



PORTFOLIO

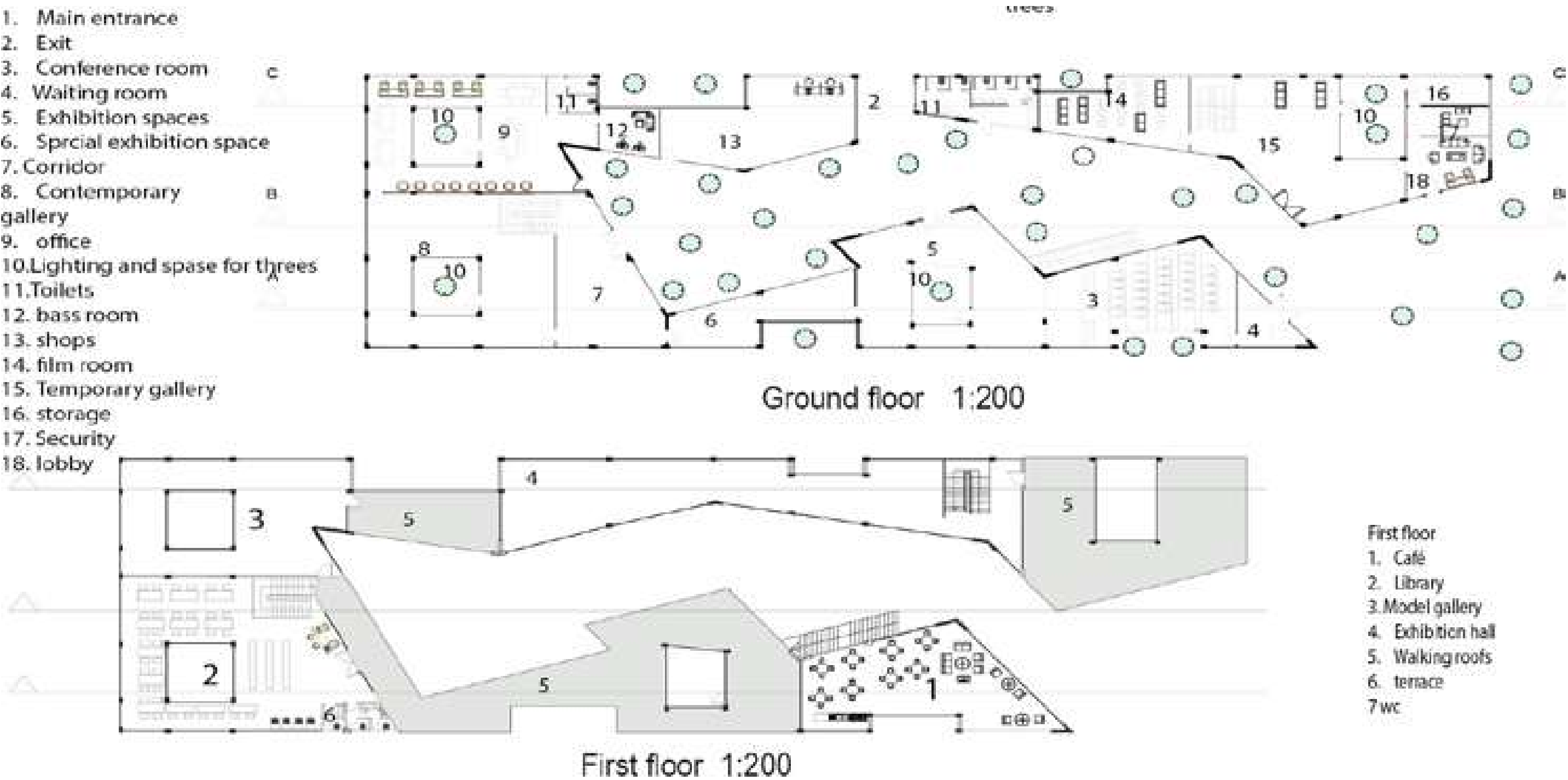
Sayed Taqi HUSSAINI

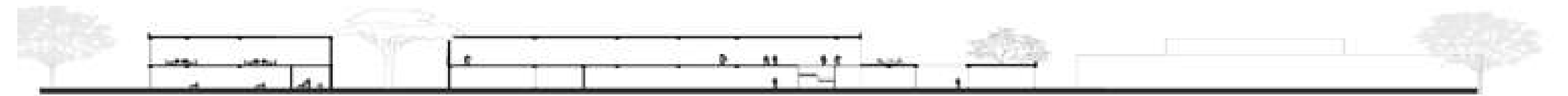
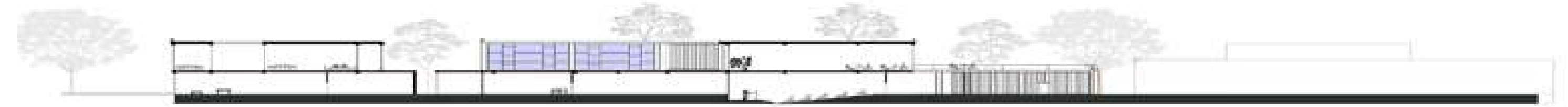
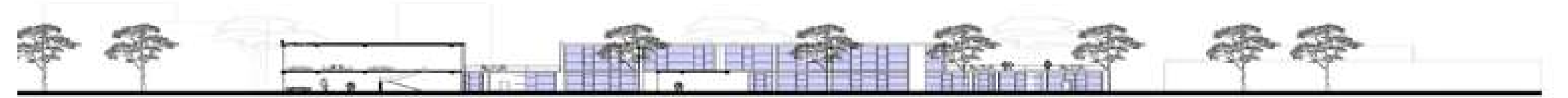
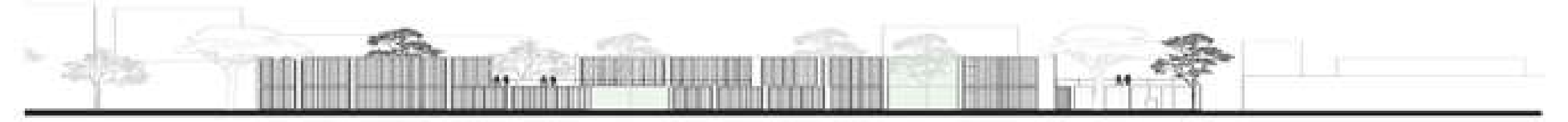
RAILWAY MUSEUM IN MALTEPE

PROJECT IV

THE GOAL OF THE PROJECT.

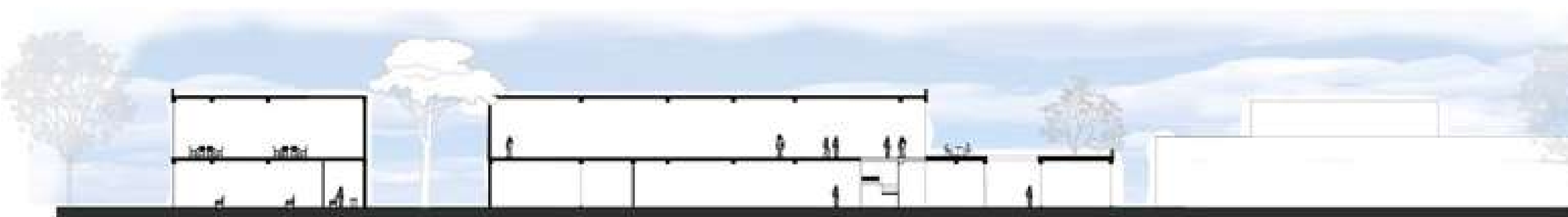
The goal is to design a railway museum in MALTEPE close to the old railway station since this railway historically, and traditionally is very crucial to many people.







