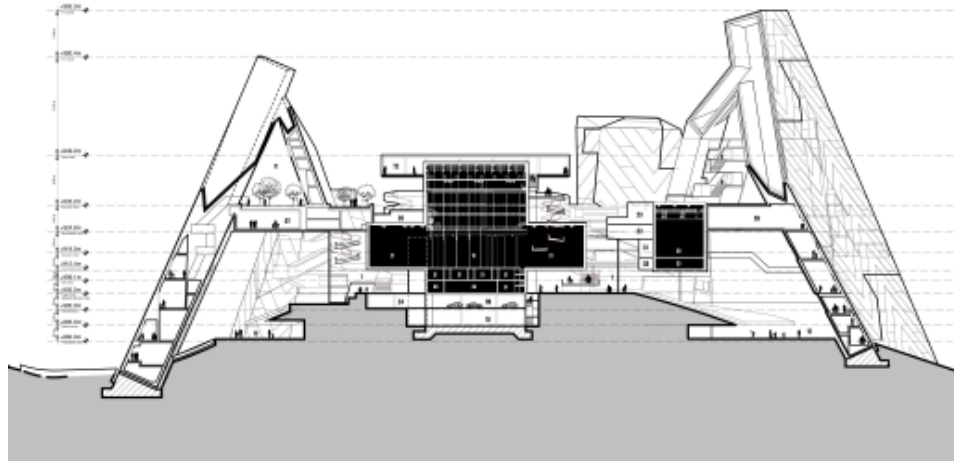
### PROJECT DETAILS

The site is situated next to a cliff in the city of Qiddiya. There are two major theaters in the project. The Premium Theatre features 1,800 fixed seats, and an adaptable orchestra. The 400 seat Adaptable Theatre features state-of-the-art movable and robotic floors and ceiling. Earth Protector creates a massive shaded realm on the edge of Qiddiya's cliffs, sheltering an unexpected space for the arts and contemporary culture.

- A circulation diagram
- B section drawing
- C structural diagram
- D ground floor plan
- E exterior render



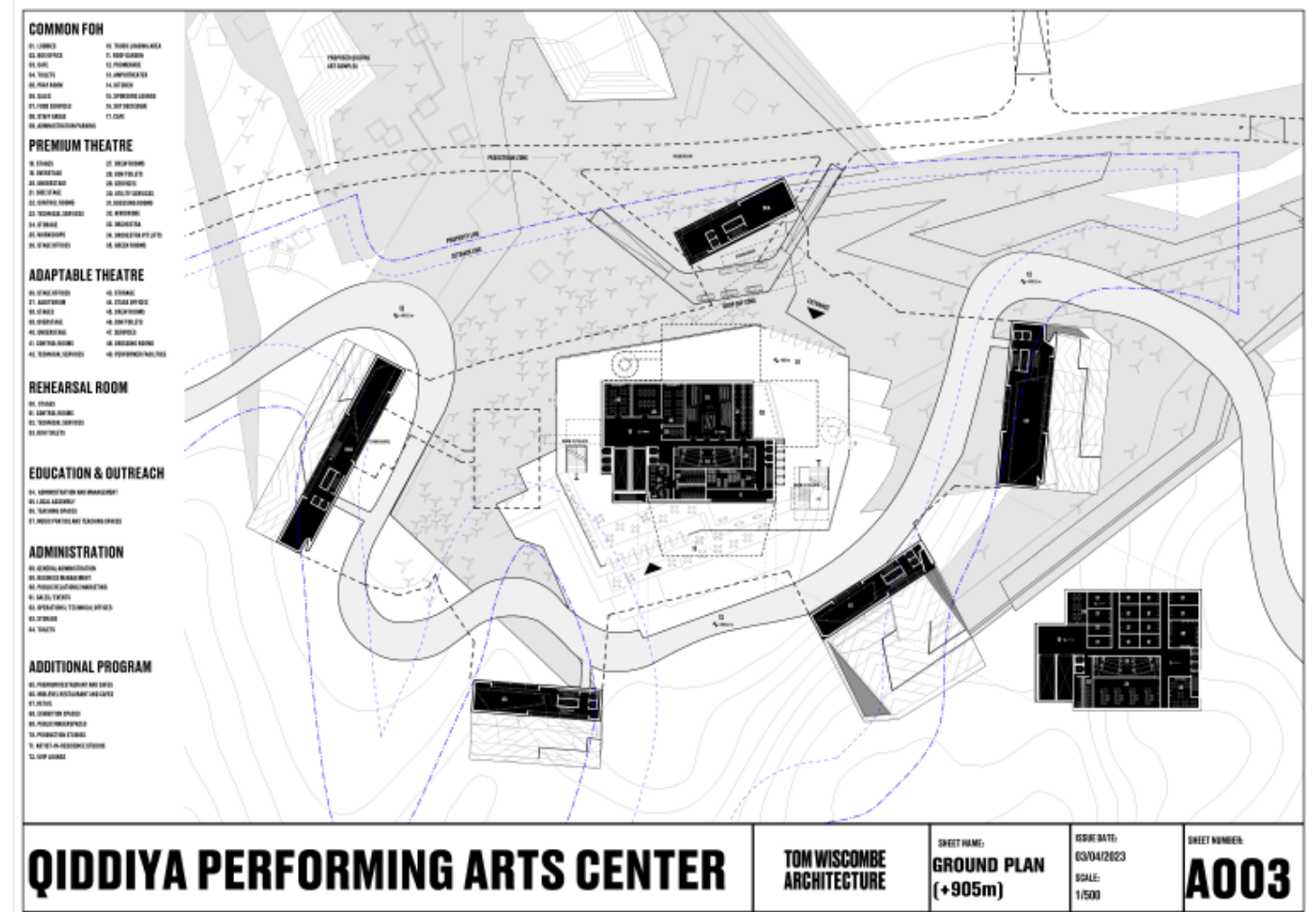
A



B

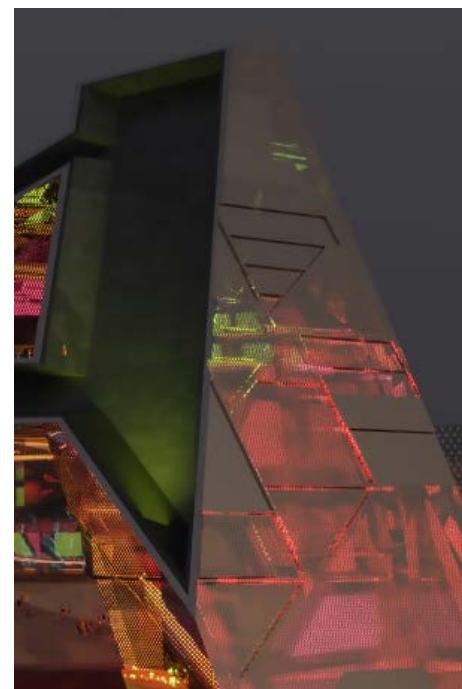


C



<b>QIDDIYA PERFORMING ARTS CENTER</b>	<b>TOM WISCOMBE ARCHITECTURE</b>	SHEET NAME: <b>GROUND PLAN (+905m)</b>	ISSUE DATE: 03/04/2023 SCALE: 1/500	SHEET NUMBER: <b>A003</b>
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D



E

# OROVILLE APARTMENTS

PROFESSIONAL WORK

**PROJECT INFORMATION**  
 Architect: SVA Architects  
 Type: Affordable Housing  
 Location: 300 Lincoln Blvd. Oroville, CA  
 Duration: 3 Months (10/2023-1/2024)

