

PAULA GUIMARÃES SIQUEIRA

ARCHITECT



CONTACT

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- paulaguimaraessiqueira@gmail.com
- <https://www.instagram.com/arquitetapaulag>
- Brazil

SKILLS

- Development of 3D Models
- Rendering of Realistic Images
- Architectural Technical Drawing
- Interior Detailing Technical Drawing
- Revit autodesk;
- Skechup;
- Lumion;
- Enscape;
- Photoshop;
- AutoCAD autodesk.

LANGUAGES

Português: Nativo

Inglês: Avançado

Espanhol: Avançado

PROFESSIONAL OBJECTIVE

8 years of experience, dedicated and detail-oriented professional, seeking an opportunity to work in the conversion of technical drawings from PDF to CAD and detailing technical plans, as well as creating 3D models and realistic renderings. With expertise in software such as Revit, AutoCAD, SketchUp, and Lumion, I am prepared to contribute with precision and quality to project production, optimizing processes and ensuring impactful visual results. Motivated to work in a team and enhance my skills, I am committed to adding value to the company's deliverables.

ACADEMIC BACKGROUND

Bachelor in Architecture

2011 - 2015 • Pontifícia Universidade Católica de Goiás

PROFESSIONAL EXPERIENCE

Freelance Architect

2024 • Freelance Architect

- Technical Drawing Conversion: Transformation of architectural projects from PDF to CAD/REVIT with precision and technical organization.
- 3D Modeling: Creation of electronic models, emphasizing architectural and decorative details.
- Realistic Rendering: Production of high-quality rendered images for project presentations and approvals.

Architect and Co-Owner

2015 - 2024 • Mais Studio Arquitetura

- 3D Modeling and Rendering: Development of three-dimensional models and realistic renderings for visual project presentations to clients.
- Production Supervision: Ensuring quality and technical accuracy in all drawings and models produced by the team.
- Technical Management and Creation: Responsible for preparing detailed technical drawings, material specifications, and adjustments for project execution.
- Training and Guidance: Training the team in software such as AutoCAD, SketchUp, and rendering tools, optimizing internal processes.
- Process Coordination: Strategic planning to integrate schedules, technical drawing deliveries, and 3D models with other stages of the project.

PAULA GUIMARÃES SIQUEIRA

Presentation



CONTENT

- **About Me**
- **Portfolio**
- **Contact**



ABOUT ME

With 8 years of experience in architecture and interior design, I bring a blend of creativity, precision, and technical expertise to every project. My passion lies in transforming ideas into functional and innovative spaces that not only meet clients' needs but also exceed expectations.

Specialized in technical detailing, 3D modeling, and realistic renderings, I am proficient in tools like Revit, AutoCAD, SketchUp, and Lumion, ensuring high-quality visuals and streamlined workflows. Whether collaborating with multidisciplinary teams or working independently, I am committed to delivering impactful results that add value to both clients and the business.