B: B SECTION 1:200



C: C SECTION 1:200



A: A SECTION 1:200

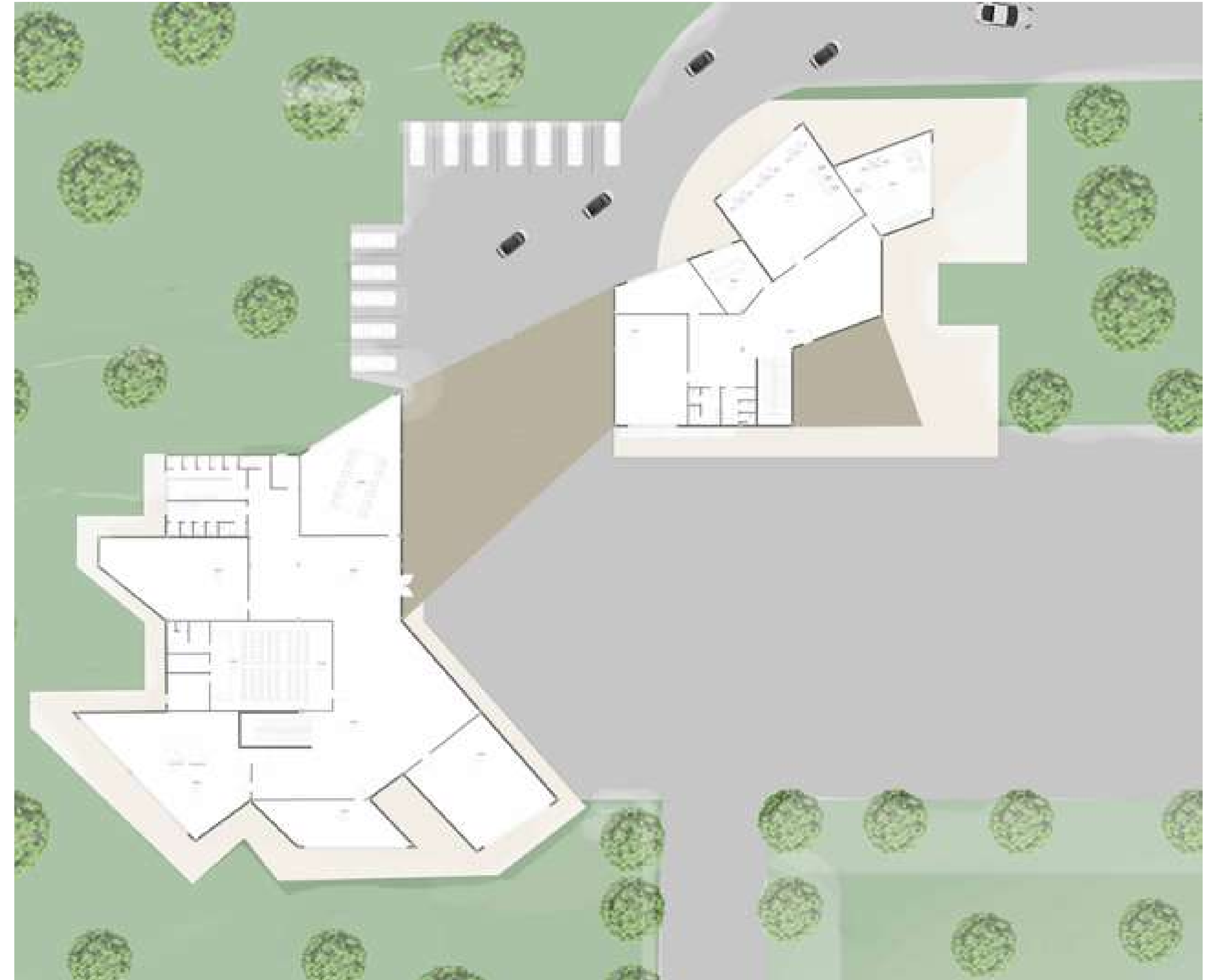


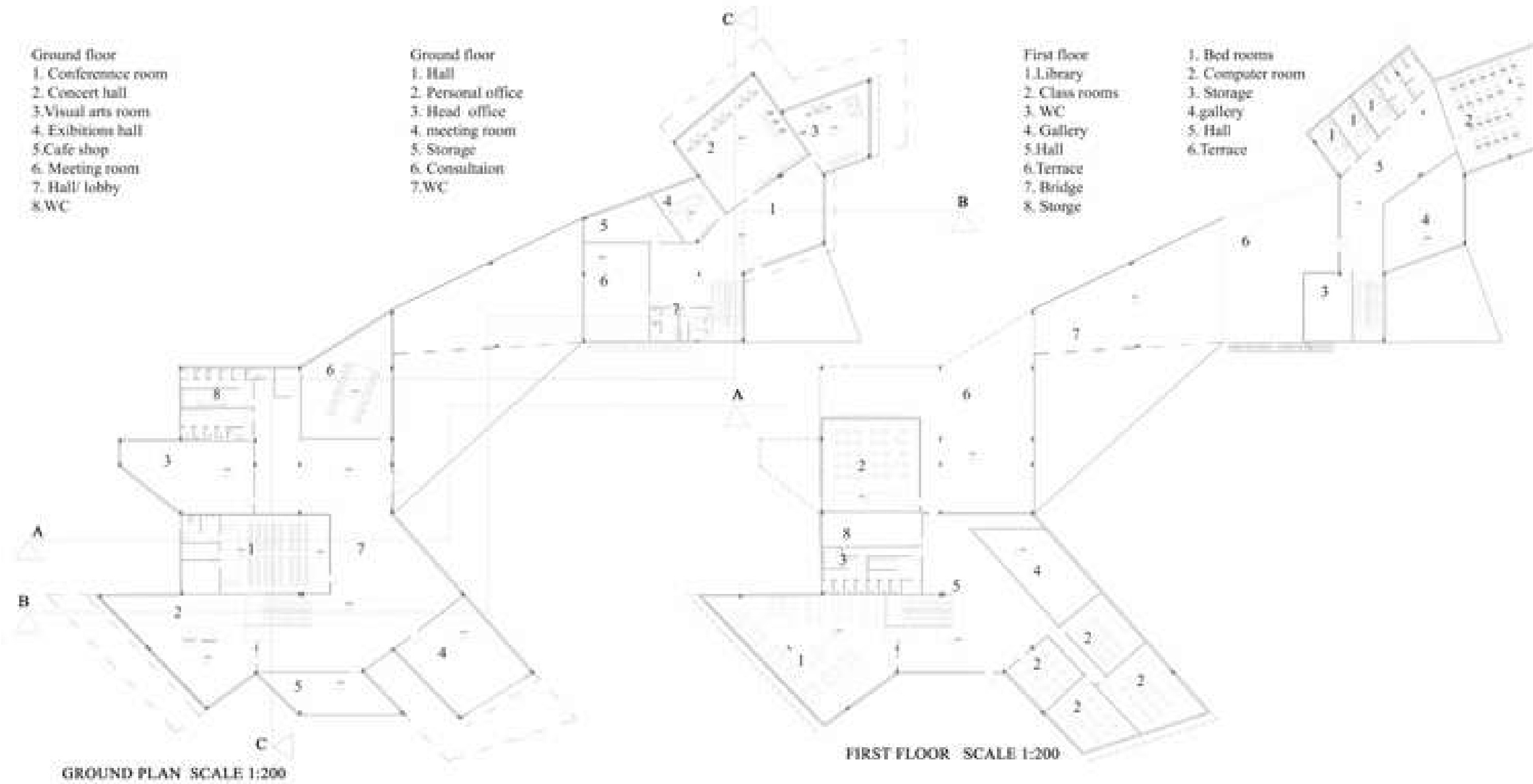
THE YOUTH CENTER

PROJECT V

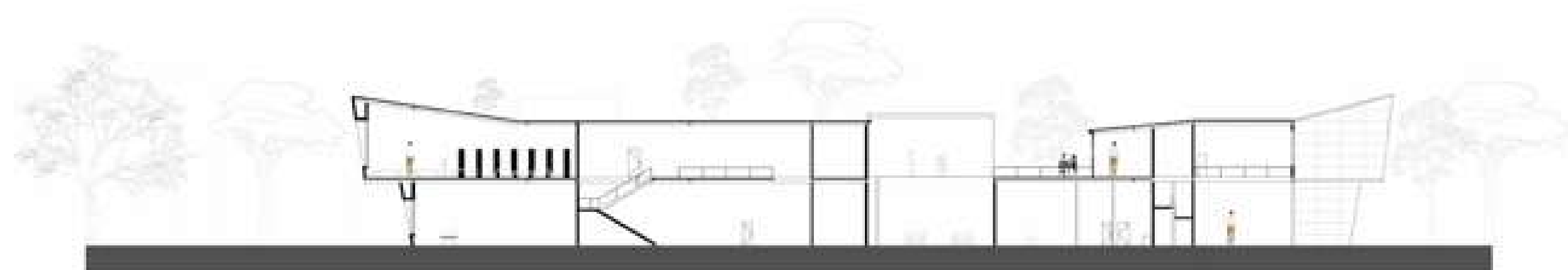
The area is located in BESIKTAS, which has exceptional historical and cultural significance for the residents of this area. So To maximize both the preservation of nature on the site and the diversity of spatial qualities, I decided to design a youth center that has various functional requirements such as a conference, concert hall, library, and visual art.

The idea was to develop a proposal for an architectural design studio and to design a youth center in BESIKTAS that would stimulate the young undergraduates and graduates to return and work in this building during and after their studies. It is embodied in the terrain of surroundings with open views towards the sea and faculty of architecture.