**PHASE**  
 CD

**ROLE**  
 Architectural Job Captain

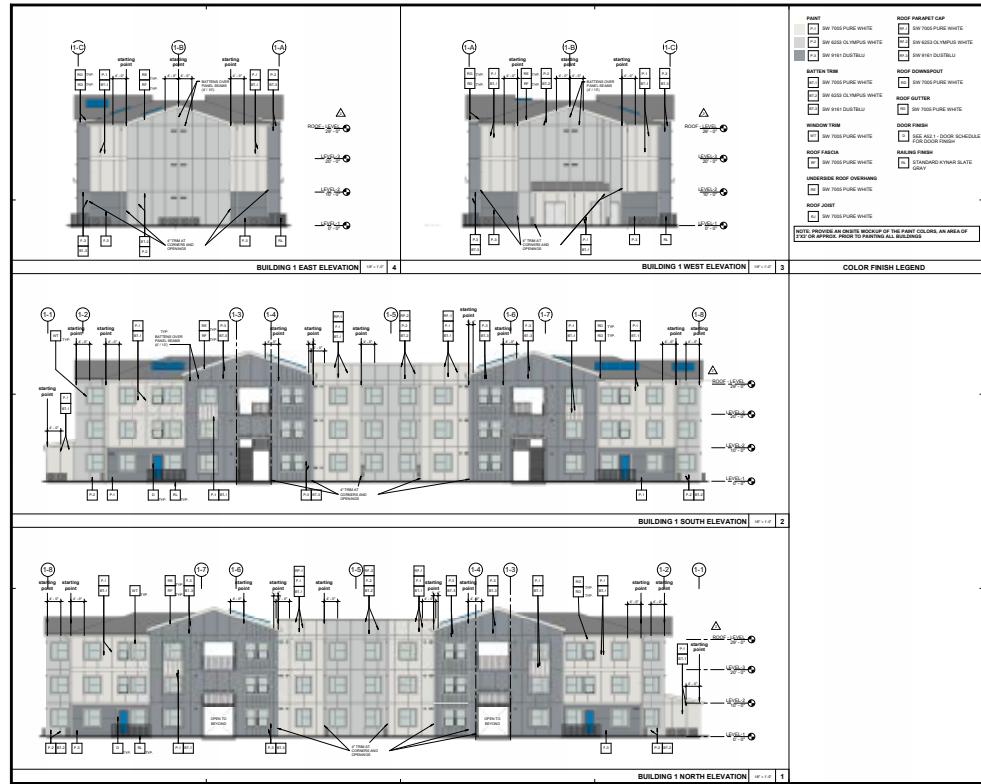
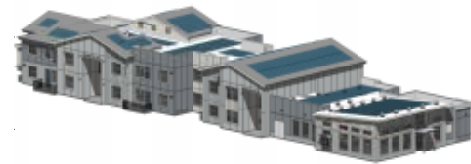
**RESPONSIBILITIES**  
 Plan Edits  
 Detail Drawings

**PROGRAMS USED**  
 Revit

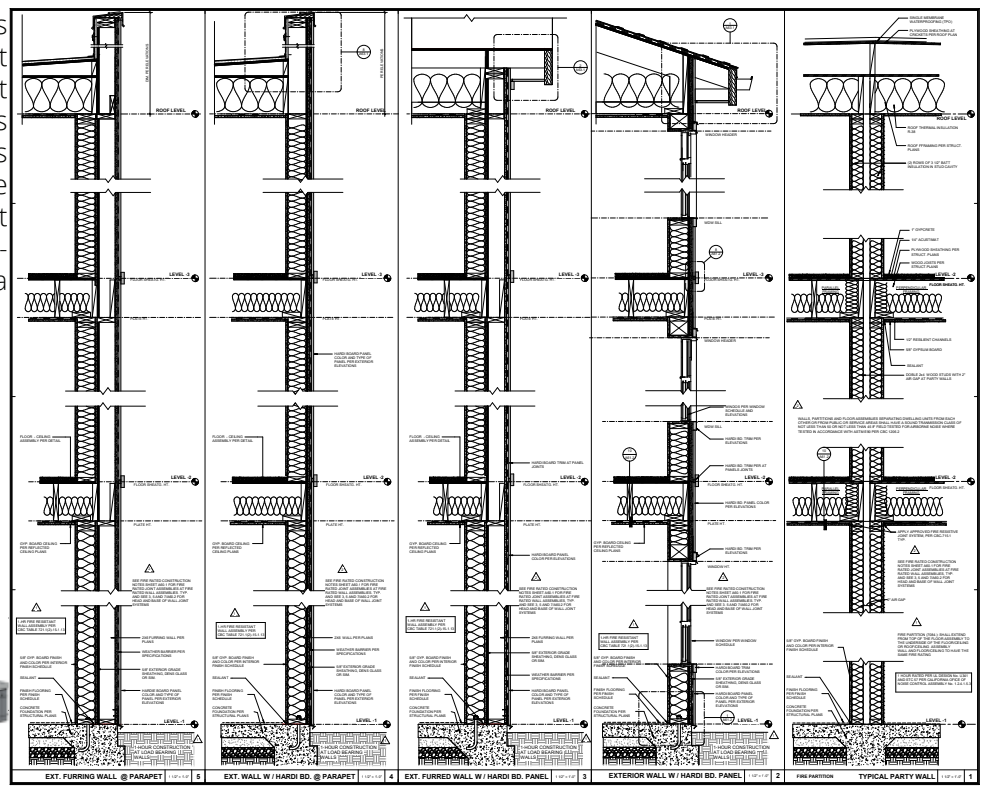
**PROJECT DETAILS**

The Oroville Apartments project is an affordable housing development comprising three new apartment buildings. Each building features units designed to accommodate families and individuals seeking cost-effective living solutions. The development offers both two-bedroom and three-bedroom apartments, catering to a diverse range of needs.

- A elevation drawing
- B wall detail drawing



A



B

# AXIOM TOWER

PROFESSIONAL WORK

**PROJECT INFORMATION**  
 Architect: Buro Ole Scheeren  
 Type: Office/Commercial  
 Location: Shanghai, China  
 Duration: 2 Months (5/2021-8/2021)

**PHASE**  
 CA

**ROLE**  
 Architectural Intern

**RESPONSIBILITIES**  
 Illustrative Diagrams  
 CA Set Edits

**PROGRAMS USED**  
 Rhino, Revit

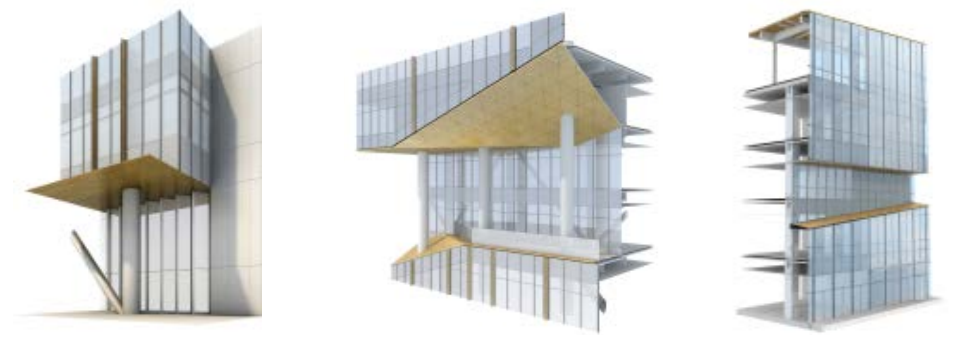
**PROJECT DETAILS**

The Axiom is one of two planned towers for The Spring, a mixed-use development in Shanghai. The Axiom rises over 900 feet and is located within Shanghai's Yangpu District. This area has become a hub for technology companies and features two of the city's leading universities.