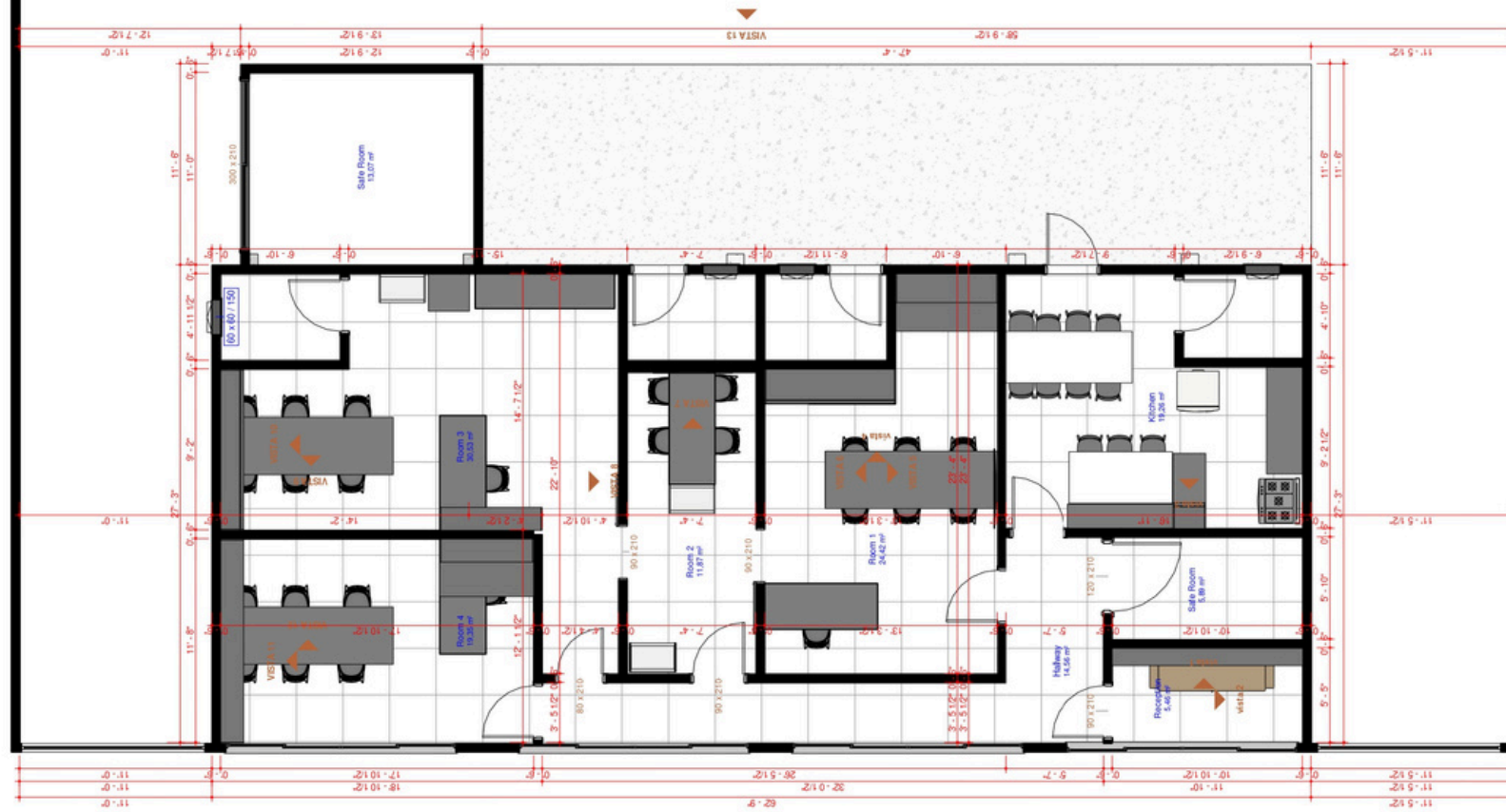
Driven by continuous growth and new challenges, I am excited to contribute to projects that align with excellence and innovation, while refining my skills and making a meaningful impact.