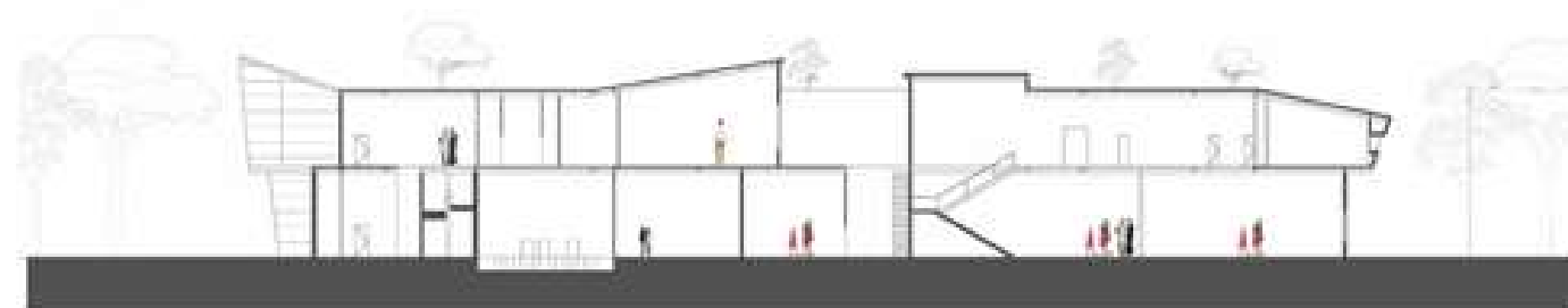




A: A SECTION SCALE 1:200

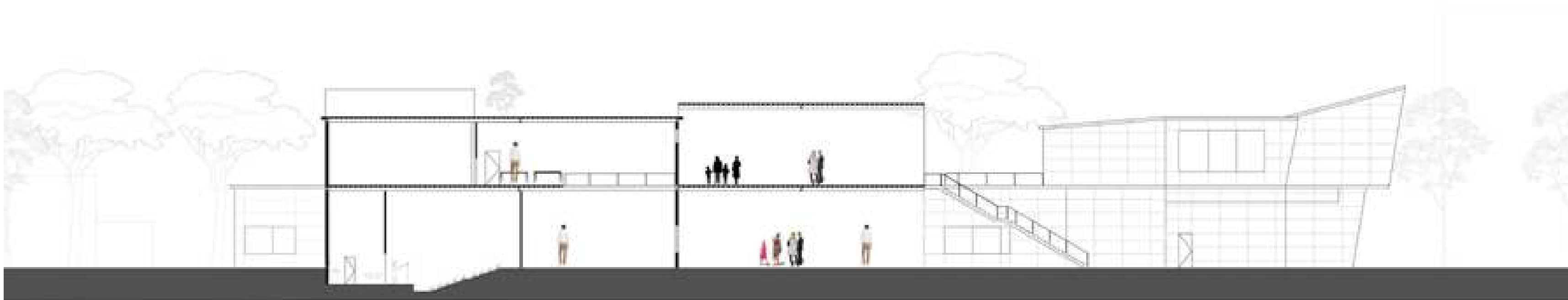


B-B SECTION SCALE 1:200

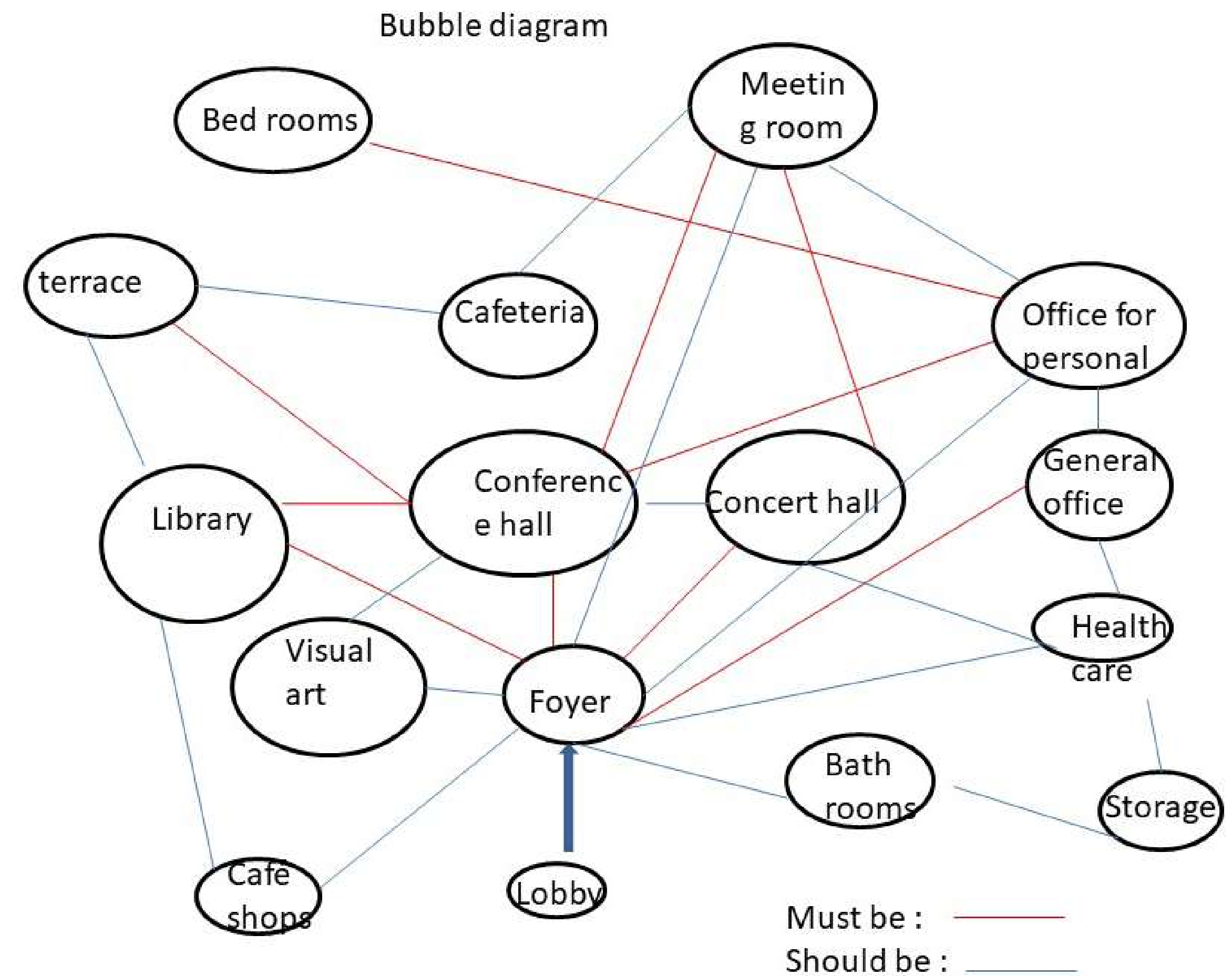


C-C SECTION SCALE 1:200





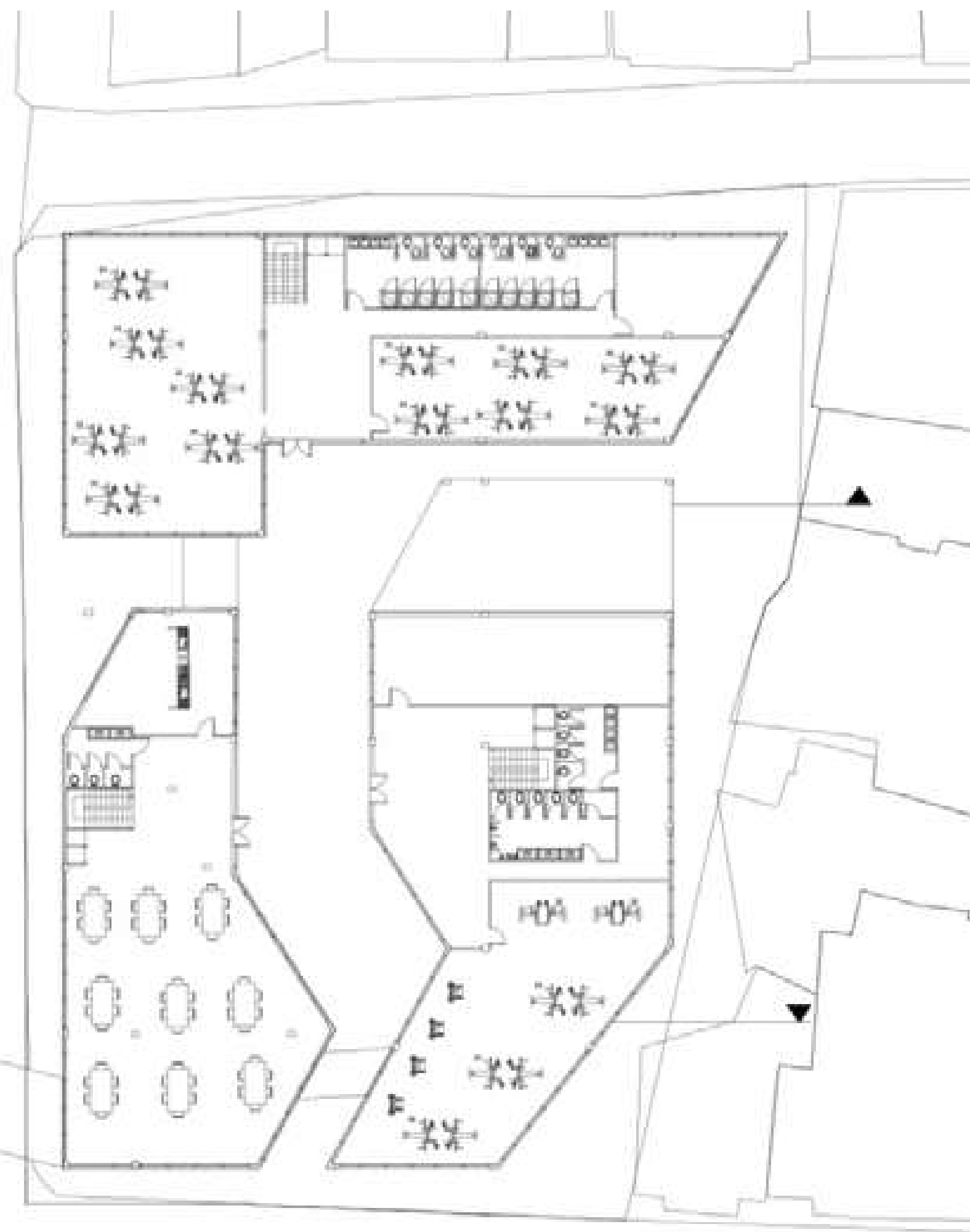
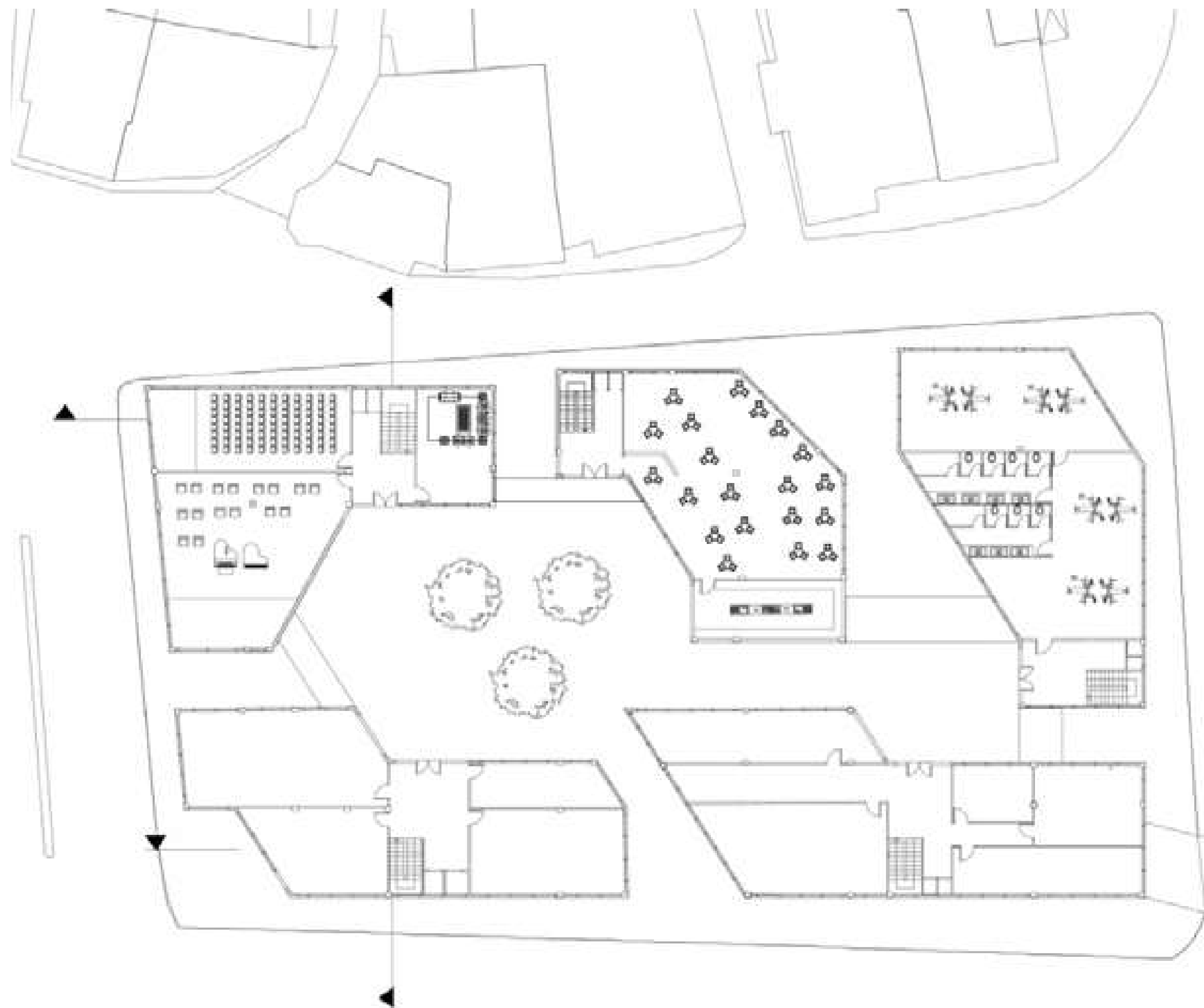
A: A SECTION SCALE 1:200