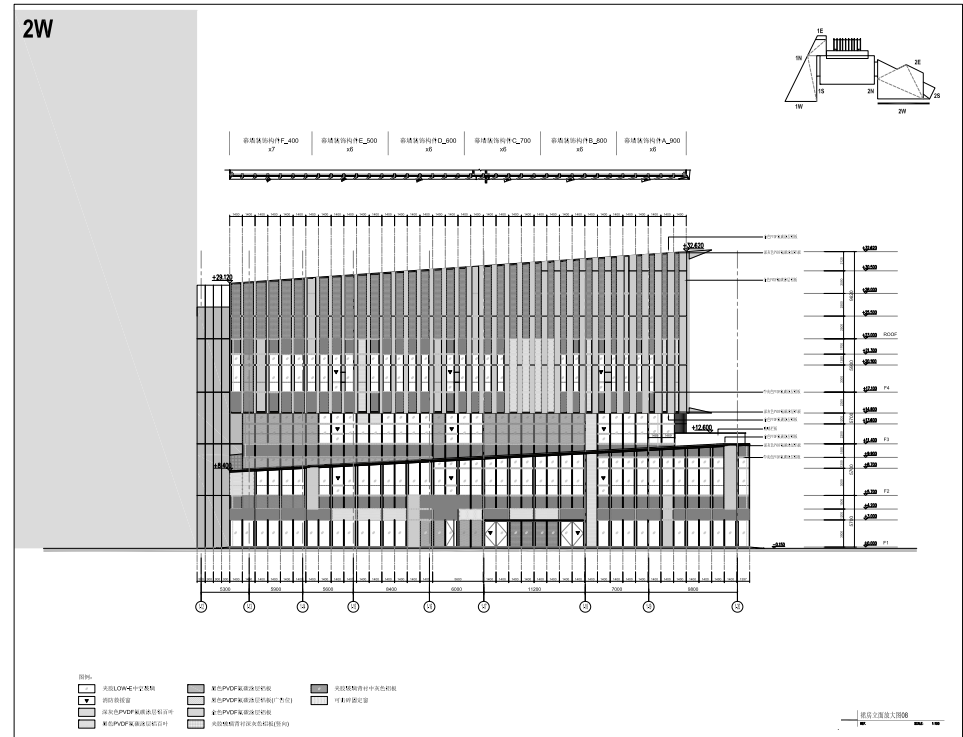
- A axon diagram
- B facade chunk model
- C elevation drawing
- D photo



A



B



C



D

# UNDERBRIDGE HOMES

## COMPETITION

### PROJECT INFORMATION

Collaboration: Hao Zhou, Yue Liang, Ruijing Sun

Submission to the competition: 2024 International Architecture Ideas Competition: Under Bridge

### DURATION

1 Month (4/2024-5/2024)

### RECOGNITION

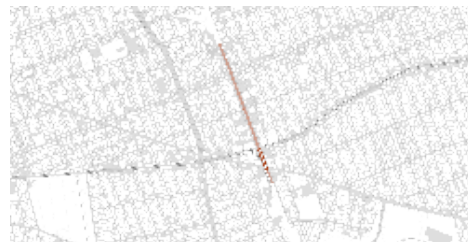
Honorable Mention (top 9 out of 200+ submissions globally); [competition link](#)

### RESPONSIBILITIES

Digital Modeling, Plan Drawings, Exterior Renders

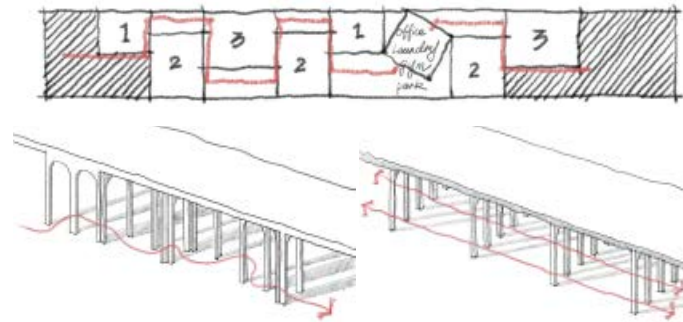
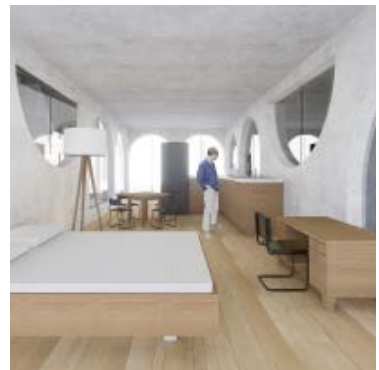
### PROGRAMS USED

Rhino, D5 Render

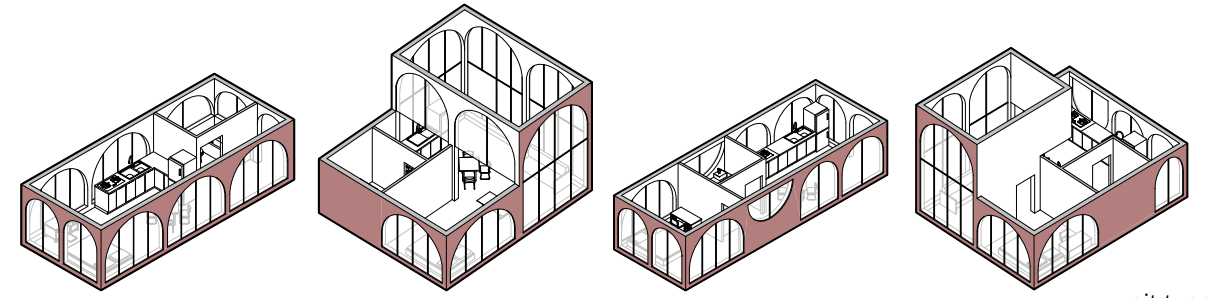


Since 1904, New York has evolved, blending historic high-rises and railroads with modern technology. However, century-old structures hinder development in the densely populated city, compounded by high tourist influx. Abandoned railways, especially under bridges, offer opportunities for repurposing into low-income housing and community connections, revitalizing neighborhoods.

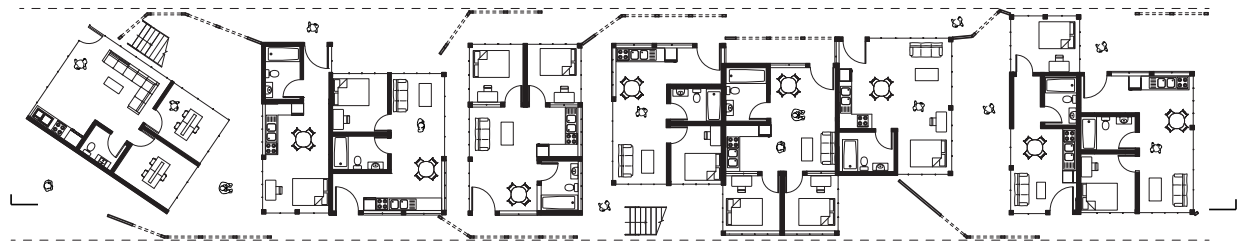
Repurposing railway bridges has minimal impact, posing no noise or safety hazards and allowing seamless integration of affordable housing. These units can be customized for various sites across New York.



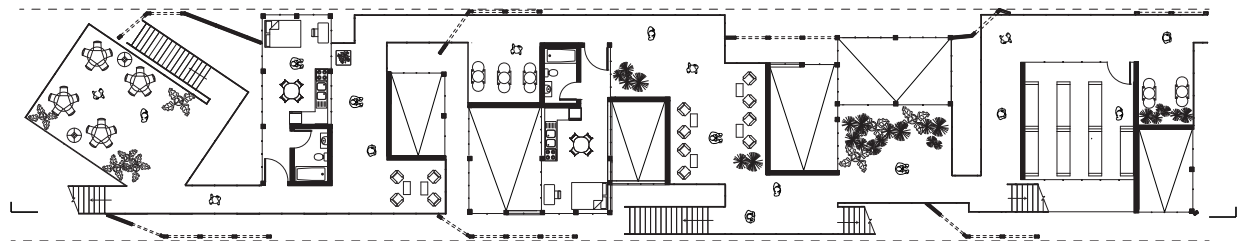
Limited bridge space requires modular housing: studios, one-bedroom, and two-bedroom units with amenities like fitness centers, laundry rooms, and plazas. Connected by corridors and utilizing the bridge deck, the design draws inspiration from New York's bridges, integrating arch structures and pathways to add dimension and vitality.