MY WORK

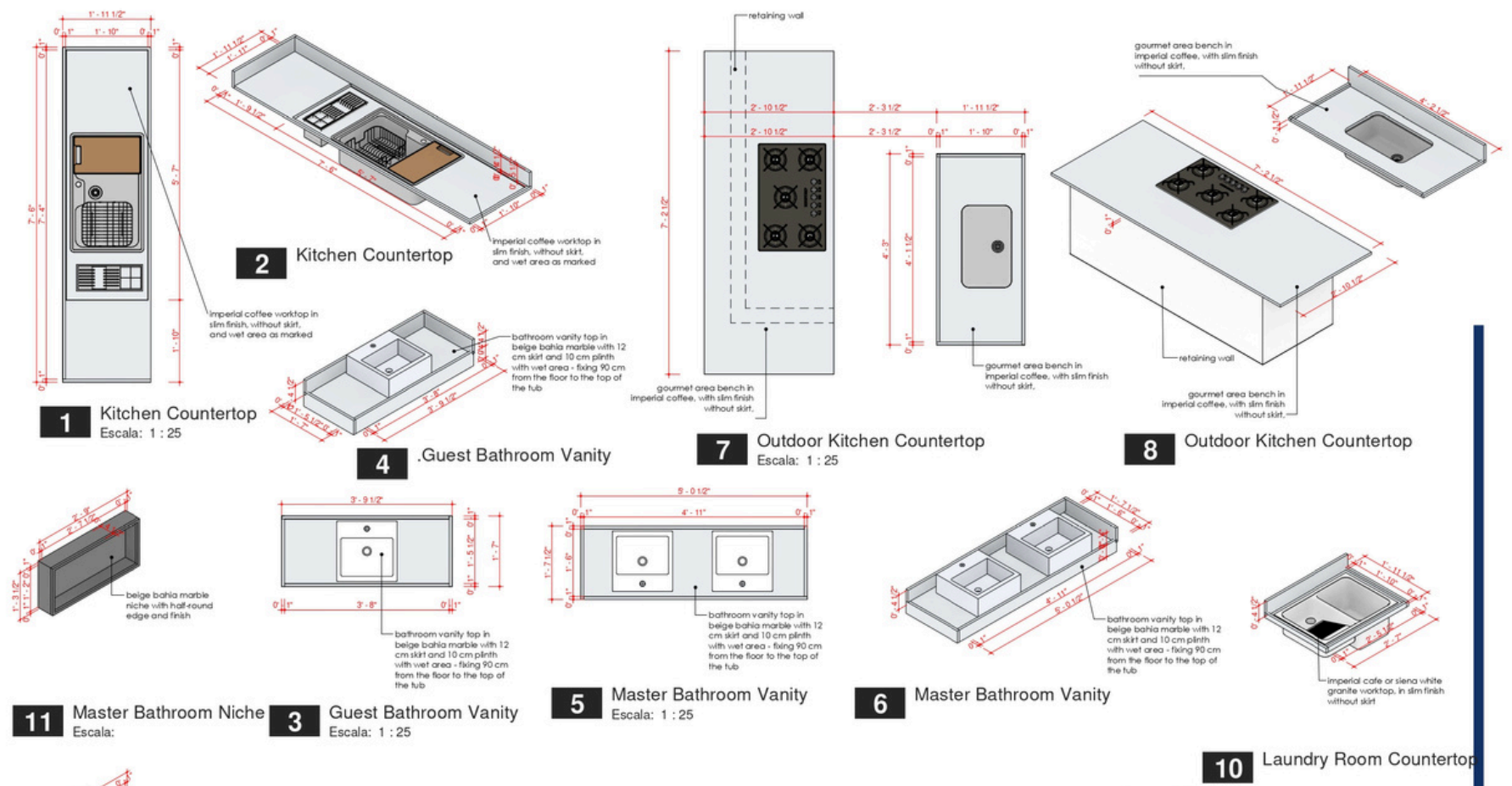
Architecture and interior design

IT IS THE RESPONSIBILITY OF THE SUPPLIER/CARPENTRY COMPANY TO ENSURE THAT THE MEASUREMENTS IN THE PROJECT ALIGN WITH THE ACTUAL SITE MEASUREMENTS. IT IS THE CLIENT'S RESPONSIBILITY TO SELECT APPLIANCES, FURNITURE, FIXTURES, AND FITTINGS IN ACCORDANCE WITH WHAT IS SPECIFIED IN THE INTERIOR DESIGN EXECUTIVE PROJECT. THE ARCHITECT IS NOT RESPONSIBLE FOR ELEMENTS THAT ARE INCOMPATIBLE WITH THE SPACE. THE MEASUREMENTS BELOW MAY BE SUBJECT TO CHANGE AFTER THE FINALIZATION OF THE INTERIOR DESIGN EXECUTIVE PROJECT. FOR KITCHEN TABLES, VERIFY THE NUMBER OF CHAIRS ACCORDING TO THE TYPE OF TABLE. THE ARCHITECT IS NOT RESPONSIBLE FOR THE INSTALLATION OF CARPENTRY/STONEWORK. SUCH SERVICES ARE THE RESPONSIBILITY OF THE SUPPLIER/CONSTRUCTION CONTRACTOR. VARIABLE INTERIOR PAINT. FOR ANY QUESTIONS, PLEASE CONTACT THE ARCHITECT.