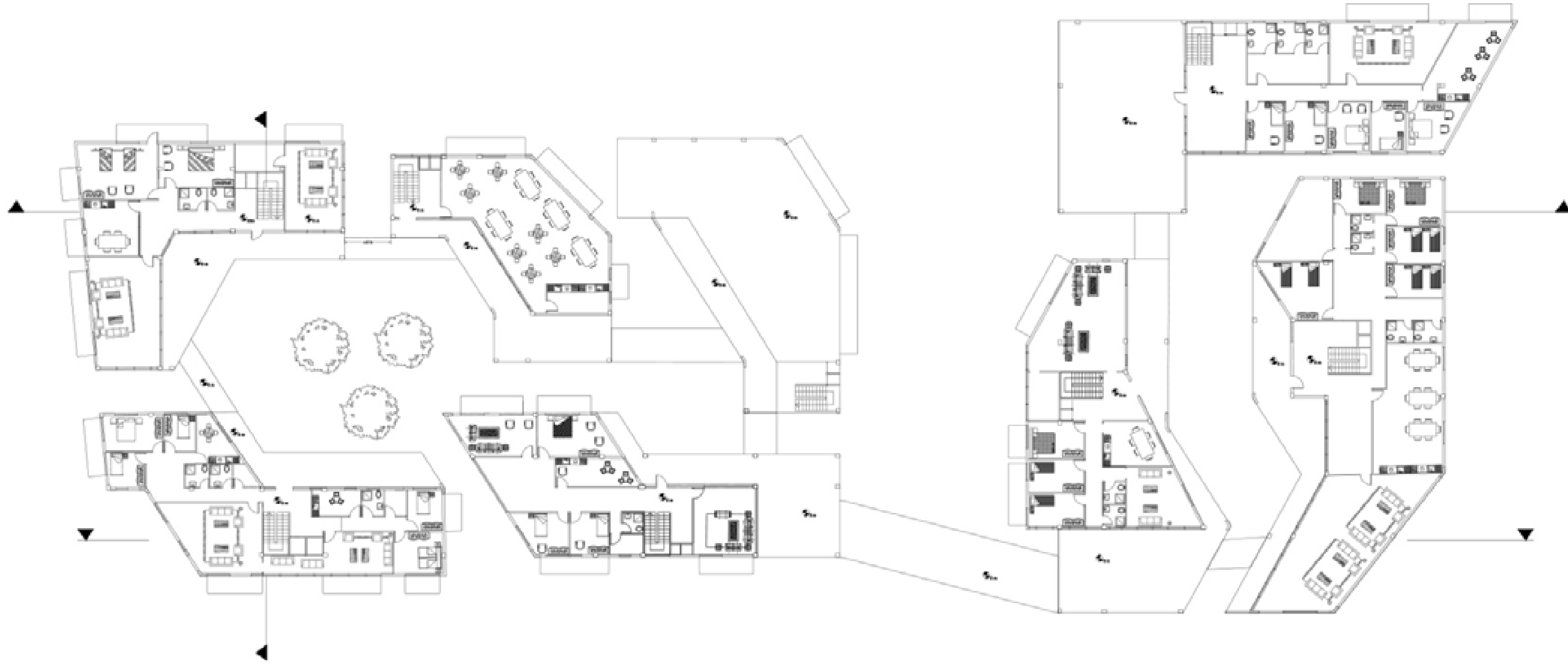


FRAGMENTATION- CO-HOUSING

PROJECT VI









WEST FACADE



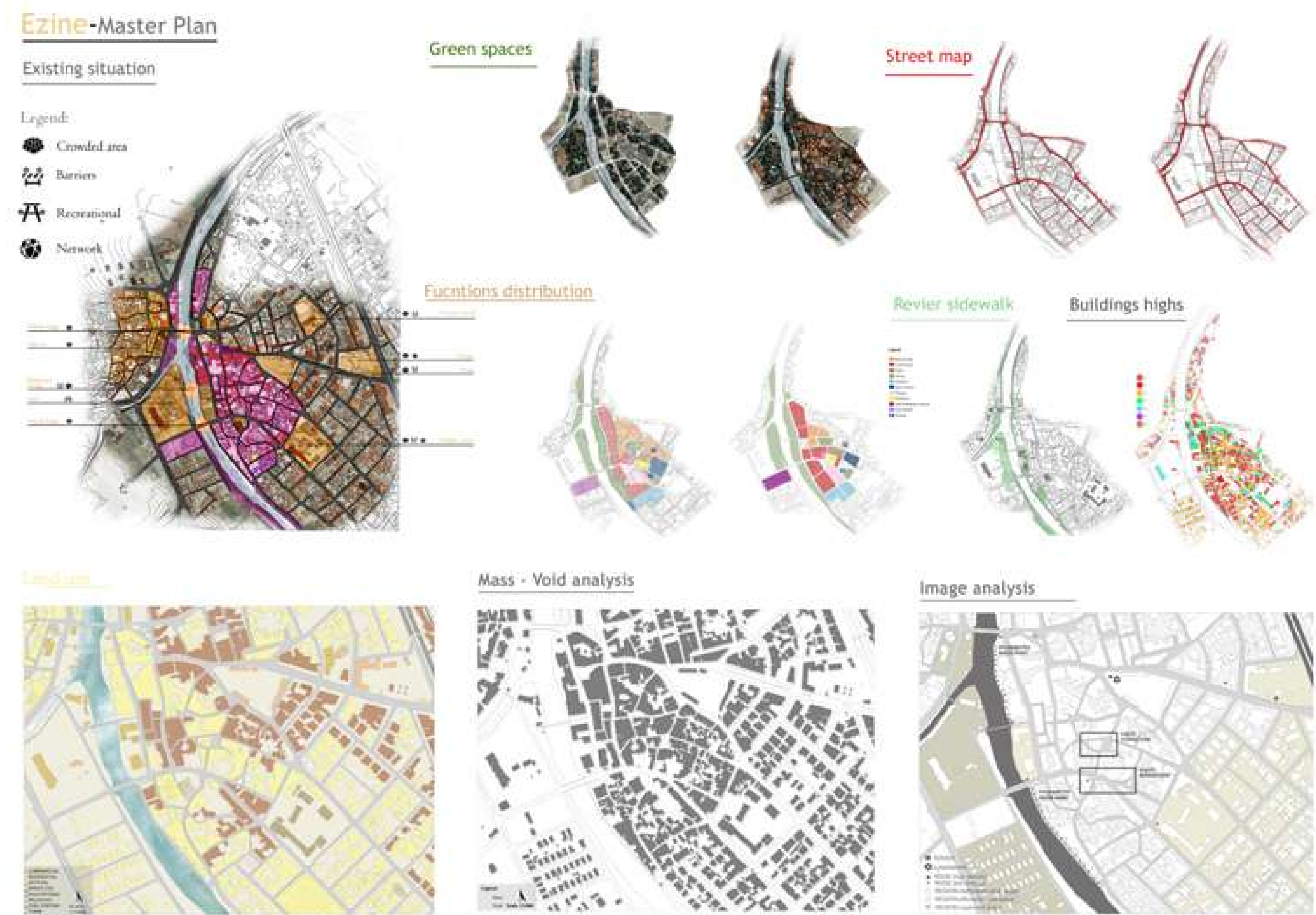


THE MARKET.