unit type



first floor plan



second floor plan



section

# ON DISPLAY

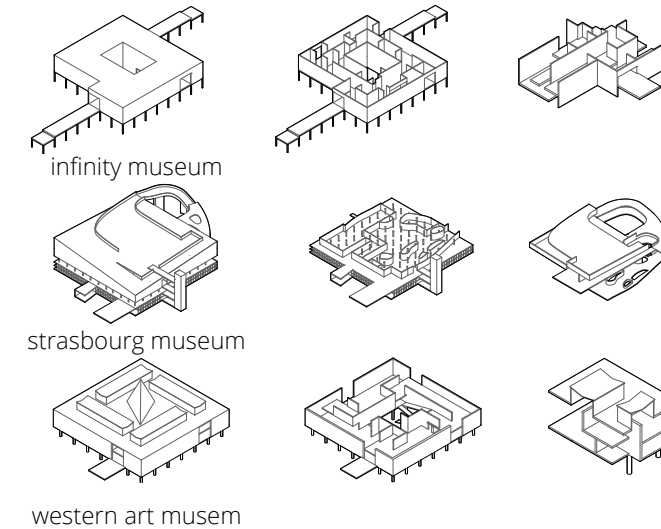
**CULINARY SCHOOL**

**SITE:** San Sebastian, Spain  
**STUDIO:** 5B Thesis  
**INSTRUCTOR:** Maxi Spina  
**INDIVIDUAL WORK**  
**TOOLS:** Enscape, Rhinoceros  
**SPRING 2023**

In a culinary school, there are several major programs: creating, learning, researching, cooking, eating, living, and waste management. The thesis examines Le Corbusier's museums as a starting point to explore how a ramp could serve as a sequence for visitors to experience the entire food-growing, processing, eating, and waste process. It aims to experiment with the ramp and circulation, as well as the material layers of transparency, to display the complete food cycle.



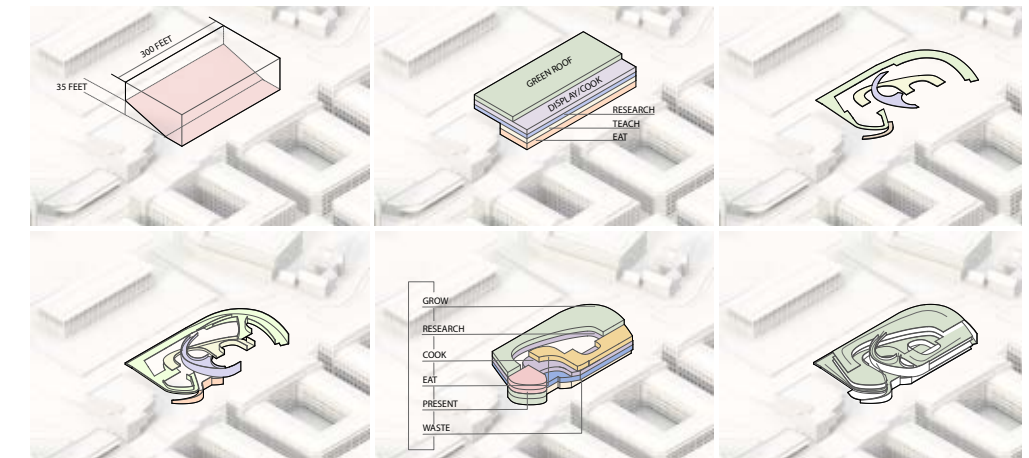
## 1. precedent studies:



This thesis project analyzes three museums that incorporate ramp logic: the Infinity Museum, the Strasbourg Museum, and Le Corbusier's Western Museum.

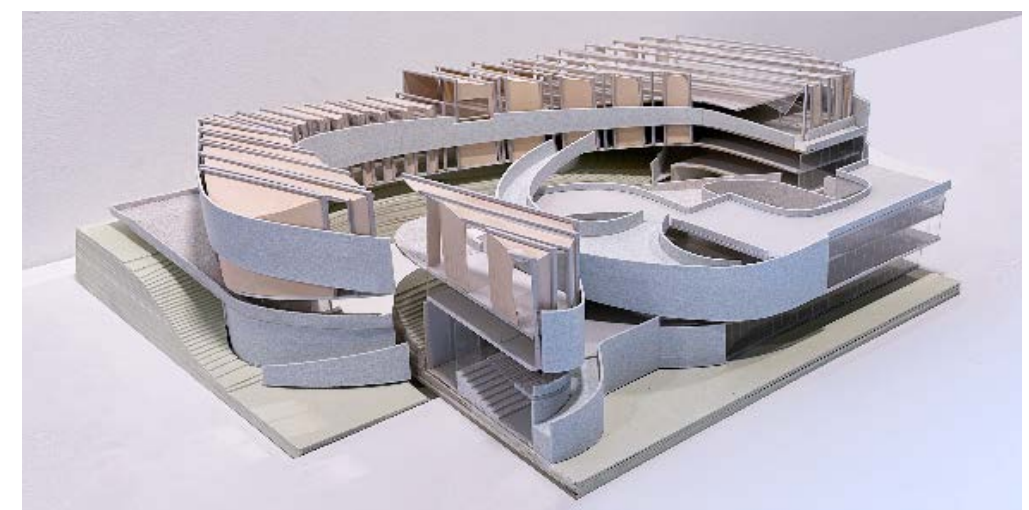
These architectural designs use ascending paths to provide visitors with diverse viewpoints and immersive experiences.

## 2. site analysis:



The architectural ramp leads individuals through every stage of the food processing journey, covering cultivation, distribution, educational research, culinary preparation, captivating displays, indulgent dining, and waste management.

## 3. pulled-out physical model:





4. circulation:

Canopy

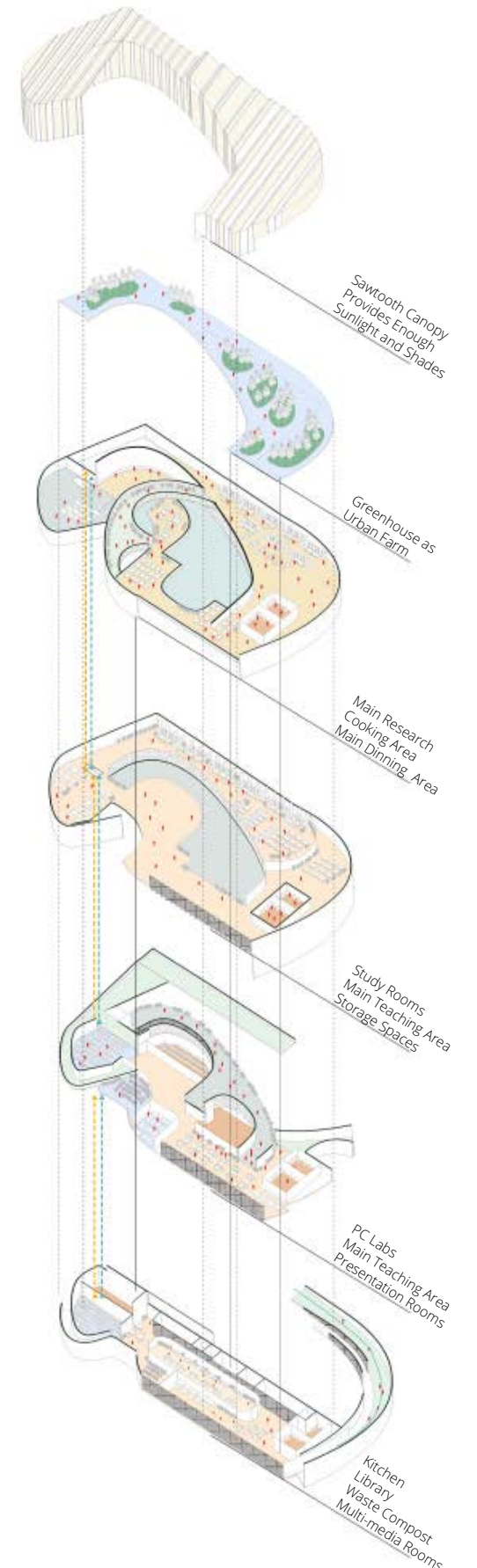
5th Floor-Greenhouse

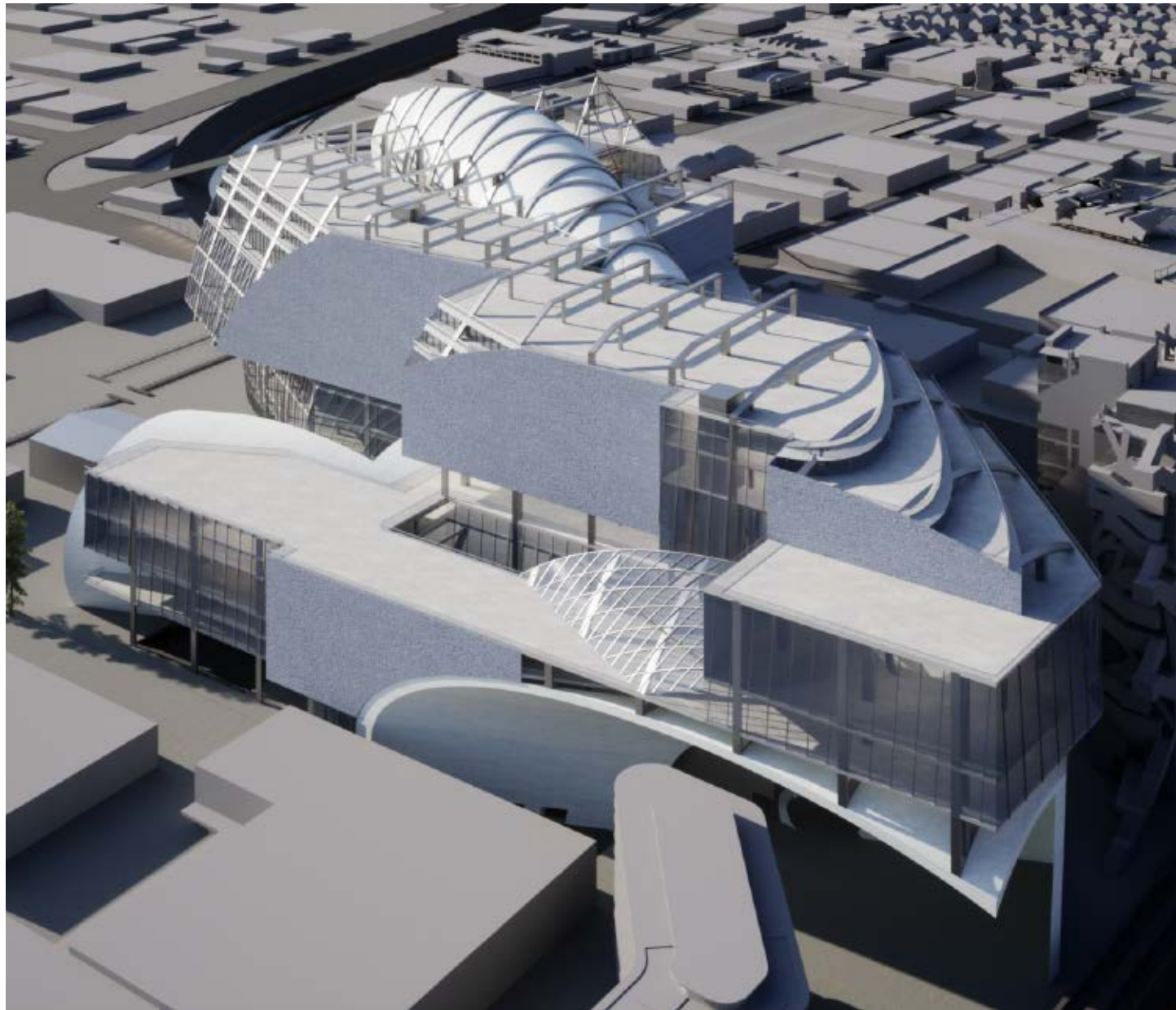
4th Floor-Research

3rd Floor-Cook

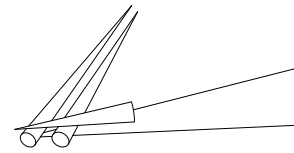
2nd Floor-Teach

1st Floor- Waste

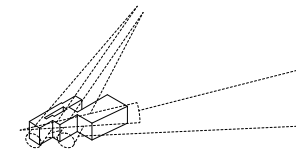




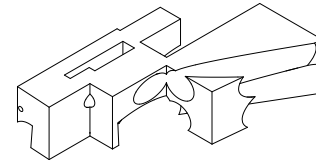
1: design sequence:



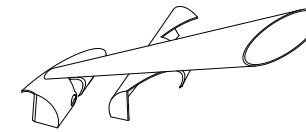
cone to see the mountains



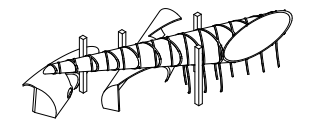
maximum buildable area



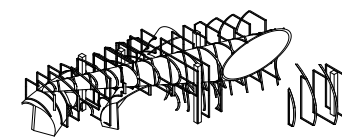
cone carved to retain the views



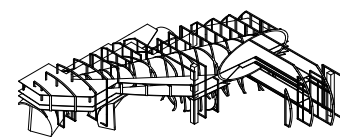
cone retained



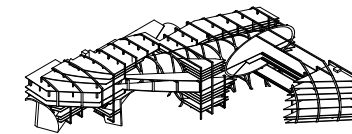
cone support structure



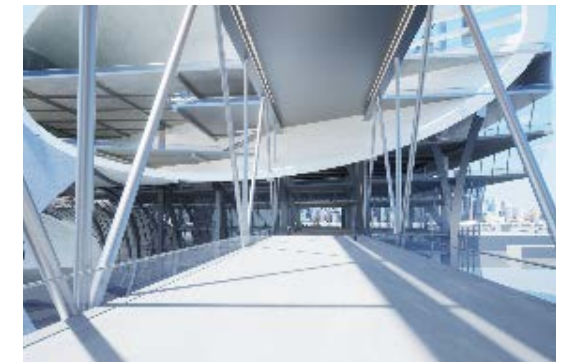
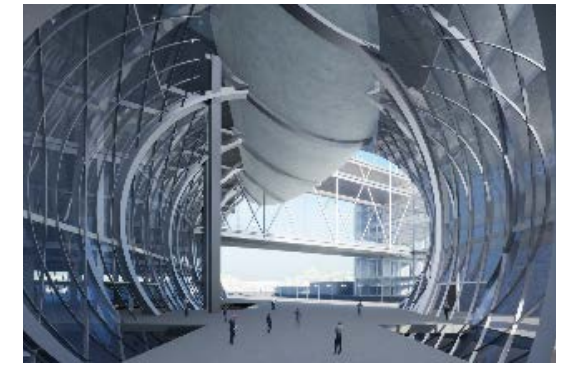
extended core structure