1 Floor Plan
Escala: 1 : 75

PAULA
GUIMARÃES | ARQUITETURA



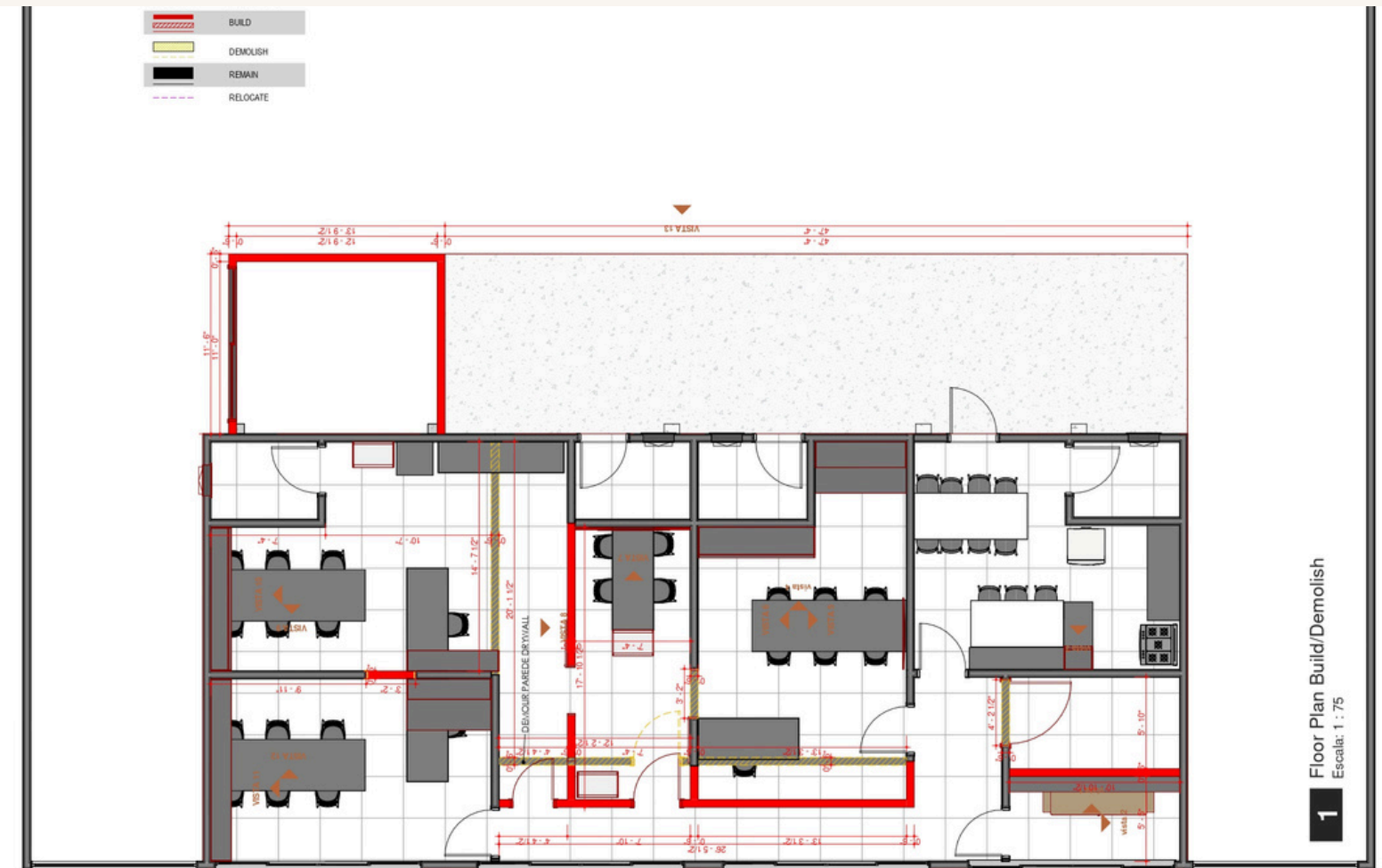
11 Master Bathroom Niche
Escala: 1 : 25

3 Guest Bathroom Vanity
Escala: 1 : 25

5 Master Bathroom Vanity
Escala: 1 : 25

6 Master Bathroom Vanity
Escala: 1 : 25

10 Laundry Room Countertop
Escala: 1 : 25

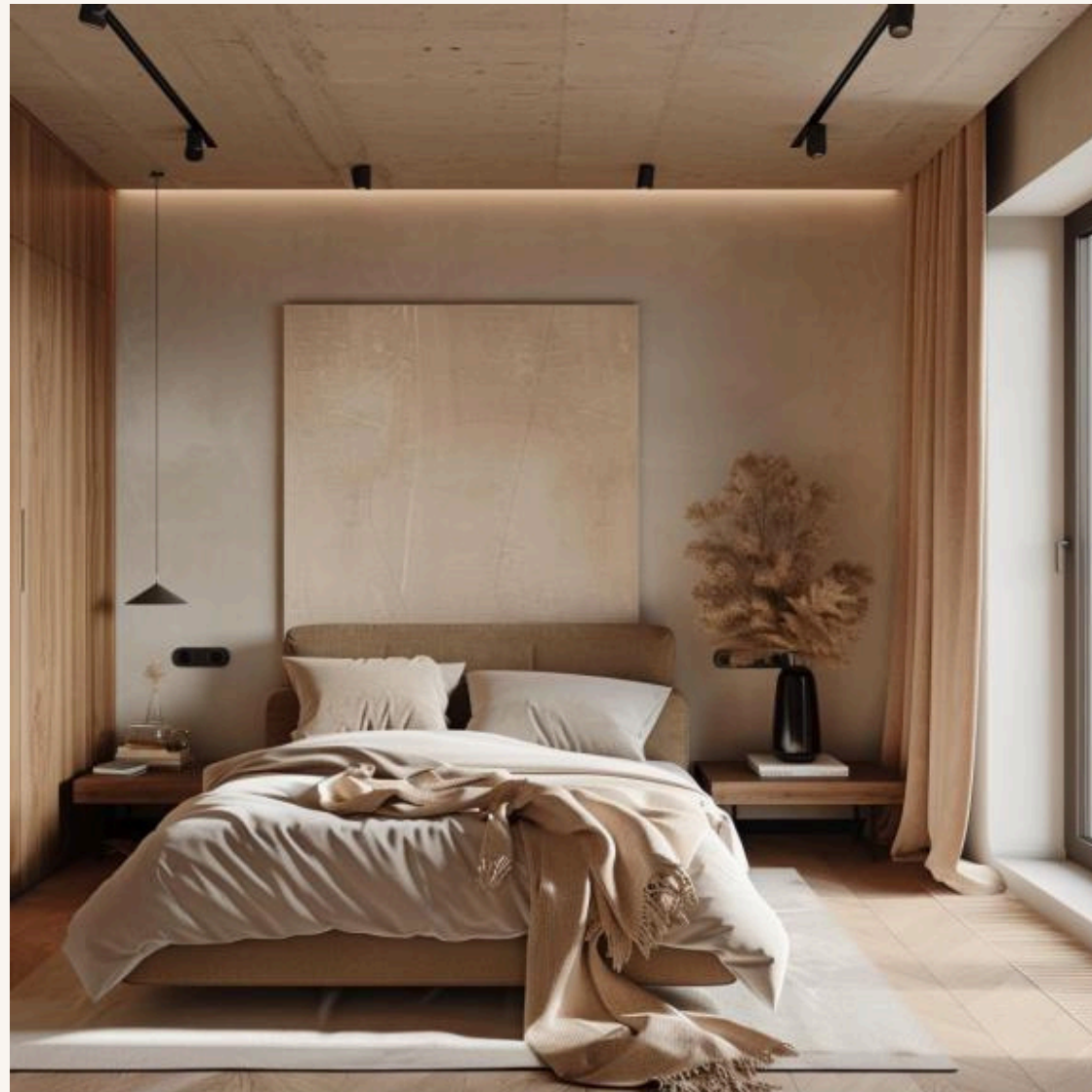
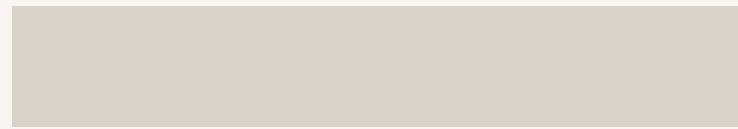
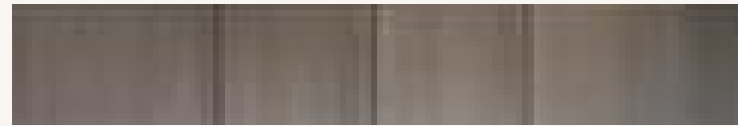


1 Floor Plan Build/Demolish
Escala: 1 : 75

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GUIMARÃES | ARQUITETURA

MY WORK

Drawing Conversion
and Realistic Rendering



MY WORK

3D Modeling and
Realistic Rendering



MY WORK

3D Modeling and
Realistic Rendering



MY WORK

Realistic Rendering





CONTACT ME

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Brazil