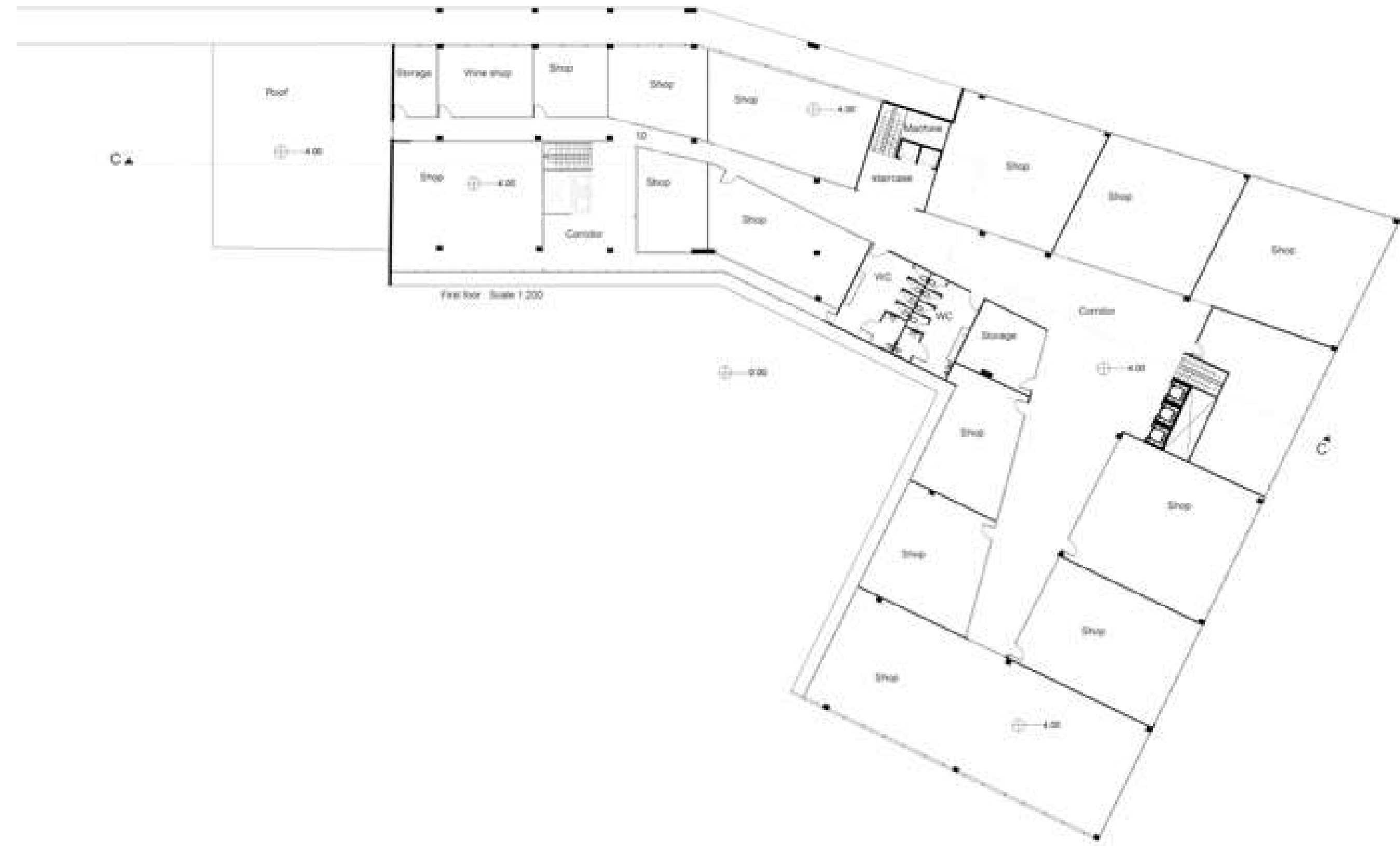
PROJECT VII

EZINE market is a project of local significance for the city of EZINE, it is located at the center of the town, and this market is an important civic space and performance

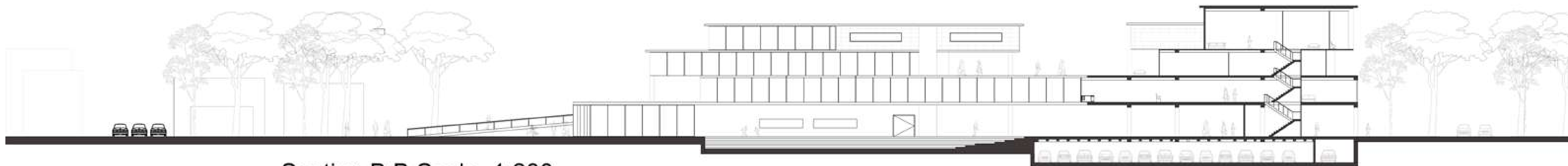
The design elements of the marketplace are commercial spaces, green areas, a sitting place, and a playground. The market consists of shops for wet foods and dry foods.



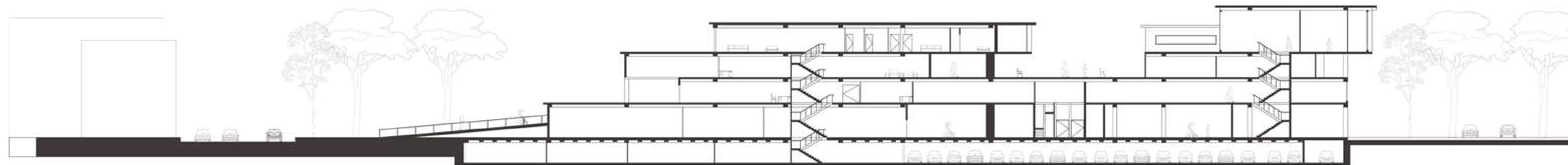




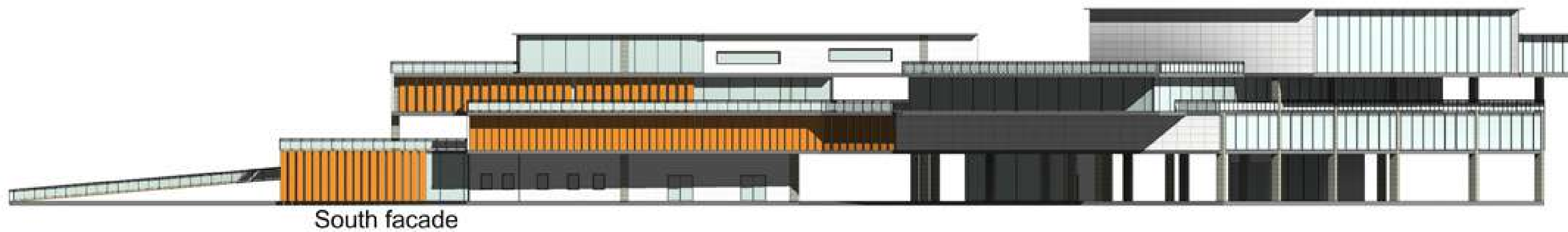




Section B:B Scale 1:200



Section A:A Scale 1:200









GRADUATION PROJECT

CREATIVE -HABITUS

THE GRADUATION PROJECT REPORT

The project is located in the valley of life, which is a district in Istanbul BEYLICTUZU, the project area is very far from the city center, and it is somehow isolated from the city. However, it has much potential to attract people to this area since it is located near the sea.

Moreover, so the target of the project is to make the area more attractive and livable for the people who may be interested to come here for a living. In this project sustainability and livability are the most significant part of the design. Furthermore, the project consists of public spaces, activities, and habitus, which made the design act as campus life.

The projects have been designed to provide a livable and sustainable environment for the community that may live here, and the project was developed to decrease air pollution and increase green area.

The total area of the project has given about 40k M2.

So the constructions have occupied about 12K M2 of the project area.

The project consisted of a library (which consisted of three floors and occupied about 1400M2, and a management office (which also has three floors and occupied about 600M2.

Public space, which includes (a cinema, presentation hall, conference hall, concert hall, exhibition, meeting spaces, selling markets, café, and restaurants).

The ground floor area of public spaces is about 3000m2), and the ground floor area of houses is about 4500m2.

Moreover, the houses have been designed for permeants staying and temporary staying, so the accommodation can serve all kinds of situations.

Those who live permanently have their private house and can live with their family, for those who come temporarily they may choose to live in houses or they may choose to live in the dormitory.

Besides, there has considered regarding permaculture and food production, this community would grow their food and vegetable in the area, so they are self-sufficient in terms of food and energy.

The food production area would act as small farming; therefore, this farm will provide enough food and energy for those who live in habitués.