circulation plate



typical floorplates



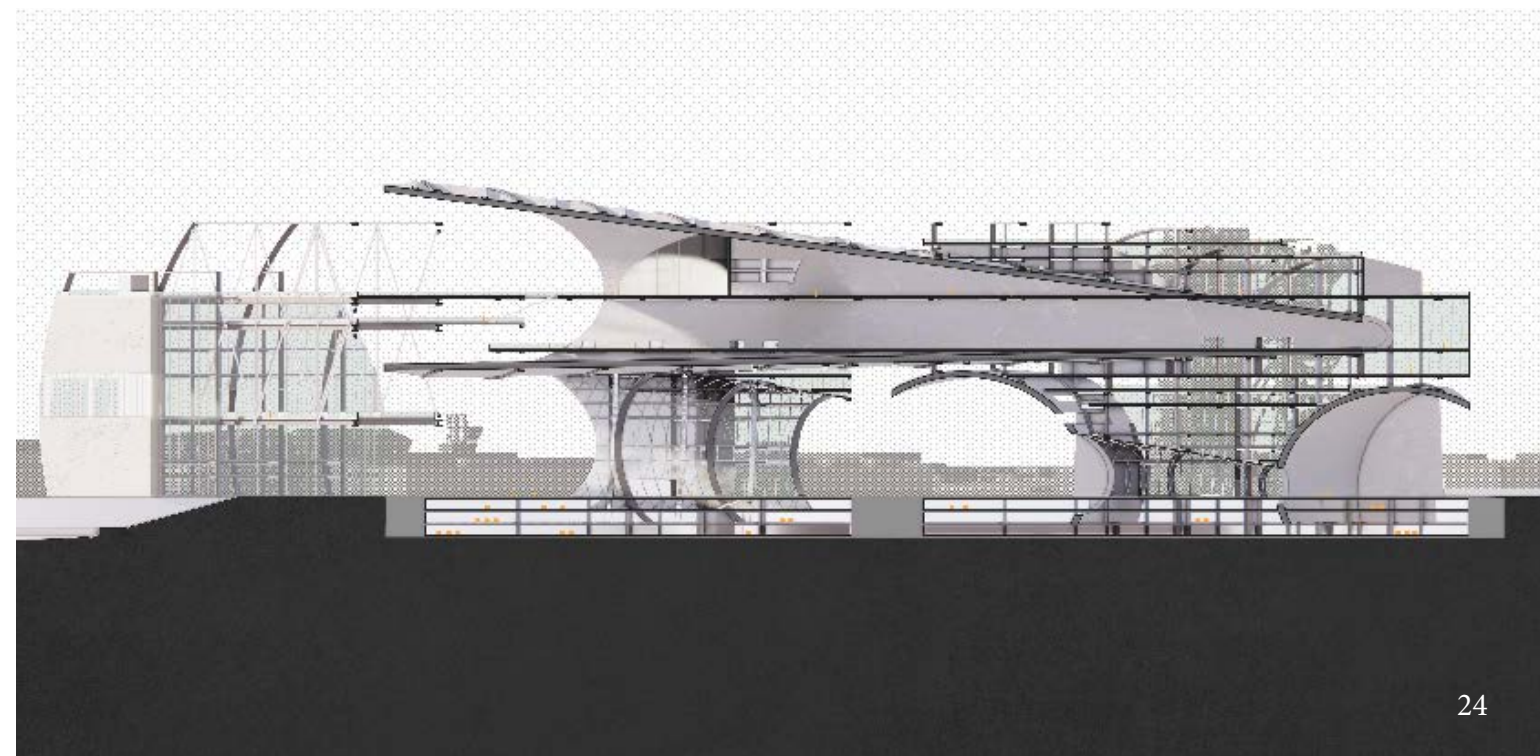
The site's most captivating features are the two mountains. To incorporate these natural elements into the project, I utilized the concept of "cones" to replicate the act of viewing. These cones are sculpted and selectively preserved to define the project's massing, enabling occupants to experience the surrounding landscape from within.