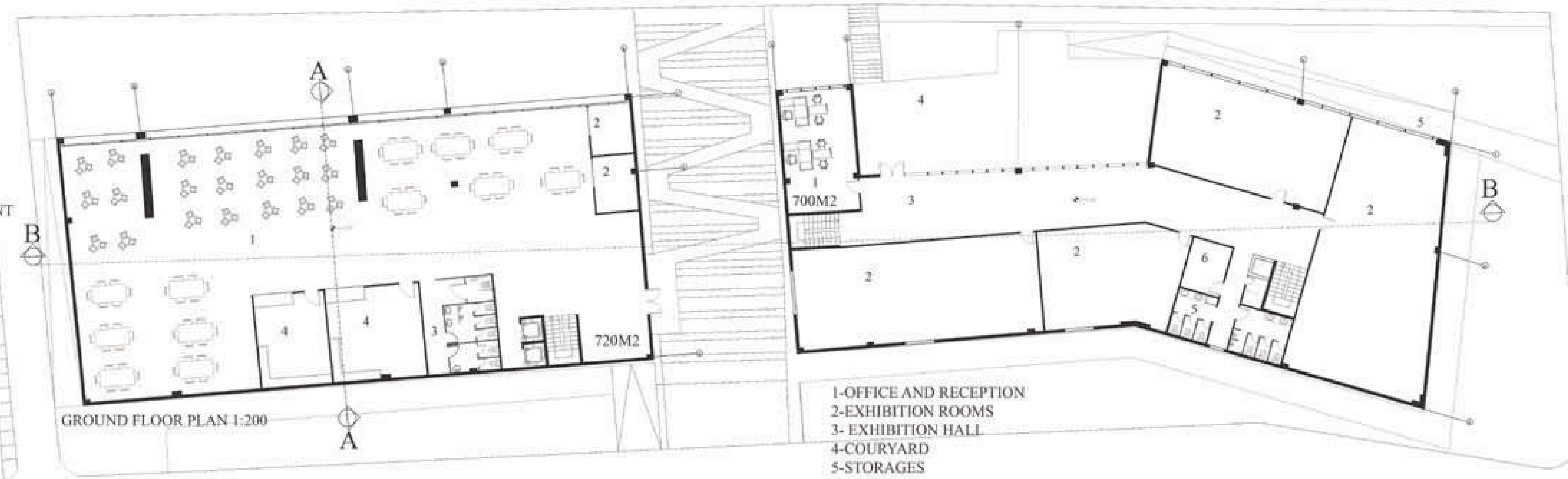
The people will not buy any food from outside. Therefore, the farm not only keeps the area green and sustainable but also attracts people to come for living in the habitus since the food and energy used in this region are healthy and sustainable. Moreover, the energy will be used for the habitus and farming, it would be from biomass.



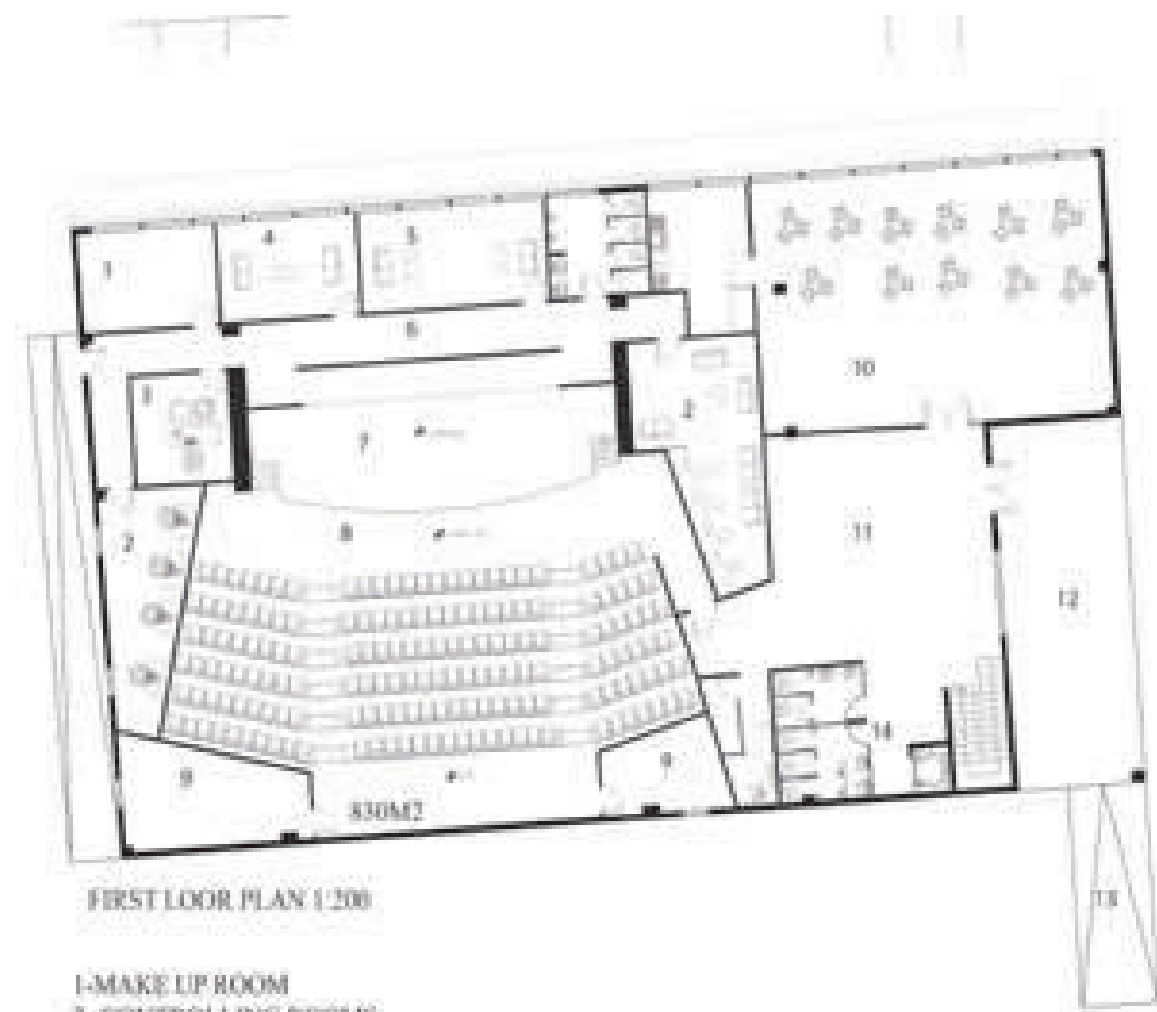


- 1- CAFE AND RESTAURANT
- 2- SHOPS
- 3-WC
- 4- FASTFOOD SHOP

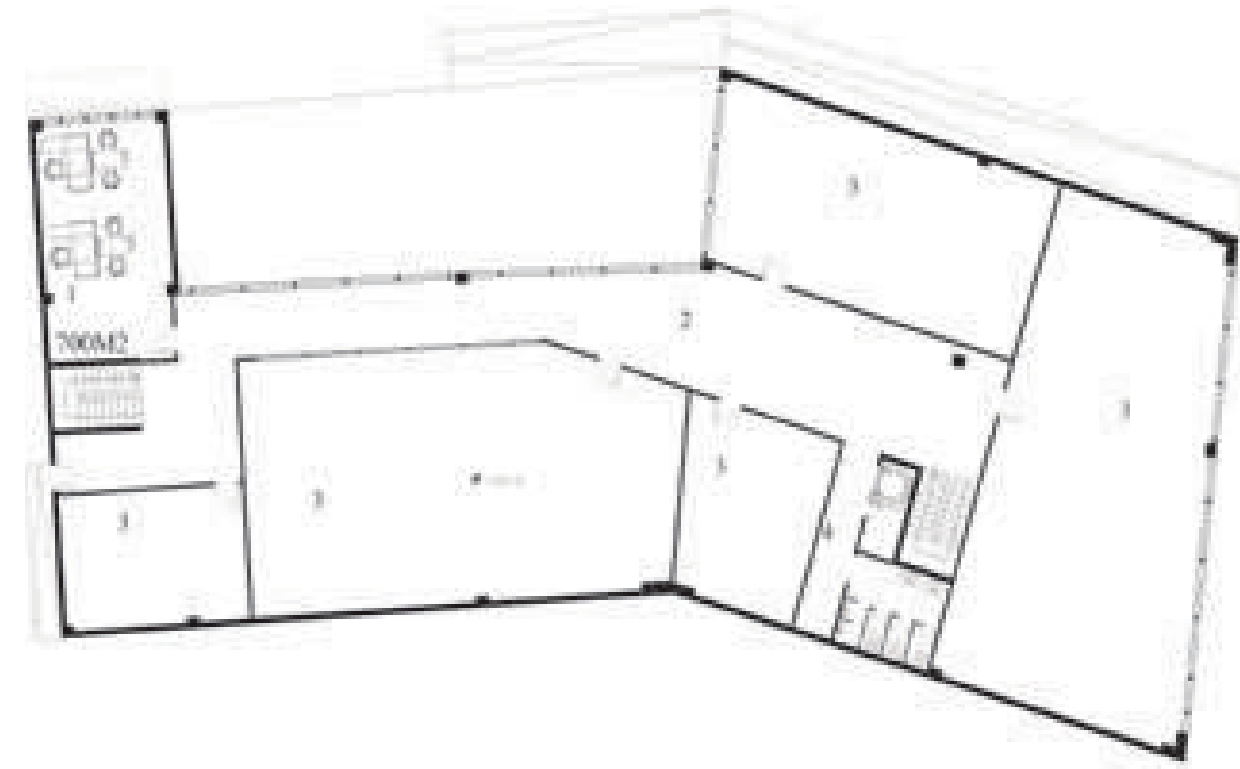
GROUND FLOOR PLAN 1:200



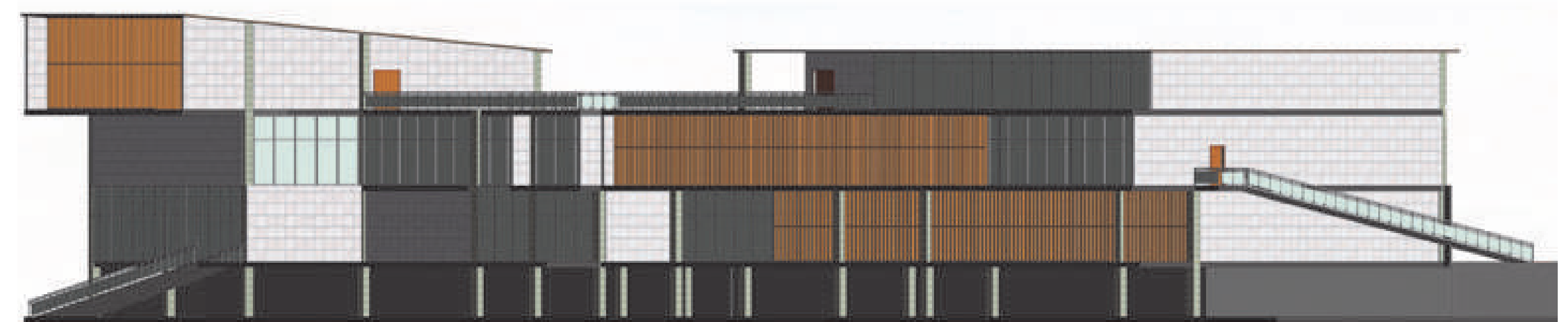
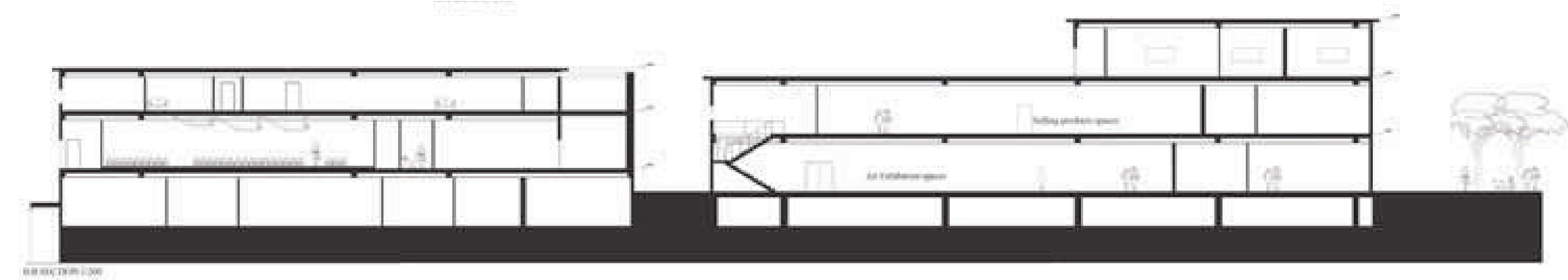
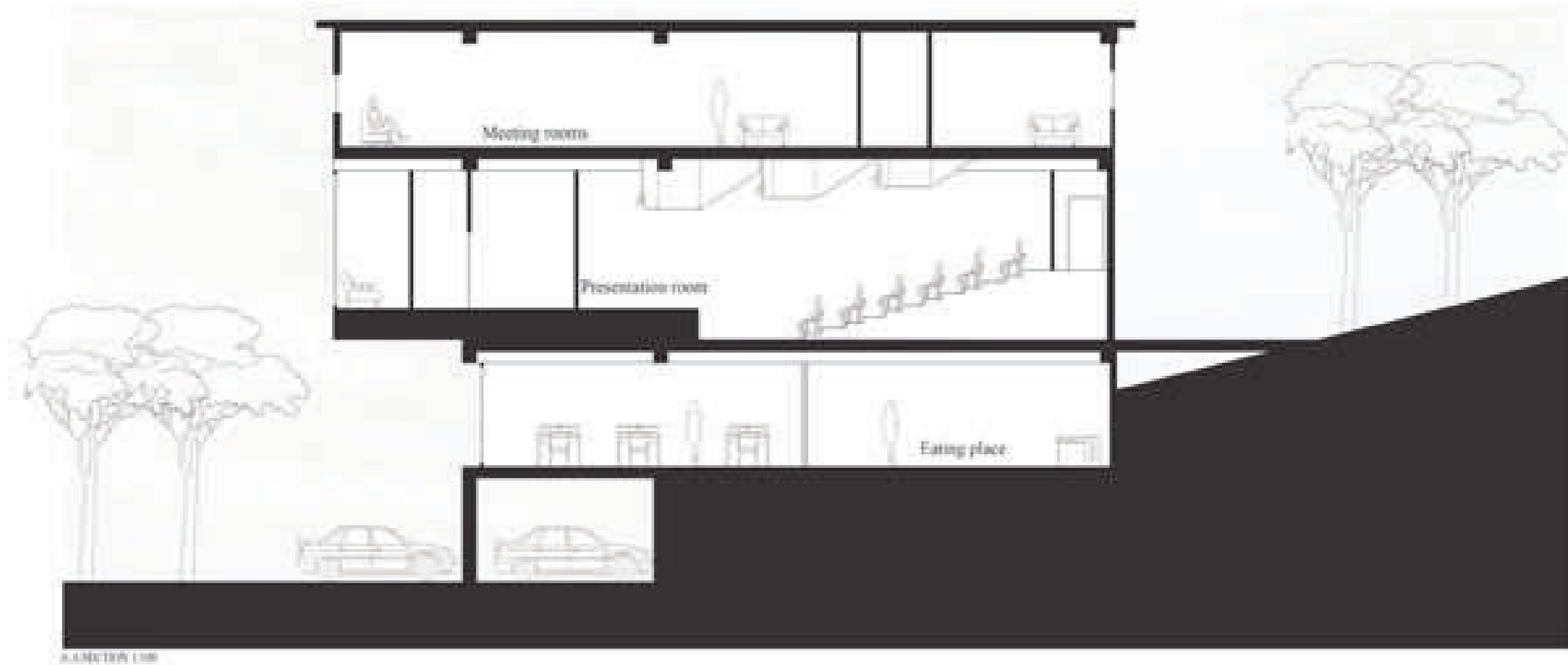
- 1-OFFICE AND RECEPTION
- 2-EXHIBITION ROOMS
- 3- EXHIBITION HALL
- 4-COURTYARD
- 5-STORAGES
- 6-W