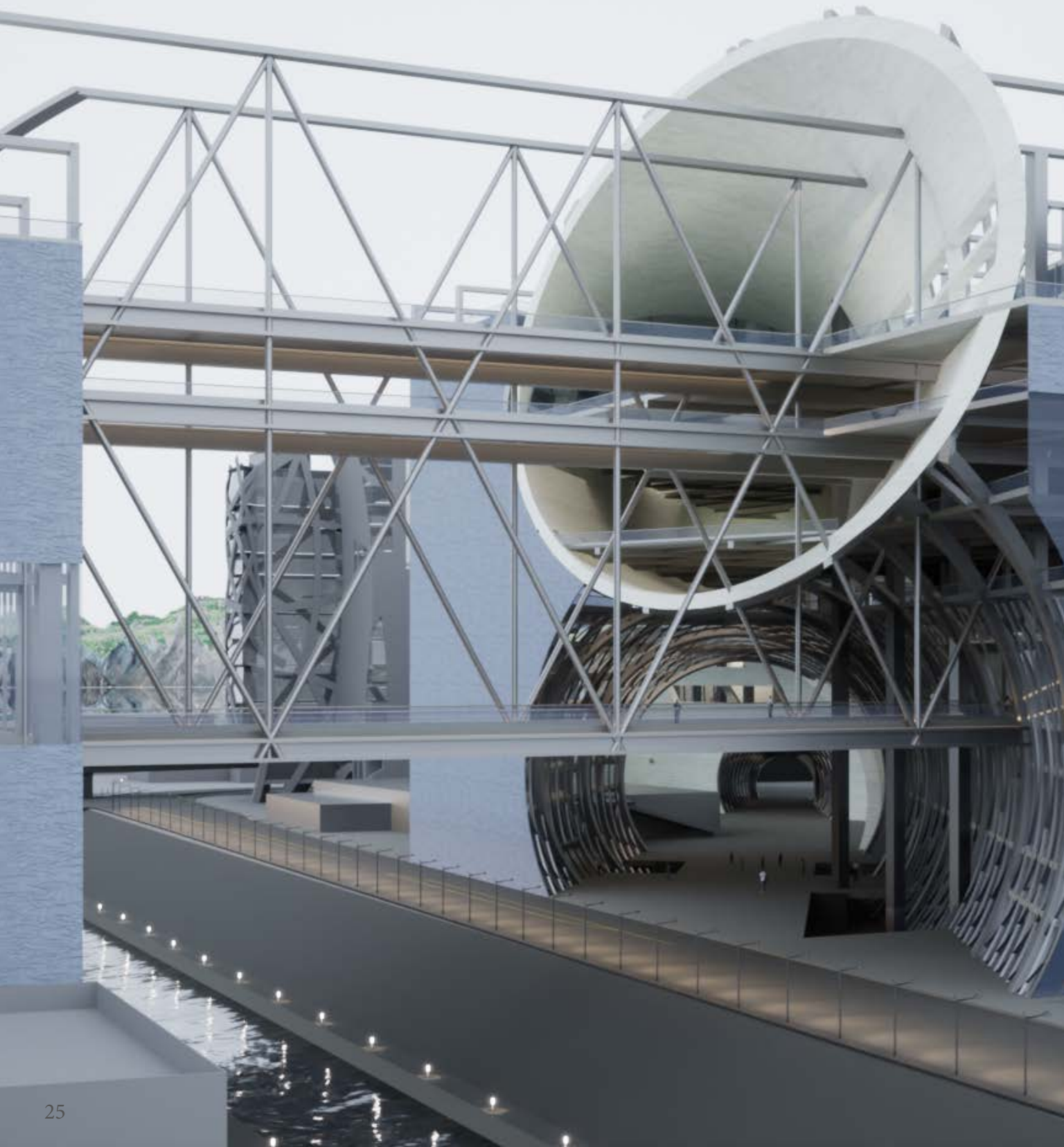
# TO SEE THE MOUNTAINS

**OFFICE/RETAIL COMPLEX**

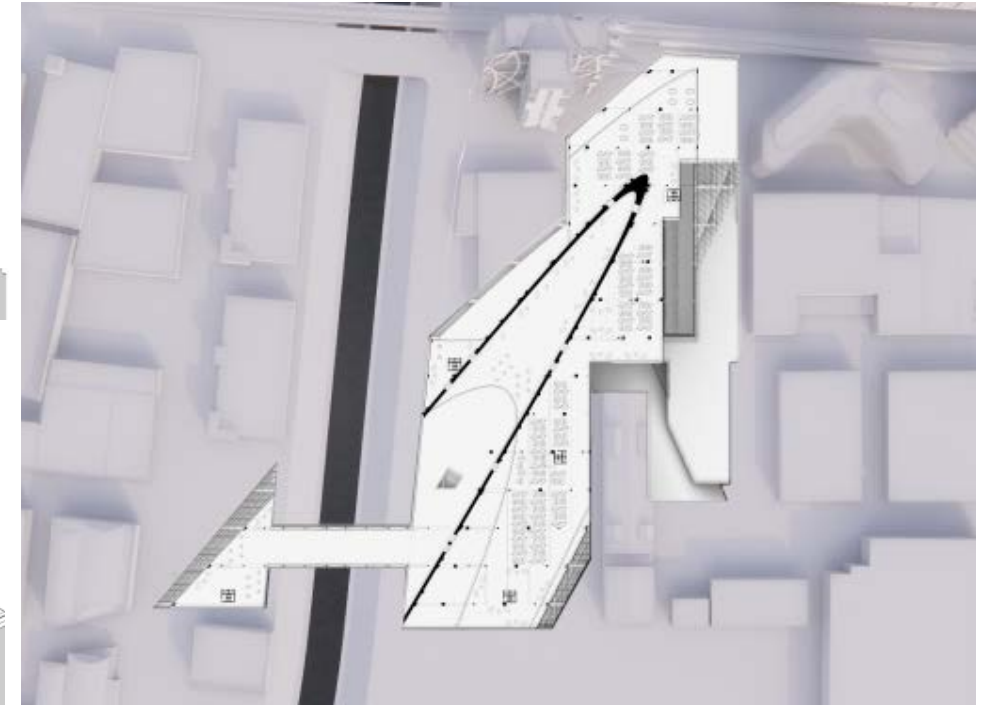
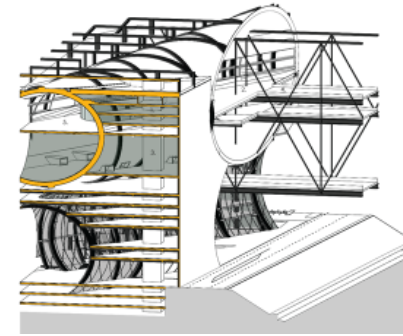
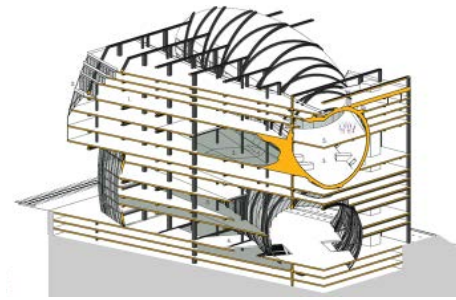
**SITE:** Culver City  
**STUDIO:** 4B Vertical  
**INSTRUCTOR:** Eric Owen Moss  
**TEAM:** Yumin Zhang  
**TOOLS:** Twinmotion, Rhinoceros  
**SPRING 2022**

The West Los Angeles site, located at the intersection of La Cienega, Jefferson, and National Boulevards and adjacent to Ballona Creek, has the potential to redefine the urban landscape of the West Side of Los Angeles, and perhaps the entire city. The studio project involves designing two new towers to establish visual and organizational relationships among the three structures and the surrounding area. It will also organize the ground plane connecting the three buildings while fulfilling each one's specific program requirements. Key landmarks on the site include the Kenneth Hahn State Recreation Area and the Baldwin Hills Scenic Overlook. The project aims to draw attention to this often-overlooked natural landscape.

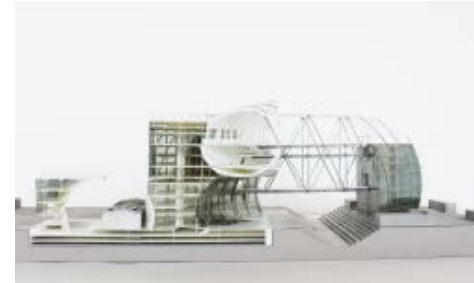




2. chunk section and plan:



3. physical section model:



# TENDER TOWERS

**MICRO-UNIT HOUSING**

**SITE:** Chinatown, Los Angeles

**STUDIO:** 3A Assemblies I

**INSTRUCTOR:** Ramiro Diaz-Granados

**TEAM:** Yumin Zhang

**TOOLS:** Blender, Octane Renderer, Rhinoceros; Revit

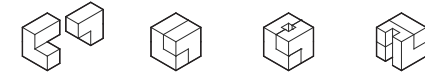
**SPRING 2020**

The project generates from and challenges the tower typology. Apart from the typical pencil towers that stand alone, the bundle of towers creates a community that is closely connected to one another. At the same time, the brittleness and slenderness quality of the towers forms a new atmospheric landscape that is imposed upon Chinatown. It provides a novel strategy for compact housing.



## 1. unit experiment:

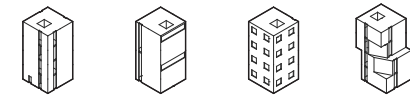
L-shape units interlocked



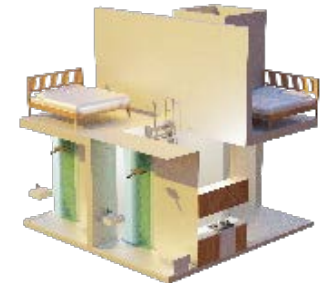
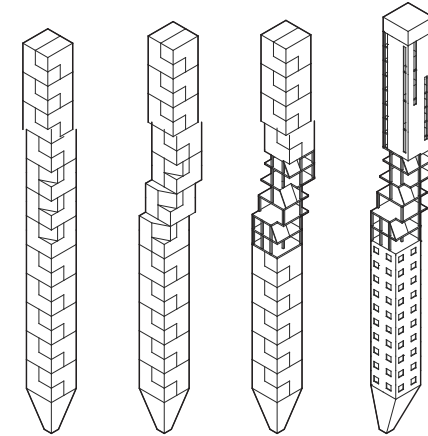
elevator carved in the middle



three types of window shapes

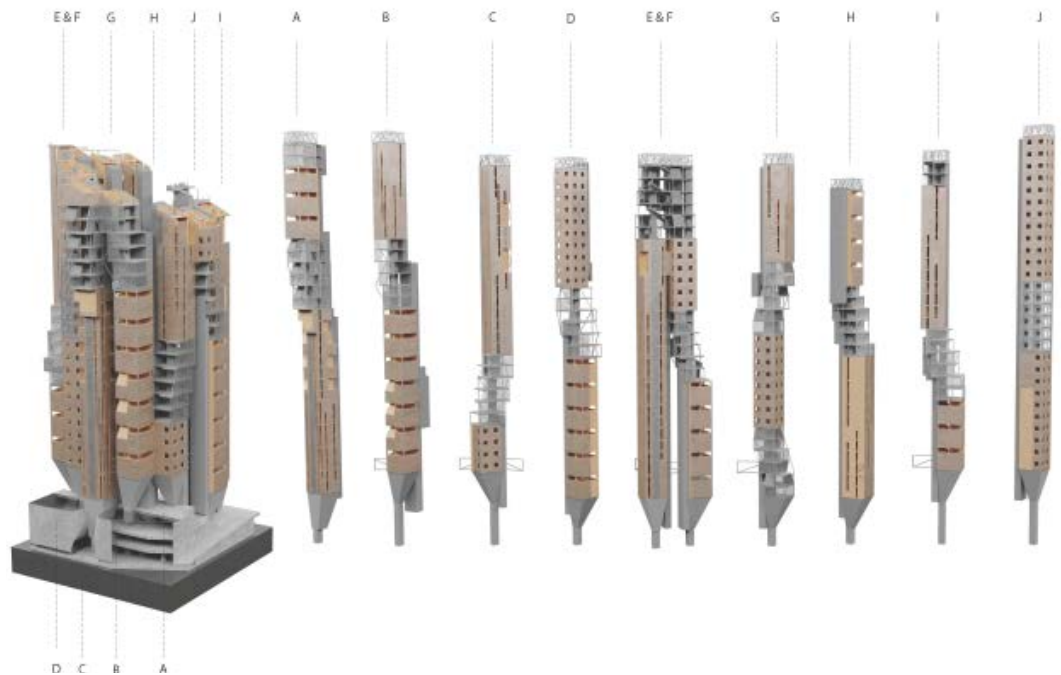


unit stack and bend to form individual tower, the breaking point is transformed to outdoor area