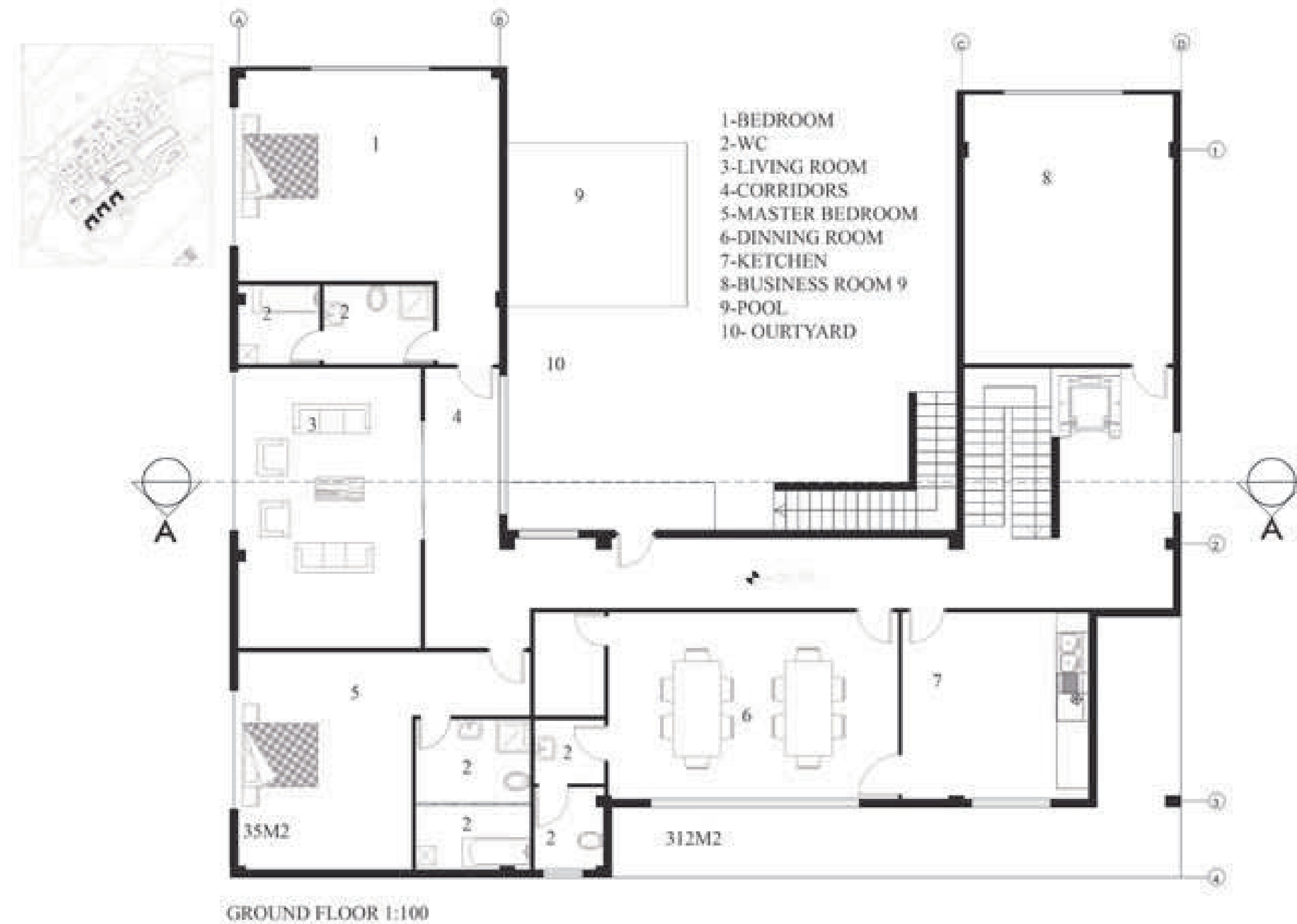


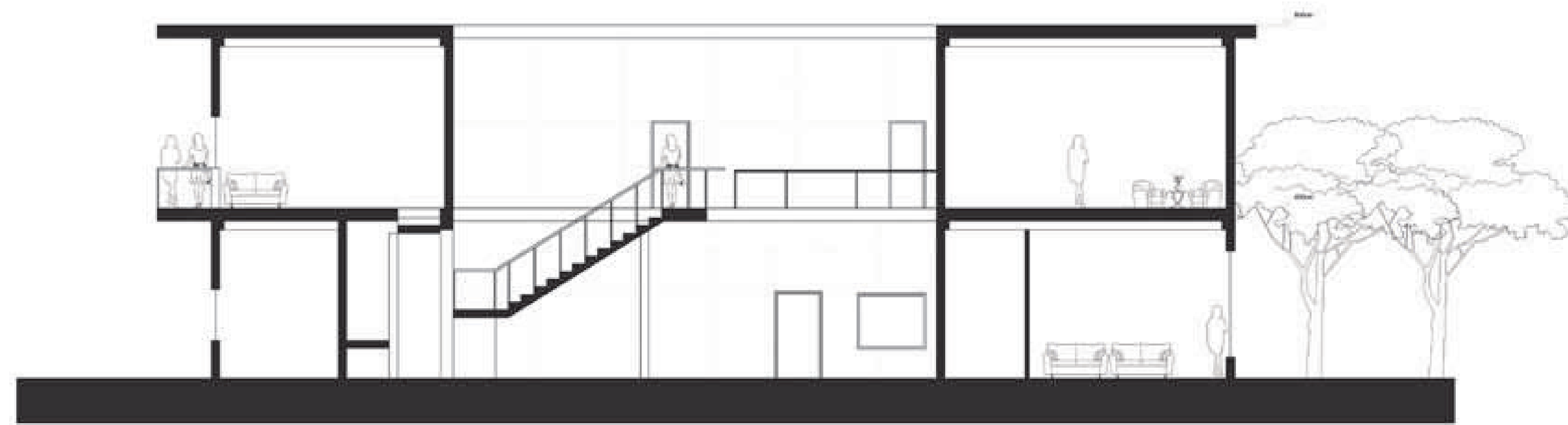
- 1-MAKE UP ROOM
- 2-CONTROLLING ROOMS
- 3-SOUND CONTROLLING
- 4-WAITING ROOMS
- 5-ARTIS MAKE UP ROOM
- 6-BACK STAGE
- 7-STAGE
- 8-CONCERT HALL
- 9-CONTROLLING ROOMS
- 10-CAFE
- 11-HALL AND EXHIBITION HALLS
- 12-OUT DOOR WAY
- 13-RAMP



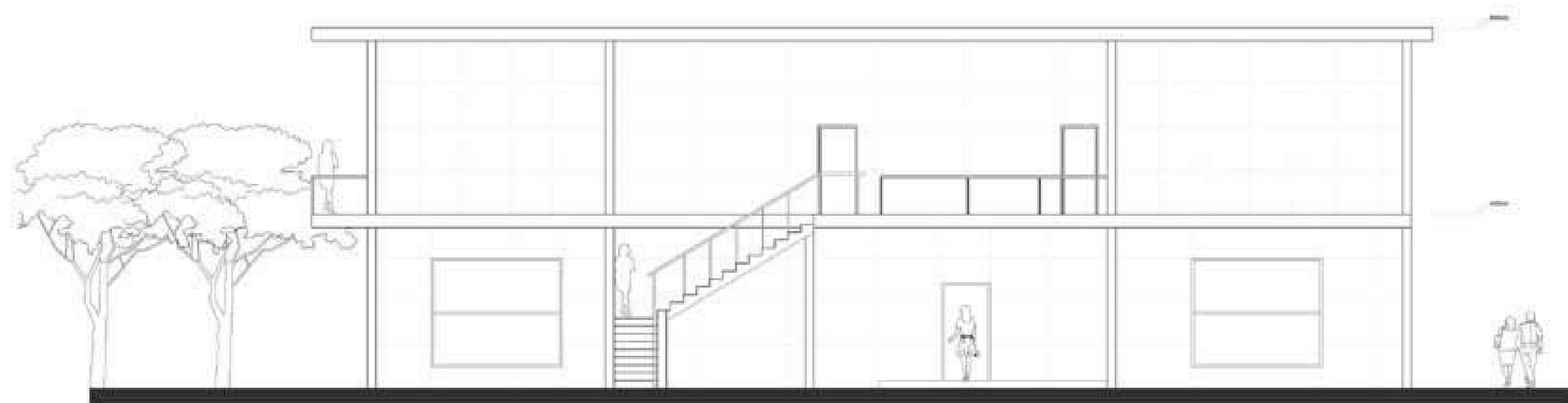
- 1-OFFICE AND RECEPTION
- 2-EXHIBITION ROOMS
- 3-EXHIBITION HALL
- 4-WC



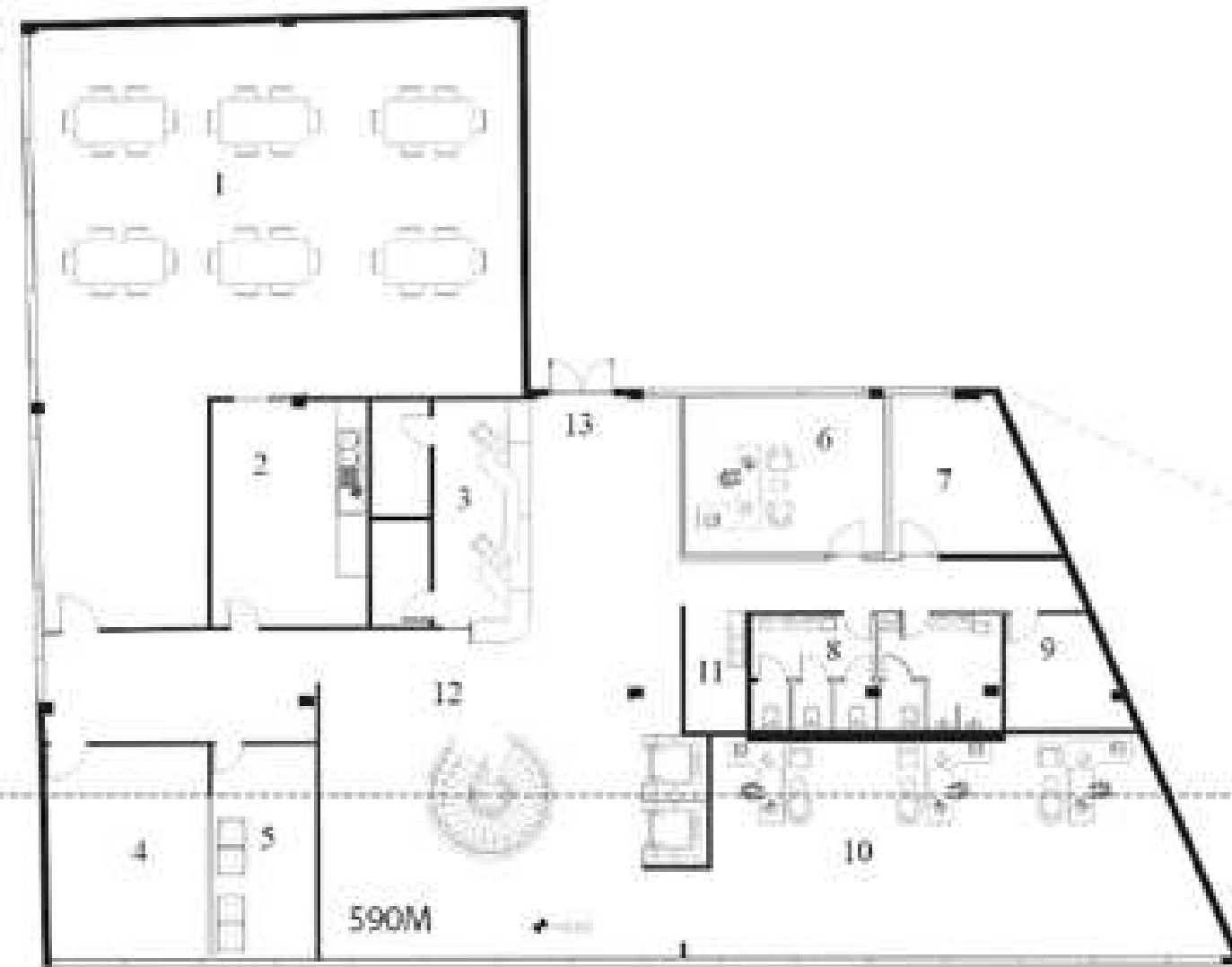




SECTION A-A 1:100



SOUTH FACADE 1:100



- 1-DINNING ROOM
- 2-KETCHEN
- 3-RECEITION
- 4- SHOWROOM
- 5-COPY
- 6-HEALTH CARE
- 7- TECHNICAL ROOM
- 8-WC
- 9-STORAGE
- 10-OPEN OFFICES
- 11-KIDS HANGE
- 12-HALL
- 13-ENTERANCE

- 1-CIORRIDORS
- 2-RECEPTIONS
- 3- PRESENTATION ROOM
- 4-RESEARCH ROOMS
- 5-MEETING ROOMS
- 6-WORKSHOPS
- 7-REGISTRATION OFFICE
- 8-HEALTH CARE
- 9- DIGITAL PRESS
- 10- COPY
- 11-WC
- 12-STORAGES