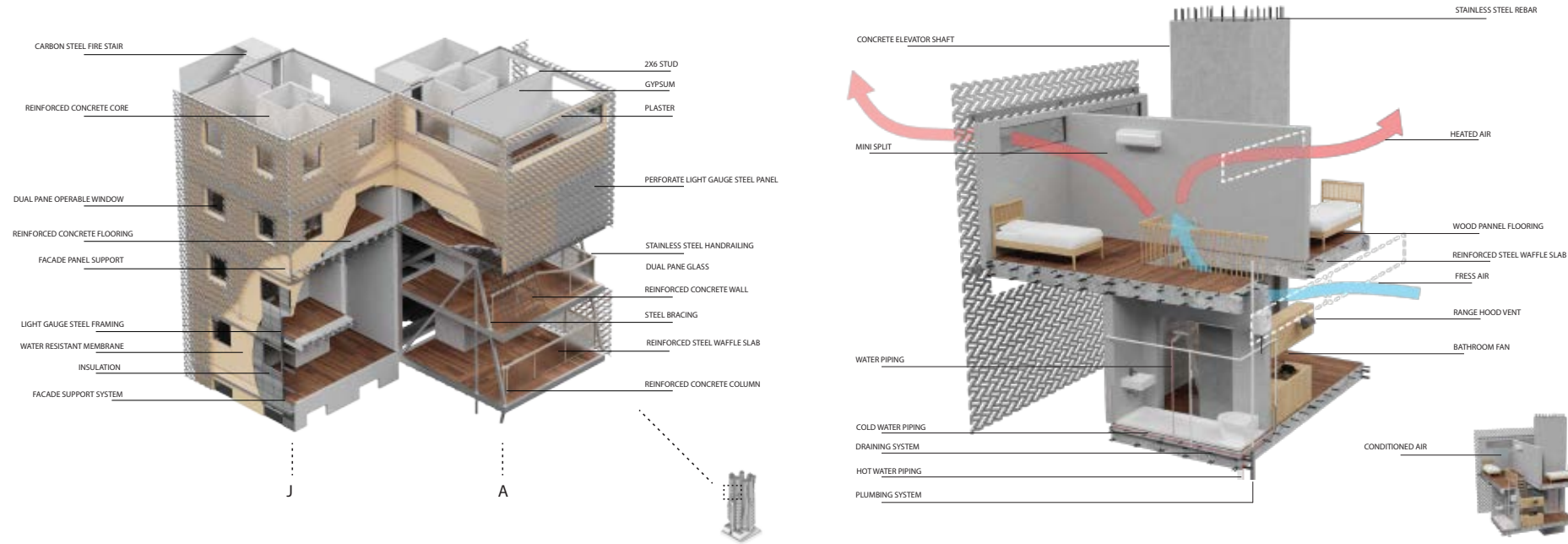
The project starts with double L unit type. The type is unique since each unit has a double-story height. Two units make a pair and interlock into a cube. Without further space division, the unit functions perfectly with one person's living, working and sleeping.

## 2. tower development:

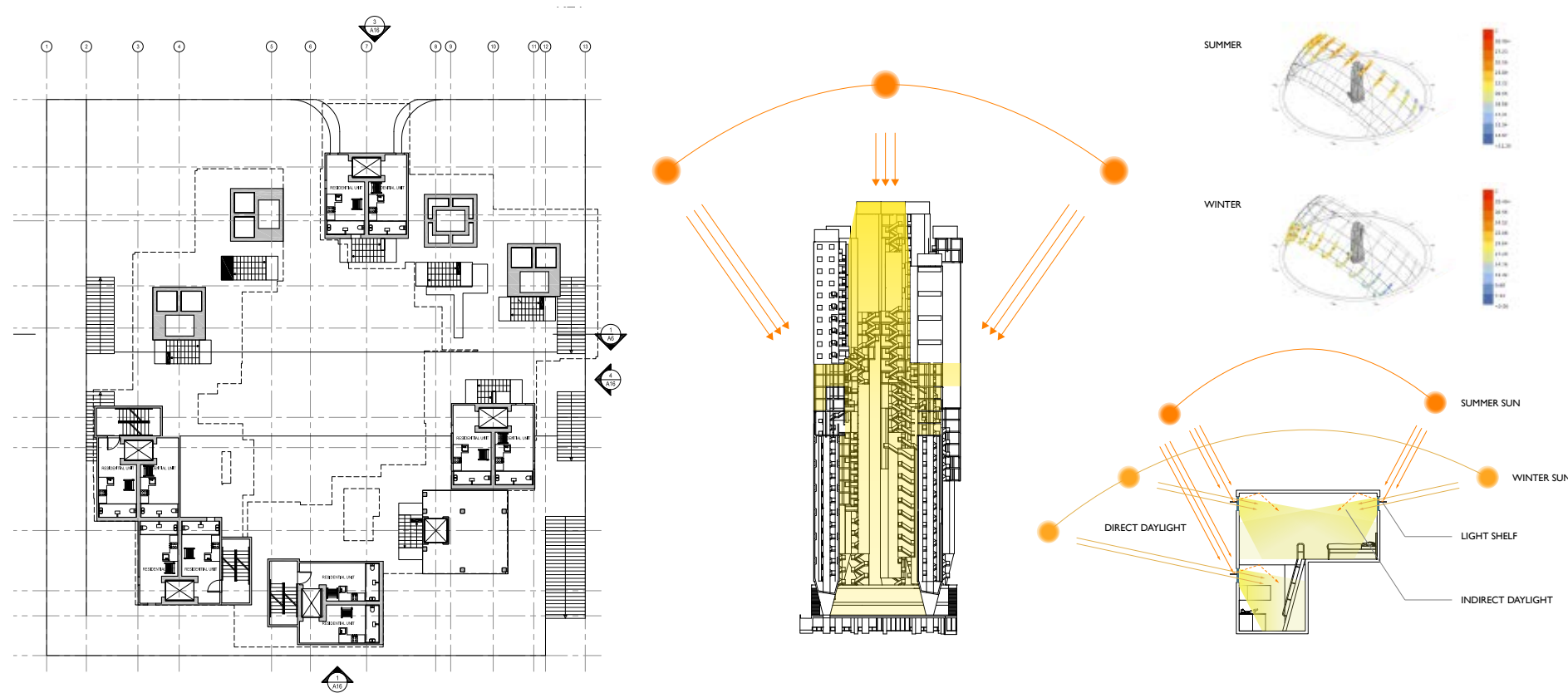


The project is an aggregation of 10 bundled towers that span up to 372 feet and 35 floors into air.

3. materials and interiors:



4. structure and plans:



# THE UNDULATING CHAIR

## CERAMICS/GLAZING

**SEMINAR:** A Chair is A Chair

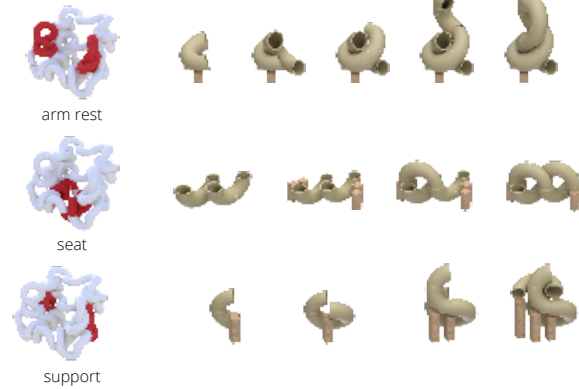
**INSTRUCTOR:** Herwig Baumgartner, Garrett Sutherlin Santo

**TEAM:** Casey Pan; Gerry Tao; Won-jae Lee; Yangfan Xiao; Gu Qian

**TOOLS:** Ceramic Casting; Hololens; Grasshopper; Glazing; Kiln Firing

**SPRING 2021**

This chair investigated new methods of digital design by exploring fabrication methods that hybridize contemporary technologies with the traditions of ceramic craft. The seminar aims to conceptualize, digitally simulate, and then prototype ceramic furniture with the aid of mixed-reality tools. The Chair takes its shape from the everyday pasta figure-macaroni.



# TRINITY DETAIL

## DETAIL MODEL OF SCUPPER/HANDRAIL/WALL

**SEMINAR:** Details Details

**INSTRUCTOR:** Dwayne Olyer

**TEAM:** Jinxin Xu; Xinyuan Yue

**TOOLS:** 3d printing; iron casting

**FALL 2022**

Vanna Venturi House was chosen as the concept of this experiment. Semicircularity and asymmetry are the main design languages used by him in this building. In this detail, we have innovatively combined scupper, handrail, and wall, making them functional and aesthetic. The dynamic handrail echoes the asymmetry of the building with the different slopes of the diversion structure. The flat vertical wall was redesigned with semi-circular elements into a 3D quarter-ellipsoidal curved concave wall, which broke the simple one-way linear extension of the facade.

